

# Unlocking Data Insights - Introduction to Data-Centric AI

Learning from data streams: Use cases



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ALDO MORO



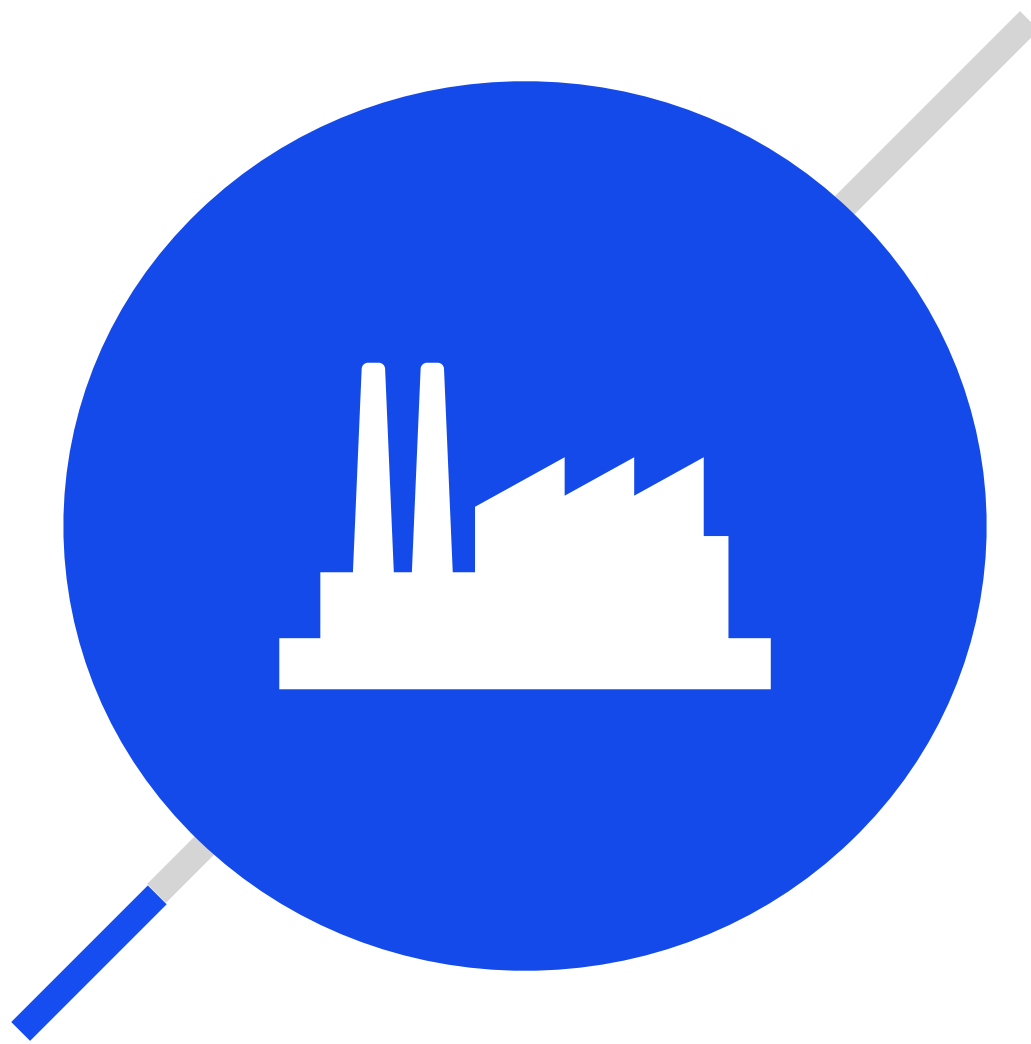
# Learning from data streams: Use cases

## Executive Summary

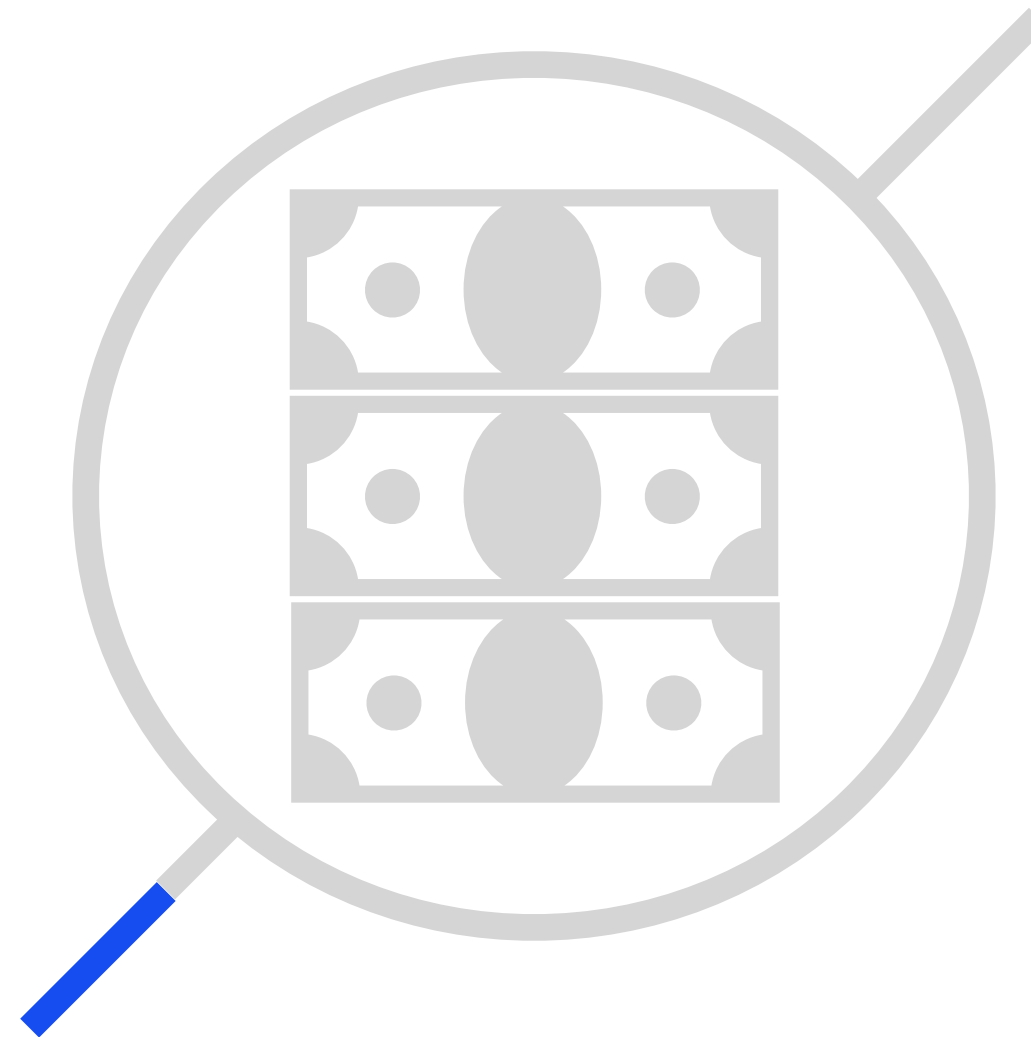
- Chunk online learning - **Retail sector**
- Stream online learning - **Business Process Management**



# What is the problem?



**E-commerce, retail  
etc.**

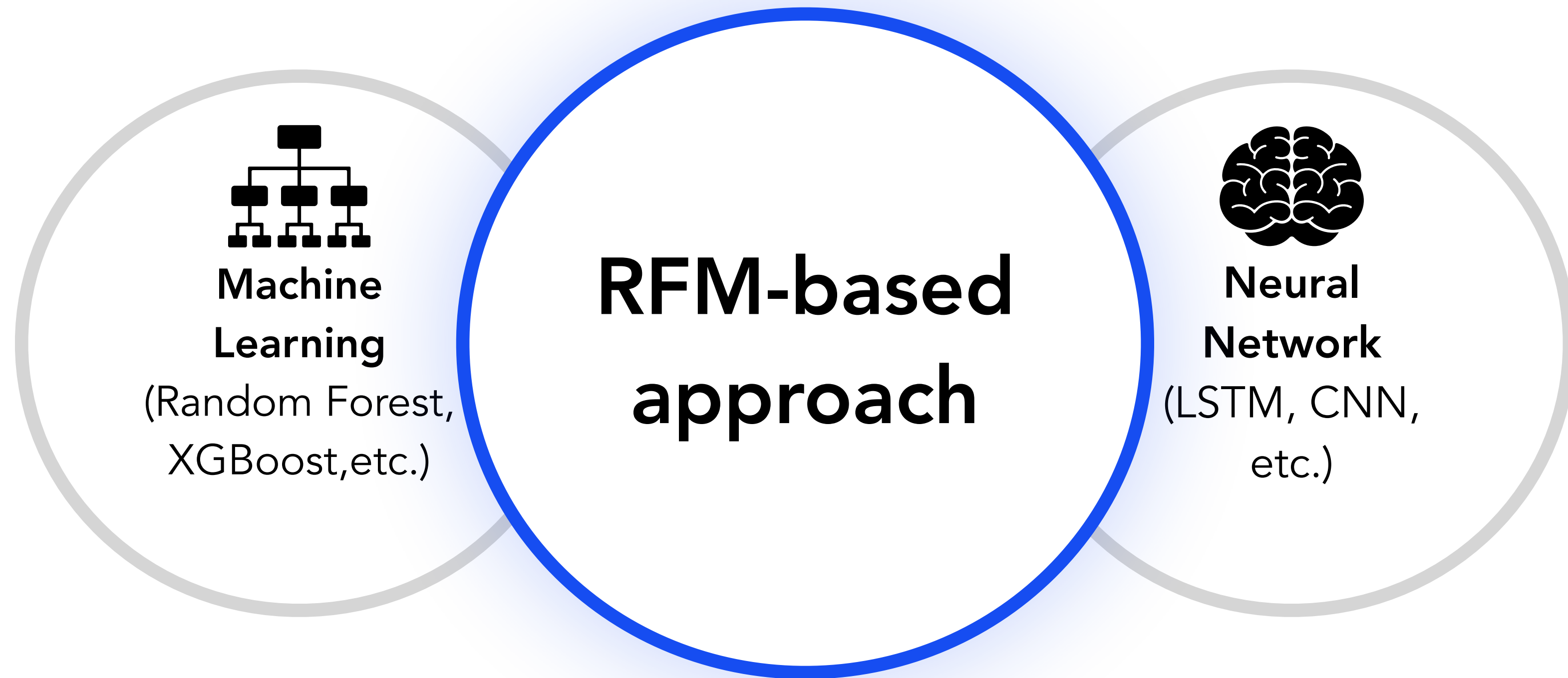


**New customer  
acquisition**



**Preventing  
customer churns**

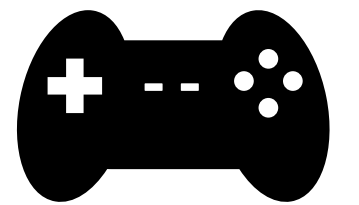
# Churn prediction: SOTA



Several studies in different domains



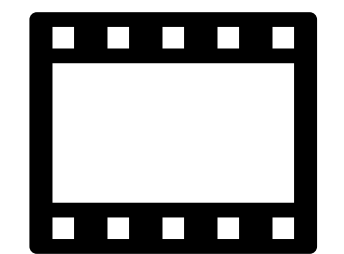
Telecommunication



Online Gaming



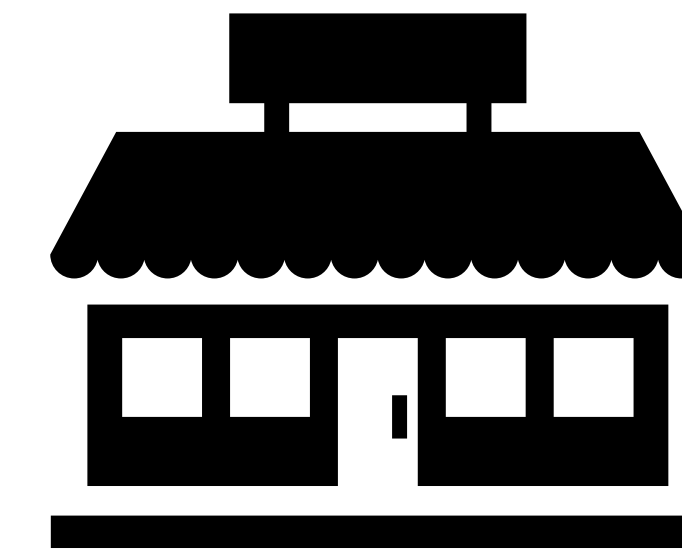
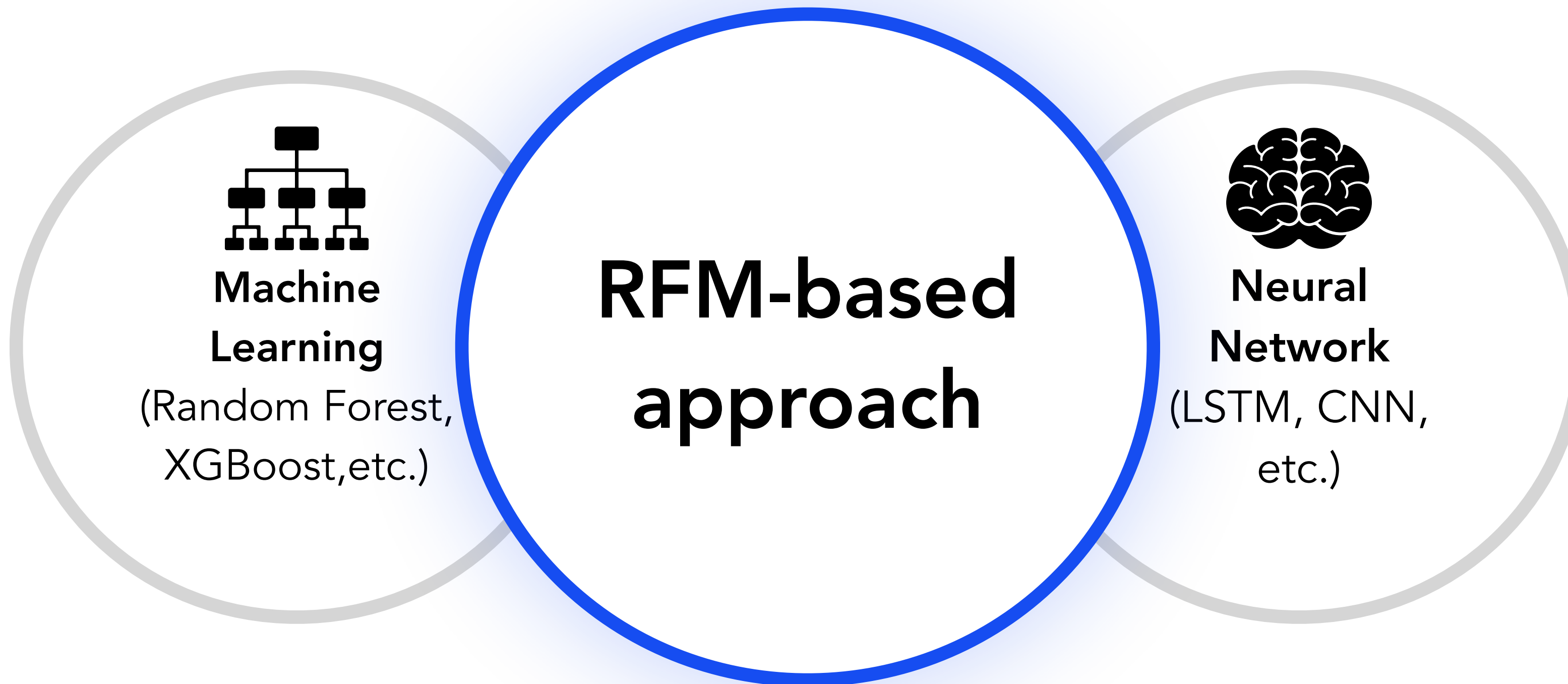
Banking & Insurance



Multimedia

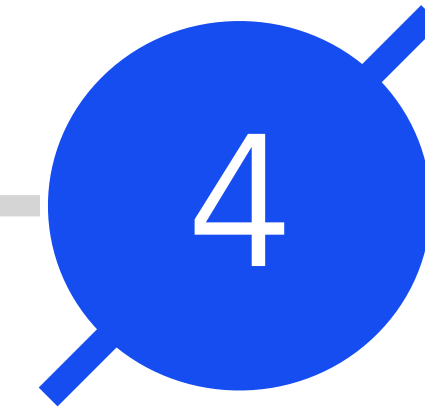
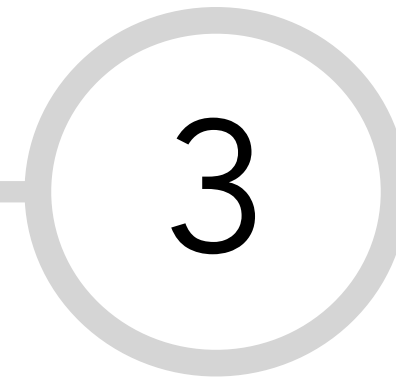
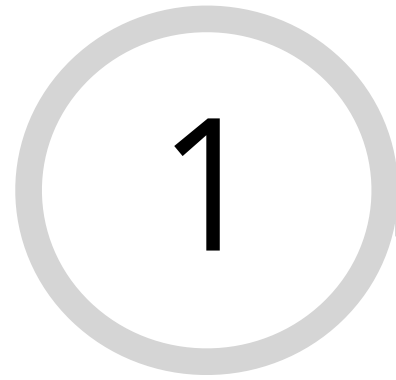
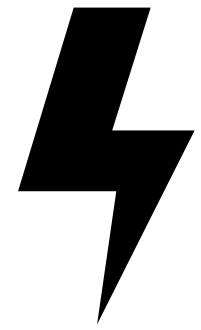
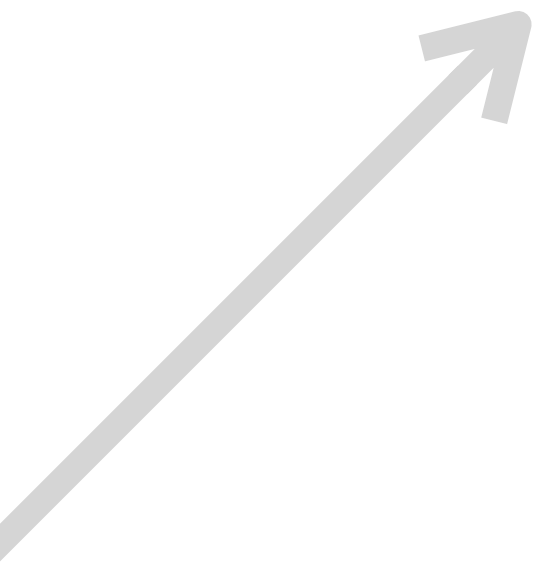
# Churn prediction: SOTA

But, a few studies have explored the problem in



Retail

# Data-Centric AI Challenges



Smart data  
from raw data

Distribution  
shift

Model  
adaptation

Customer profile  
explanation

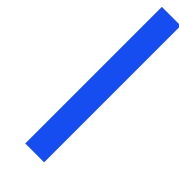
# 1. Smart data from raw data

## 1.1 Purchase Basket Item





## 1.2 Purchase Basket





# 1. Smart data from raw data

 +  + 05.01.23 12:00:23

Paul

  
 ,3,5  
 ,2,7































**1.3** Sale  
Receipt





# 1. Smart data from raw data

## 1.4 Sale Receipt Stream

	Customer	Timestamp	Purchase basket
•	 Paul	05.01.23 12:00:23	 ,3,5  ,2,7
•	 Mary	05.01.23 12:01:23	 ,3,5  ,1,4
•	 Elliot	05.01.23 20:00:01	 ,3,7
•	 Paul	05.02.23 08:00:25	 ,5,6
•	 Mary	05.03.23 09:00:25	 ,3,2  ,2,6
•	 Paul	05.03.23 19:01:05	 ,4,7  ,1,8
•	 Paul	05.03.23 20:01:05	 ,2,7
•	 Paul	05.03.23 20:01:05	 ,5,1
•	 Mary	05.04.23 21:01:05	 ,2,1
•	 Mary	05.06.23 11:21:00	 ,1,1  ,3,4
•	 Elliot	05.07.23 19:00:05	 ,5,1
•	 Elliot	05.07.23 20:01:05	 ,5,1  ,2,4



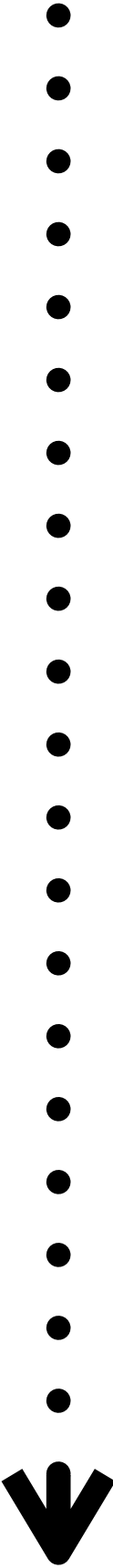


# 1. Smart data from raw data

## 1.5 Customer Trace



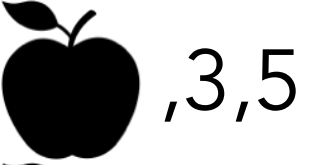
Paul



Timestamp

Purchase basket

05.01.23 12:00:23



,3,5



,2,7

05.02.23 08:00:25



,5,6

05.03.23 19:01:05



,4,7



,1,8

05.03.23 20:01:05

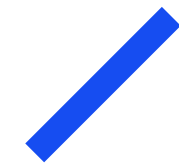


,2,7

05.03.23 20:01:05



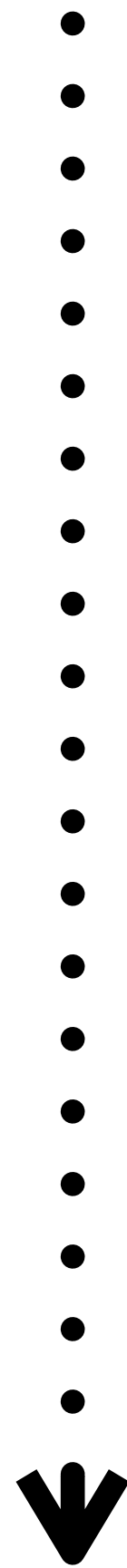
,5,1










# 1. Smart data from raw data



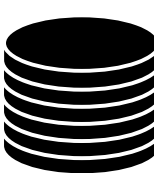
## 1.6 RFM Model

  
Paul



Timestamp	Purchase basket	
05.01.23 12:00:23	 ,3,5	 ,2,7
05.02.23 08:00:25	 ,5,6	
05.03.23 19:01:05	 ,4,7	 ,1,8
05.03.23 20:01:05	 ,2,7	
05.03.23 20:01:05	 ,5,1	

**CURRENT TIME = 05.04.23 24:00:00**

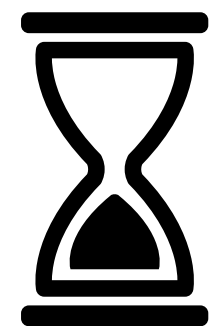
 0       5       114

**Recency      Frequency      Monetary**

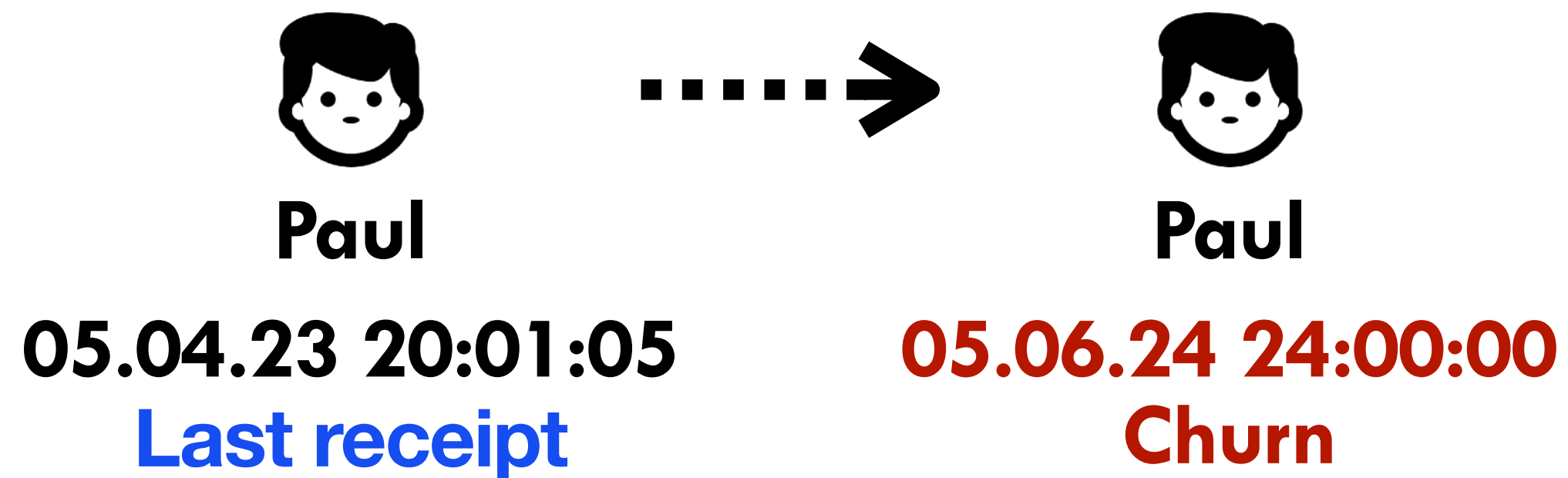
# 1. Smart data from raw data

## First scenario - last receipt

**1.7** Churn Status



Churn alert  
2 days

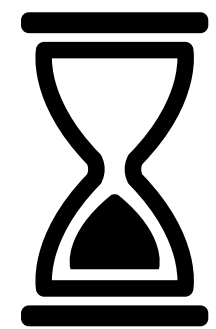


The churn status of a customer is evaluated at midnight of each day

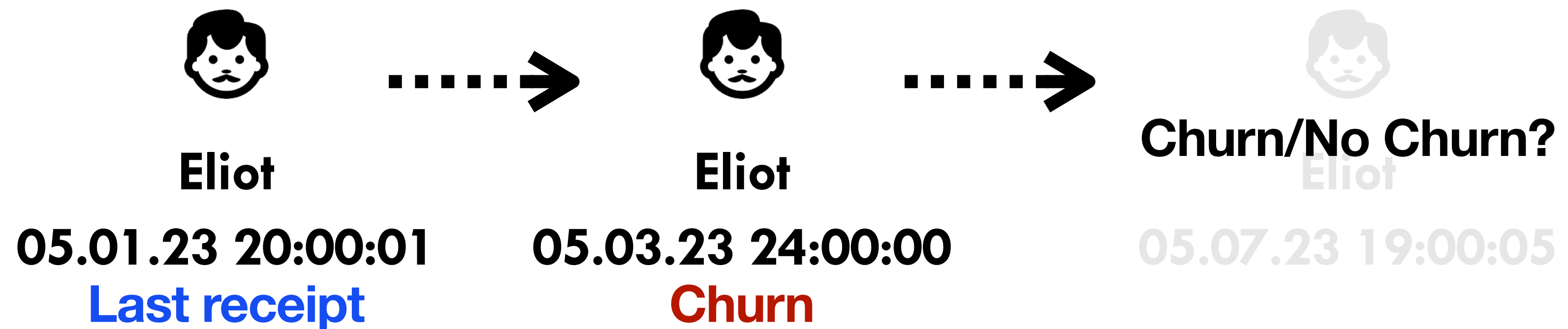
# 1. Smart data from raw data

## Second scenario - temporary churn status

### 1.7 Churn Status



Churn alert  
2 days



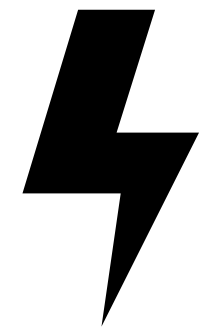
The churn status of a customer is evaluated at midnight of each day



# 1. Smart data from raw data

		<b>Customer Trace</b>		<b>Timestamp</b>	<b>Label</b>
	Paul	05.01.23 12:00:23	,3,5  ,2,7	05.01.23 24:00:00	Non-churn
	Mary	05.01.23 12:01:23	,3,5  ,1,4	05.01.23 24:00:00	Non-churn
	Mary	05.01.23 12:01:23	,3,5  ,1,4	05.02.23 24:00:00	Non-churn
	Elliot	05.01.23 20:00:01	,3,7	05.01.23 24:00:00	Churn
	Elliot	05.01.23 20:00:01	,3,7	05.02.23 24:00:00	Churn
	Paul	05.01.23 12:00:23	,3,5  ,2,7	05.02.23 24:00:00	Non-churn
		05.01.23 12:00:23	,3,5		
		...		...	...

## 2. Distribution shift



### Handling drifting data

ADWIN to monitor the performance of a churn predictive model along a Sale Receipt Stream

### Dataset description

	UK retail	Brazilian
#customers	5853	2913
#products	4619	33041
#sale receipts	36597	6159
#basket items	776637	7483
#daily sale receipts (avg $\pm$ stdev )	60.59 $\pm$ 23.64	10.21 $\pm$ 6.01
#basket items per sale receipt (avg $\pm$ stdev )	21.22 $\pm$ 22.97	1.21 $\pm$ 0.69
time between sale receipts of a customer (avg $\pm$ stdev )	115.96 $\pm$ 108.28	88.55 $\pm$ 110.31

## 2. Distribution shift

### TSUNAMI vs Baseline

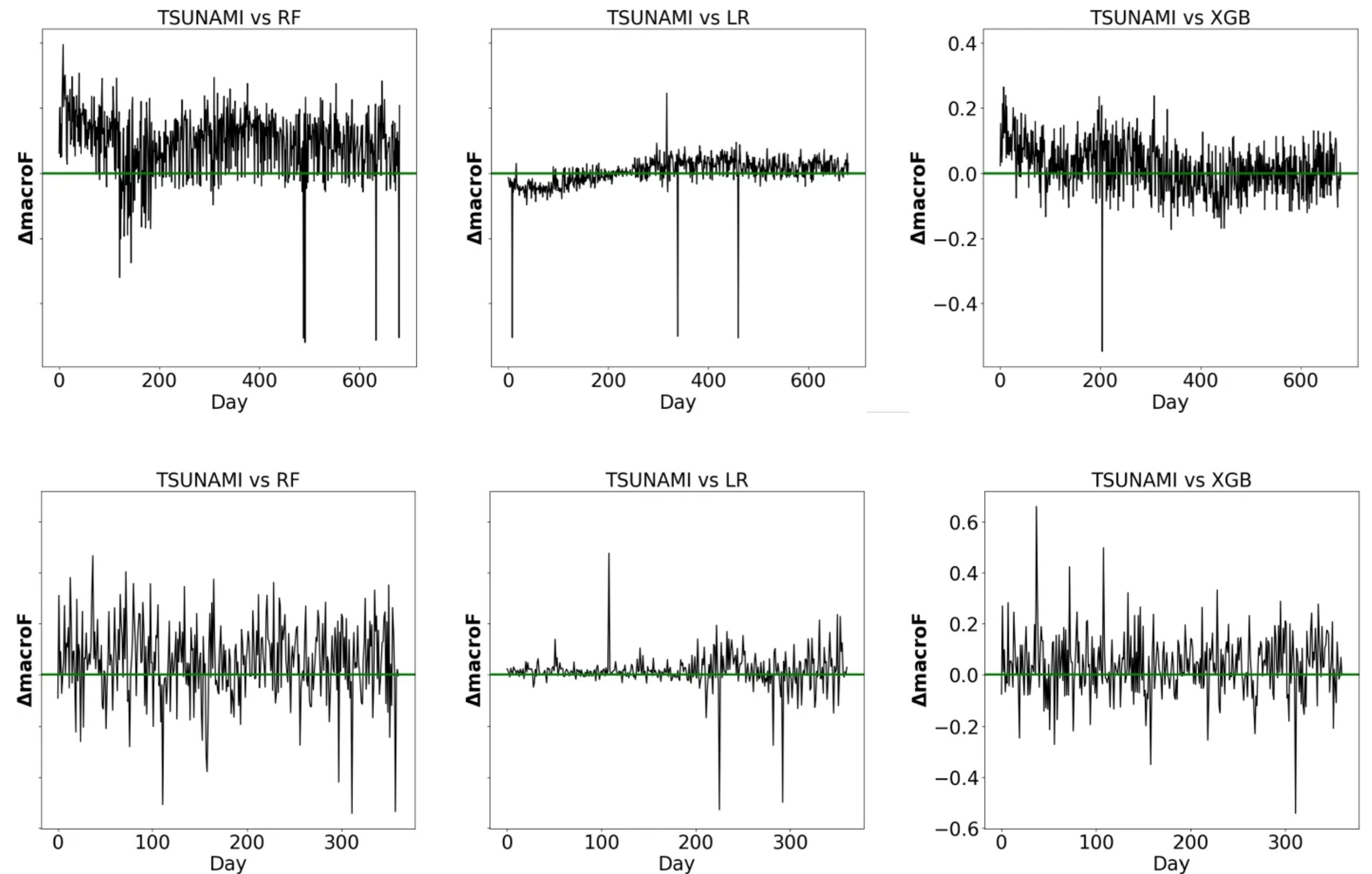


Dataset	Conf.	drift	F non-churn	F churn	macroF
UK retail	TSUNAMI	4	<b>0.69</b>	0.67	<b>0.68</b>
	RF	1	0.65	0.49	0.57
	LR	1	<b>0.69</b>	0.64	0.66
	XGB	0	0.62	<b>0.72</b>	0.67
Brazilian retail	TSUNAMI	2	<b>0.54</b>	<b>0.89</b>	<b>0.71</b>
	RF	3	0.41	0.89	0.65
	LR	1	0.51	0.87	0.69
	XGB	1	0.45	0.88	0.66



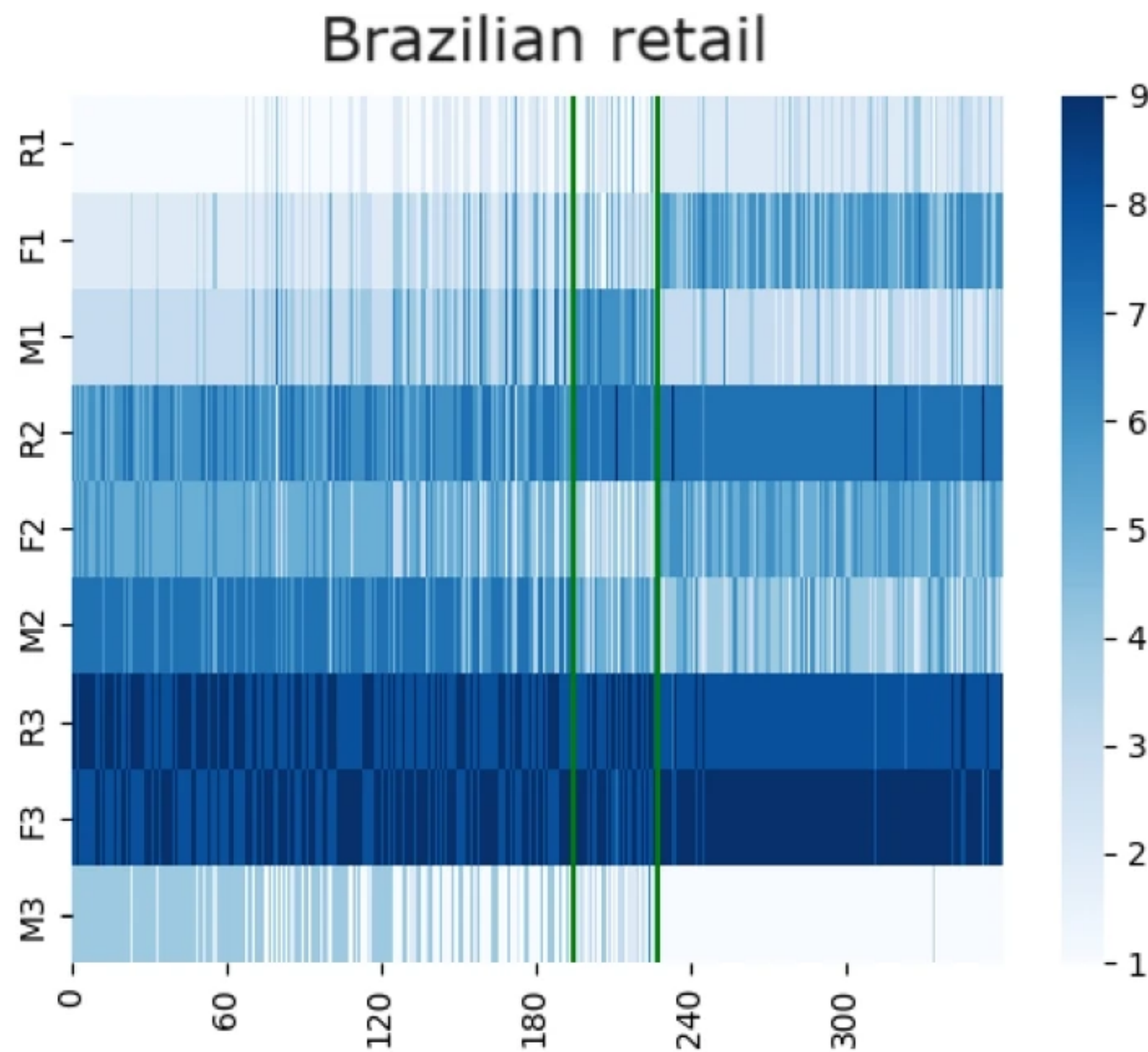
# 3. Model Adaptation

Keeping the model accurate  
Fine-tuning to update the deep  
neural predictive model



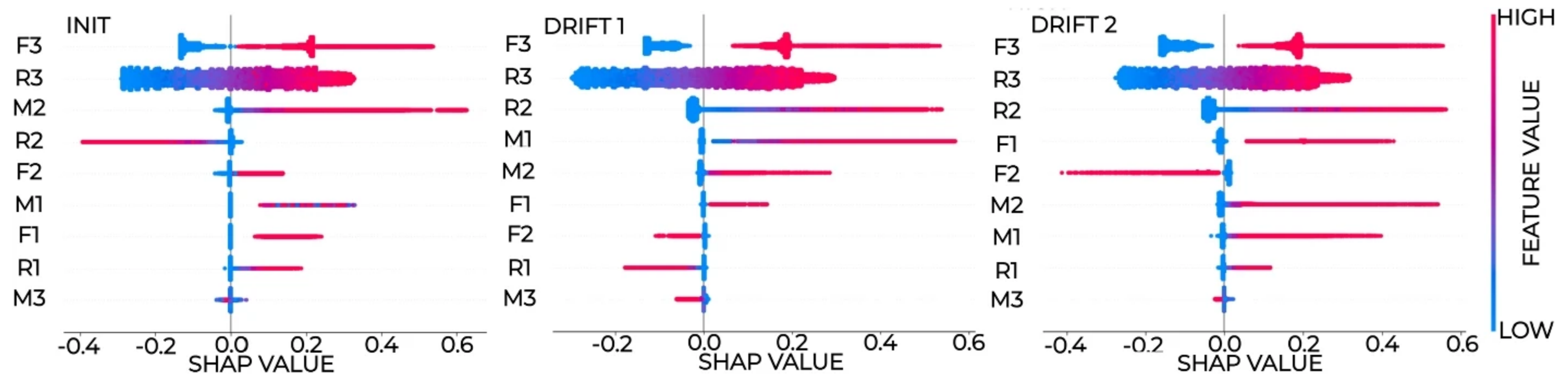
$\Delta\text{macroF}$  (axis Y) of TSUNAMI vs RF, LR and XGB measured on customer traces labeled daily during the online stage (axis X)

# 4. Customer profile explanation



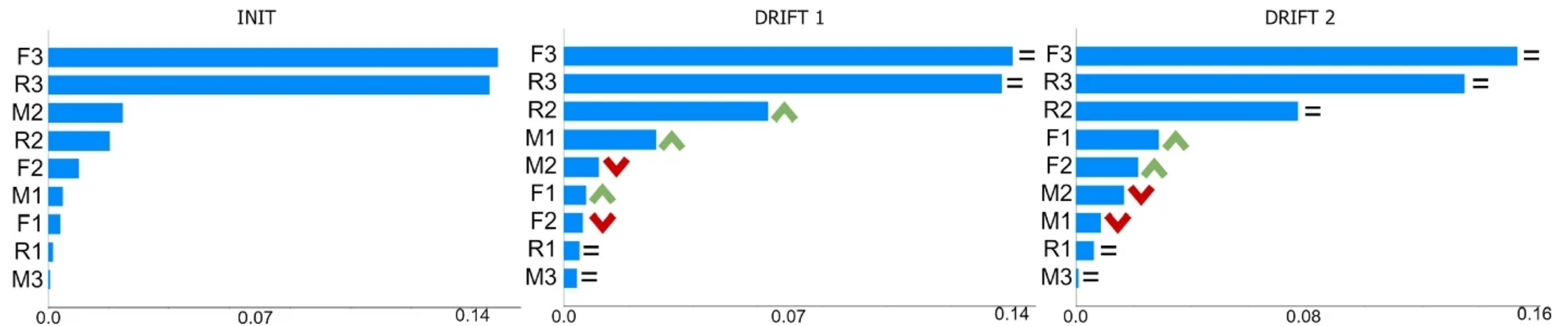
The heat-map of the daily ranking of the importance of RFM features in Brazilian retail

# 4. Customer profile explanation

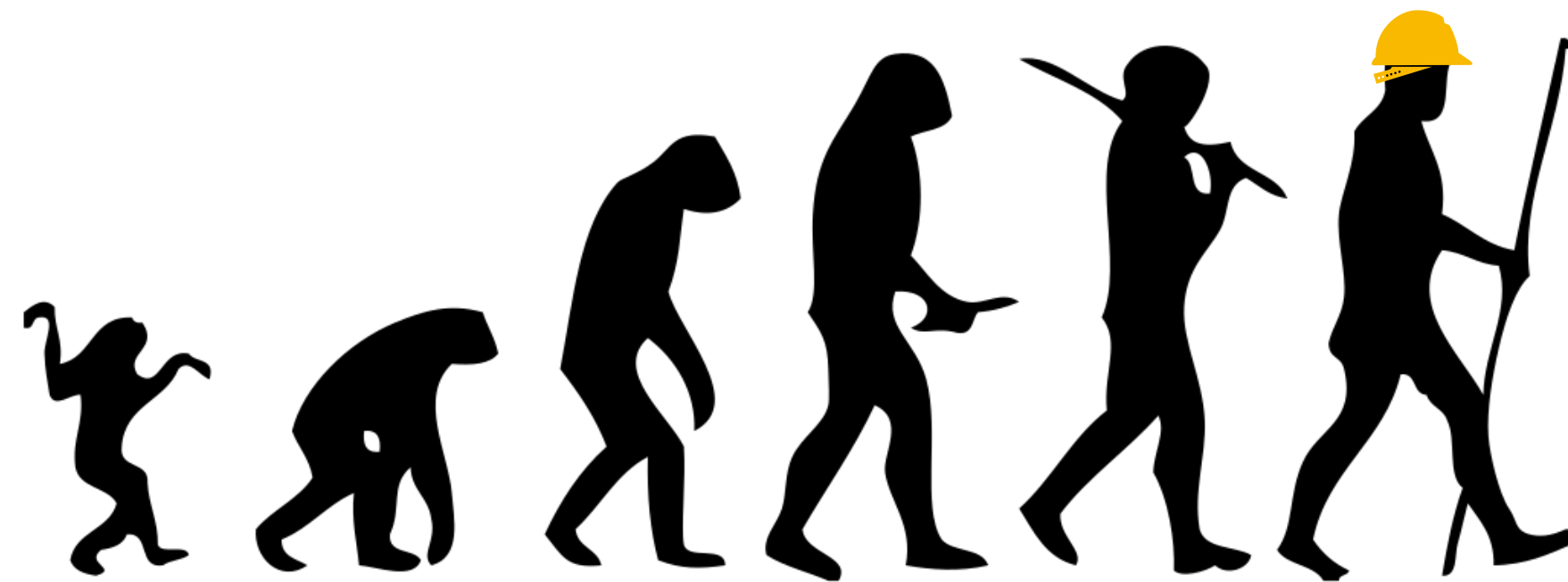


Brazilian retail: Shapley values (axis X) of input features (axis Y) computed for decisions produced with the online churn classification model learned by TSUNAMI. Decisions explanations are plotted with respect to the feature value and grouped with respect to the model used to produce decisions

# 4. Customer profile explanation



Brazilian retail: global feature importance plot grouped with respect to the churn classification model used to produce decisions



# DARWIN

*DARWIN: An online deep learning approach to handle concept drifts in predictive process monitoring*  
*Vincenzo Pasquadibisceglie, Annalisa Appice, Giovanna Castellano, Donato Malerba, Engineering*  
*Applications of Artificial Intelligence, Volume 123, Part C, 2023*

# What's problem

**Predictive Process Monitoring (PPM)\*  
concerns a set of techniques developed in  
the area of process mining, in order to  
predict the outcome of a business process  
based on historical raw data**

# Type of prediction



e.g. What is the outcome of this trace?

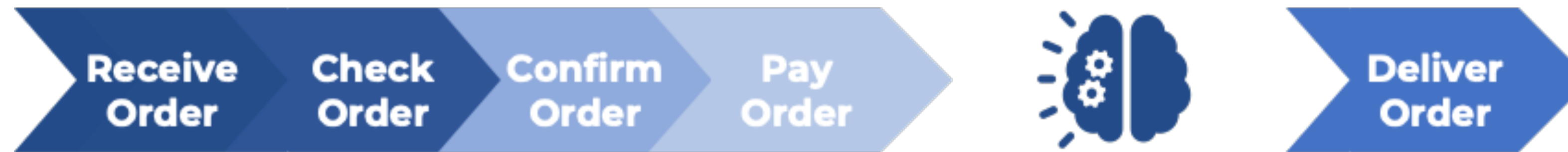
# Type of prediction



e.g. What is the completion time of the trace?



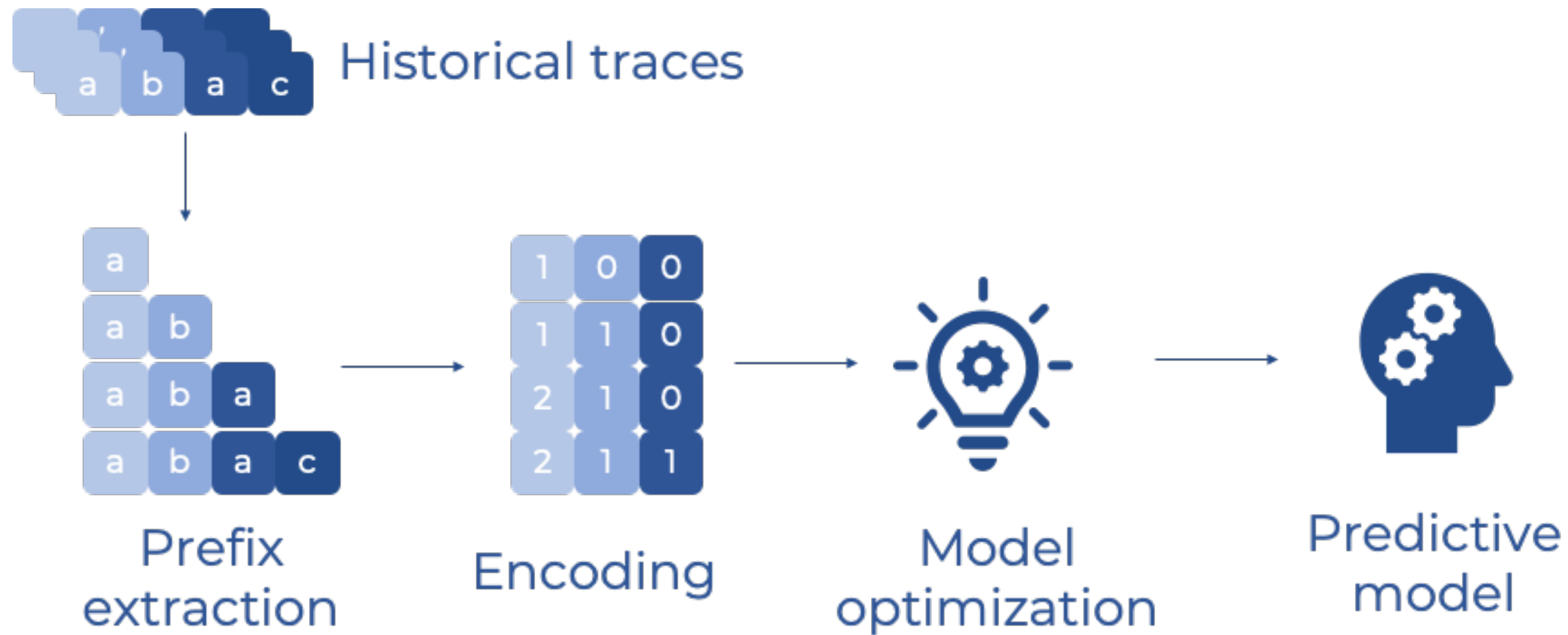
# Type of prediction



e.g. What is the next activity?

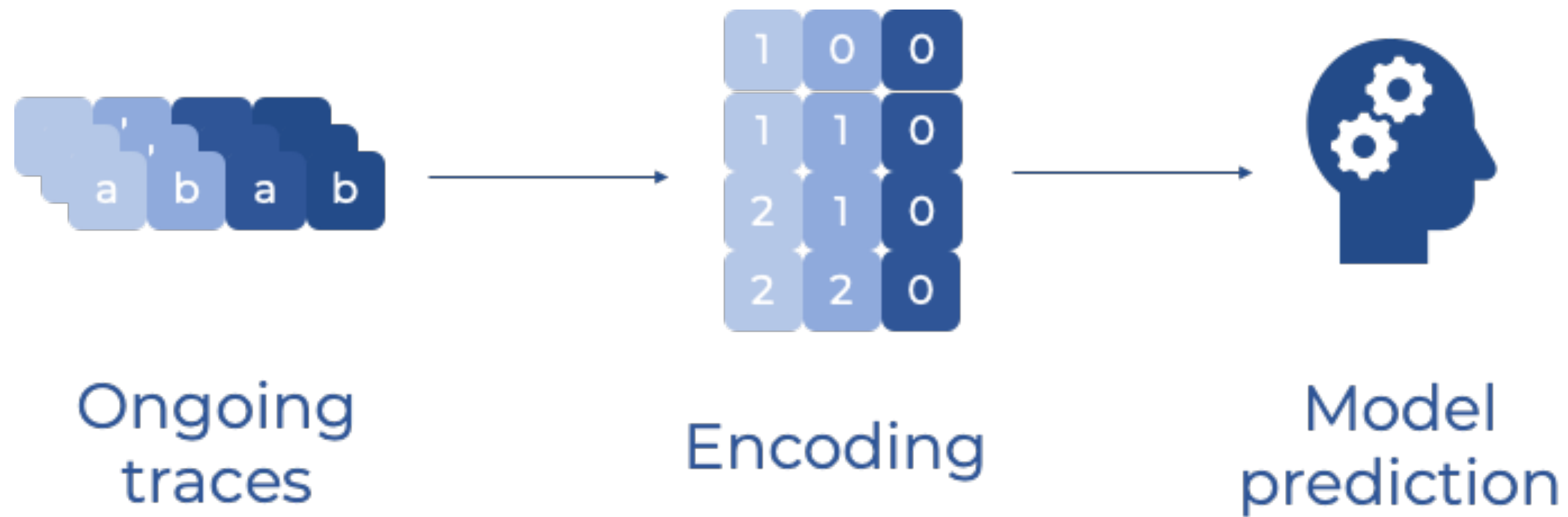
# The pipeline of PPM project

## Training Stage



# The pipeline of PPM project

## Runtime Stage

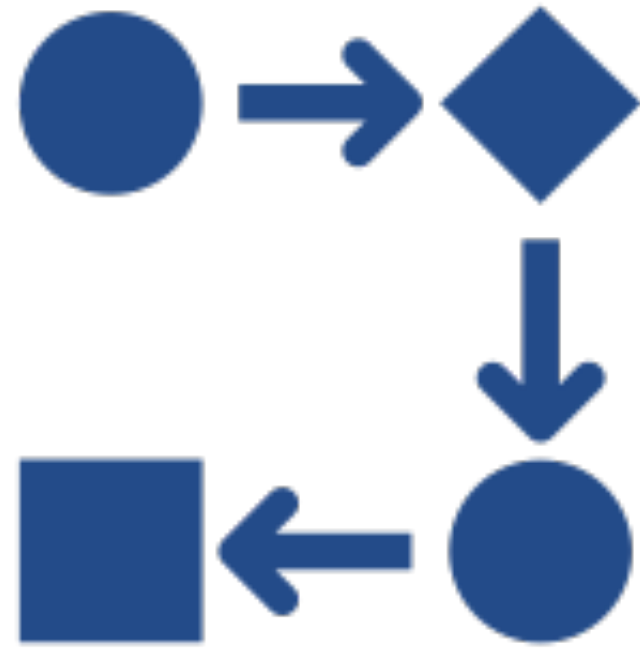


# What's problem

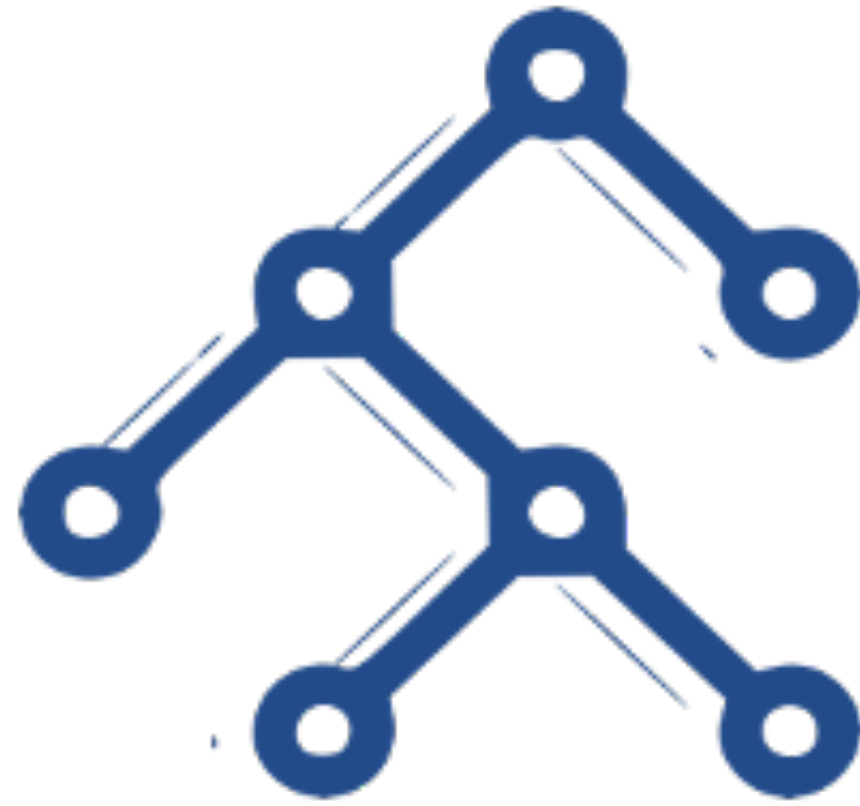
**The majority of PPM approaches operates in a static context where the analyst has the entire event log to analyze**



# Type of approach



**Petri Nets &  
Transition  
System**



**Machine learning  
algorithms**

Random Forest, XGB,  
etc.



**Deep neural  
networks**

LSTM, CNN, GNN  
etc.

# The existing work in online setting

Next-activity prediction

**Pauwels and  
Calders (2021)**

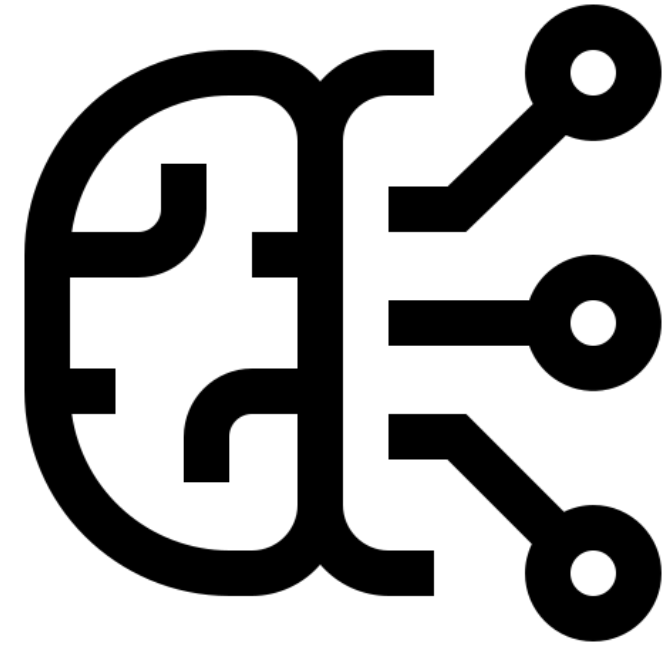
Outcome prediction

**Maisenbacher and  
Weidlich (2017)**

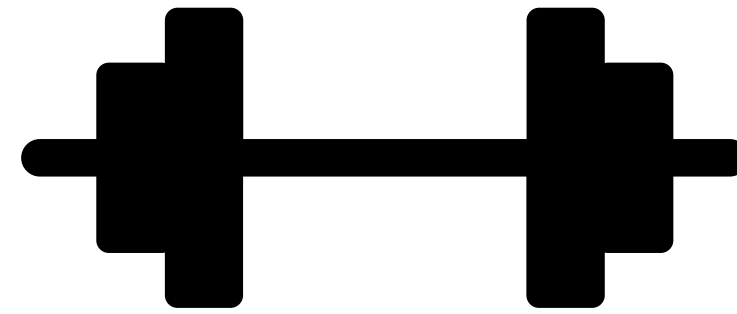
**Rizzi et al. (2022)**

# The existing work in online setting

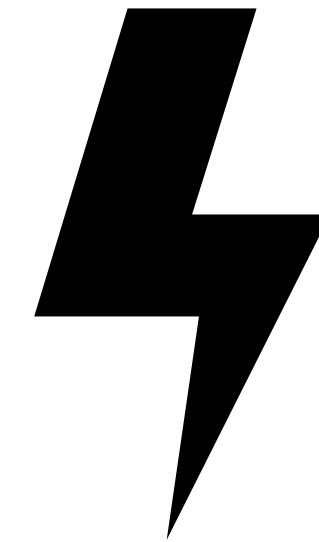
Pauwels and Calders (2021)



**Simple Neural Network and  
dynamic Bayesian networks**



**Re-train and Fine-tuning**



**Concept drift based on  
work of Bose et al.\***

# The existing work in online setting

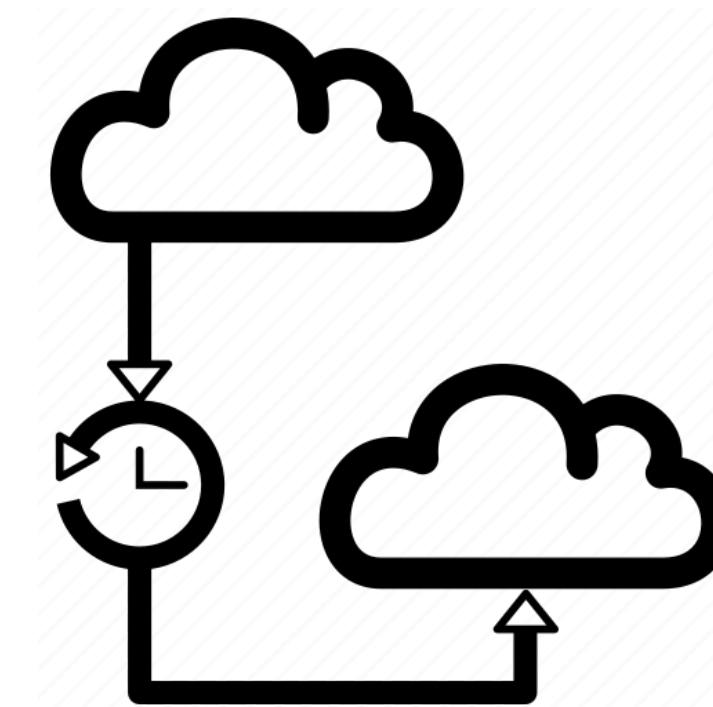
Pauwels and Calders (2021)

**010**

**001**

**100**

One-Hot  
encoding

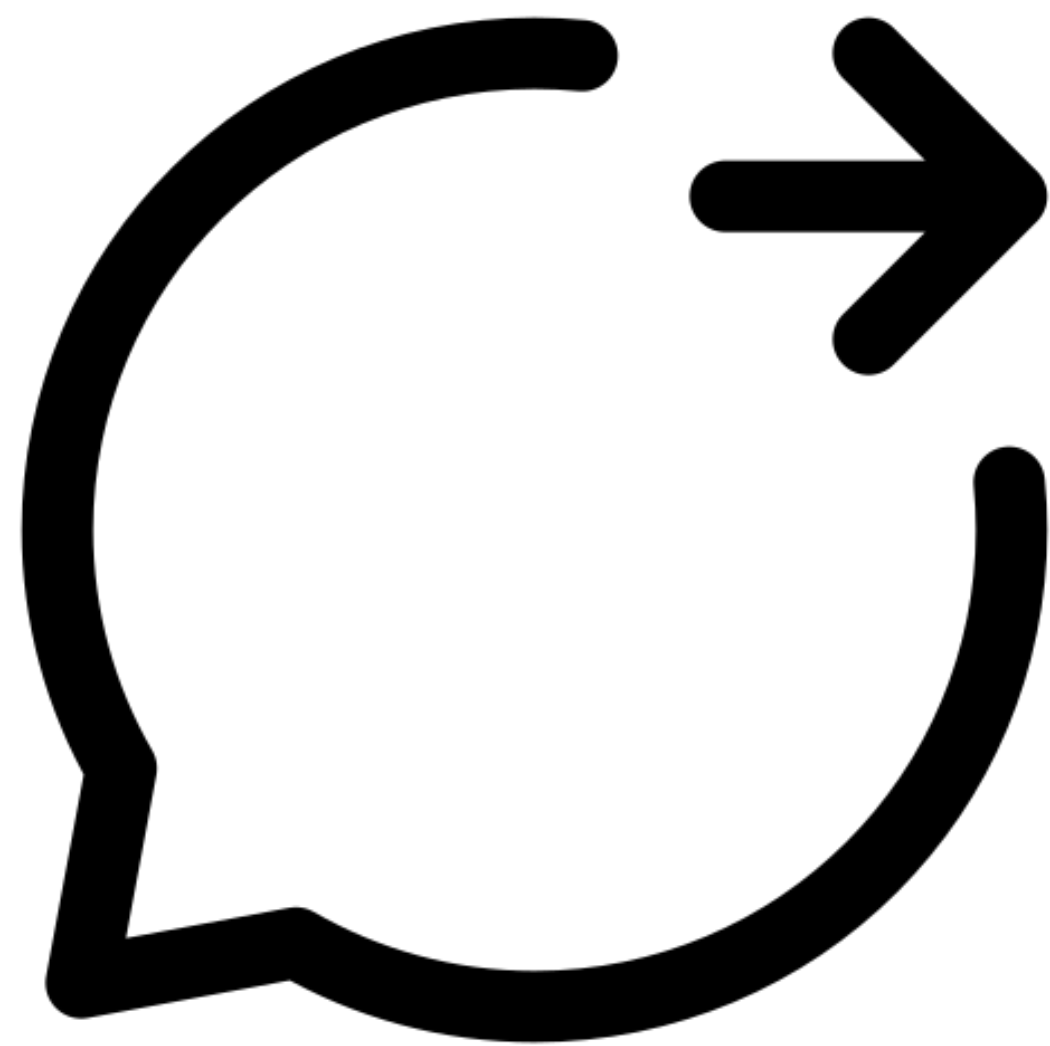


Latency  
missing



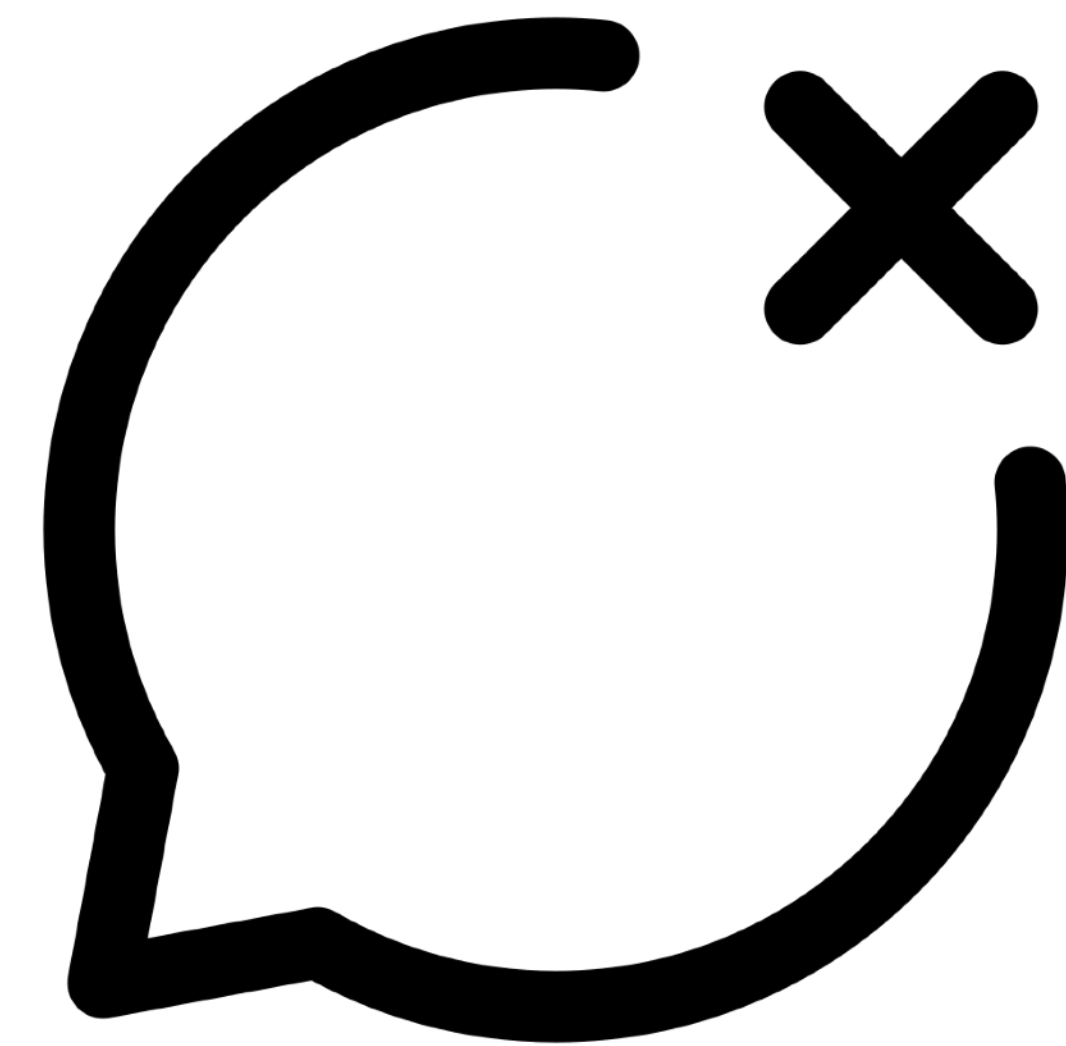
# The existing work in online setting

Outcome



**Tree based  
solution**

Adaptive Hoeffding tree  
Adaptive Random Forest

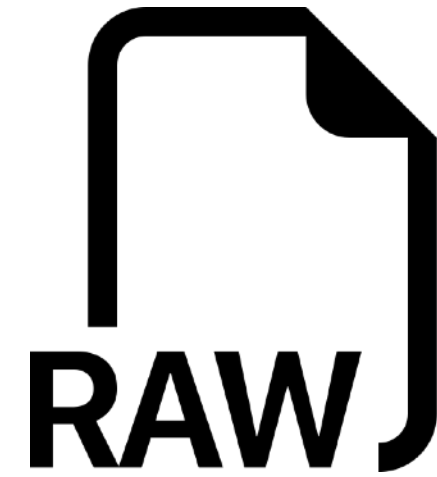


# Solution

**Develop a Predictive Process Monitoring approach that analyses an event stream, in order to update the predictive model over time**



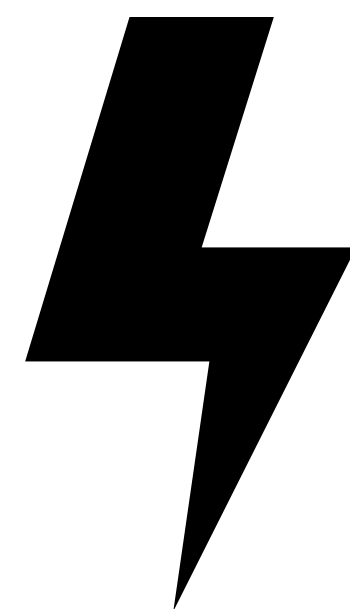
# The challenges



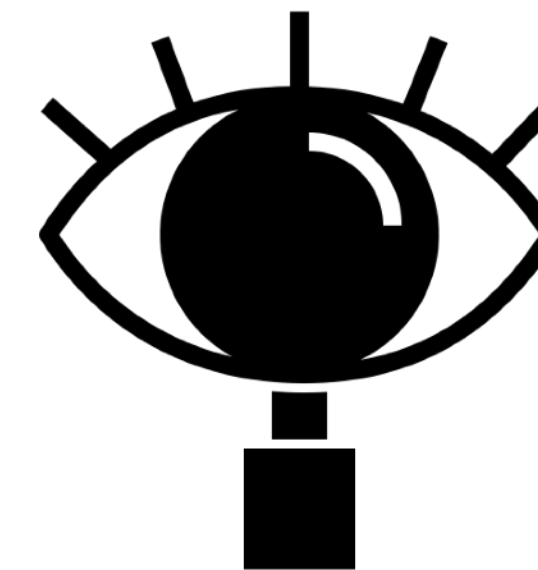
Extract smart data from raw event data



Keeping the model accurate on new data

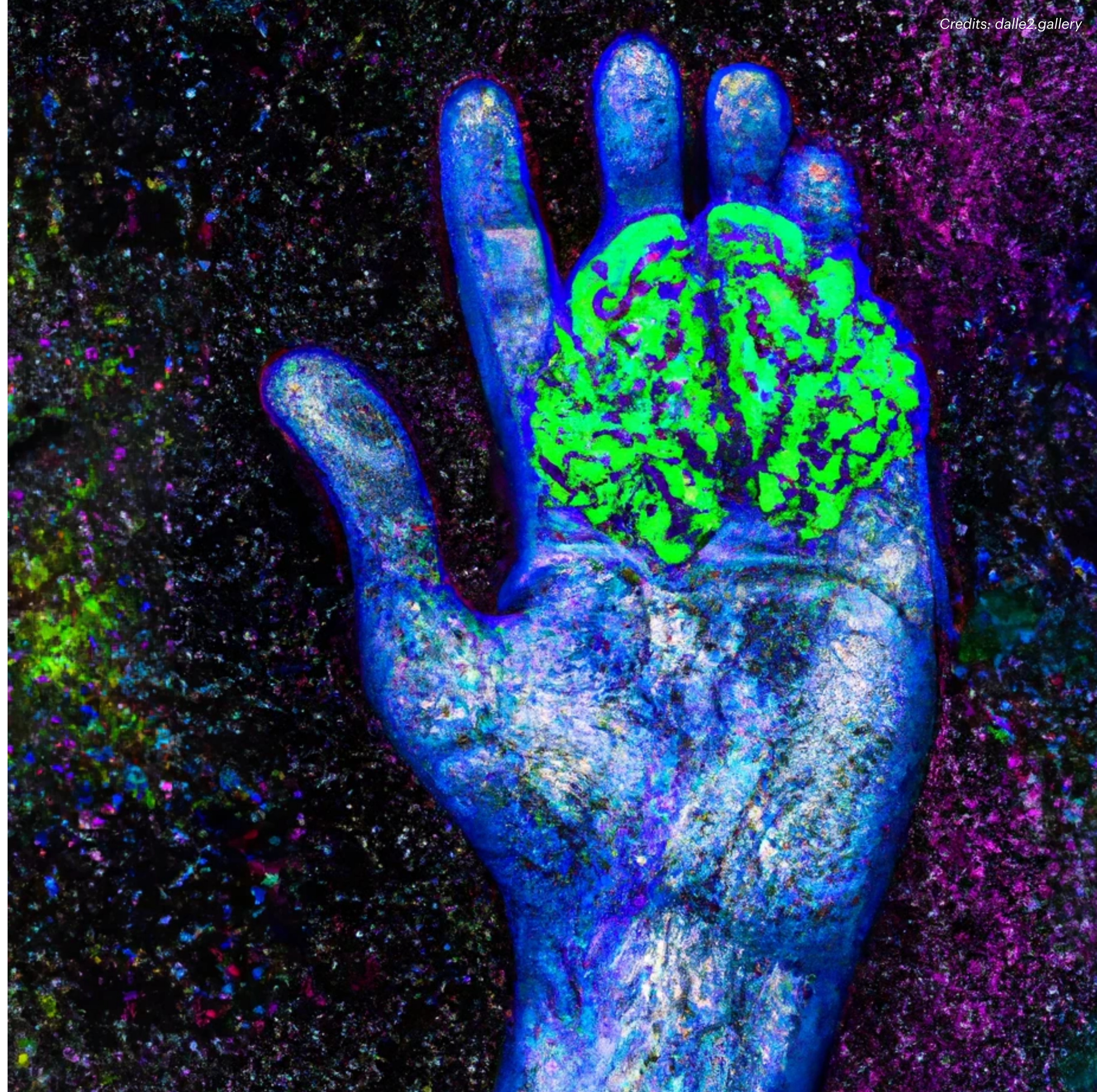


Handling drifting data



Concept drift understanding

**A PPM method that detects concept drifts and adapts a deep neural model to concept drifts**



# Motivating Example

$$\sigma_1 : \langle A, B, C, D, E, F, \perp \rangle^{70}$$

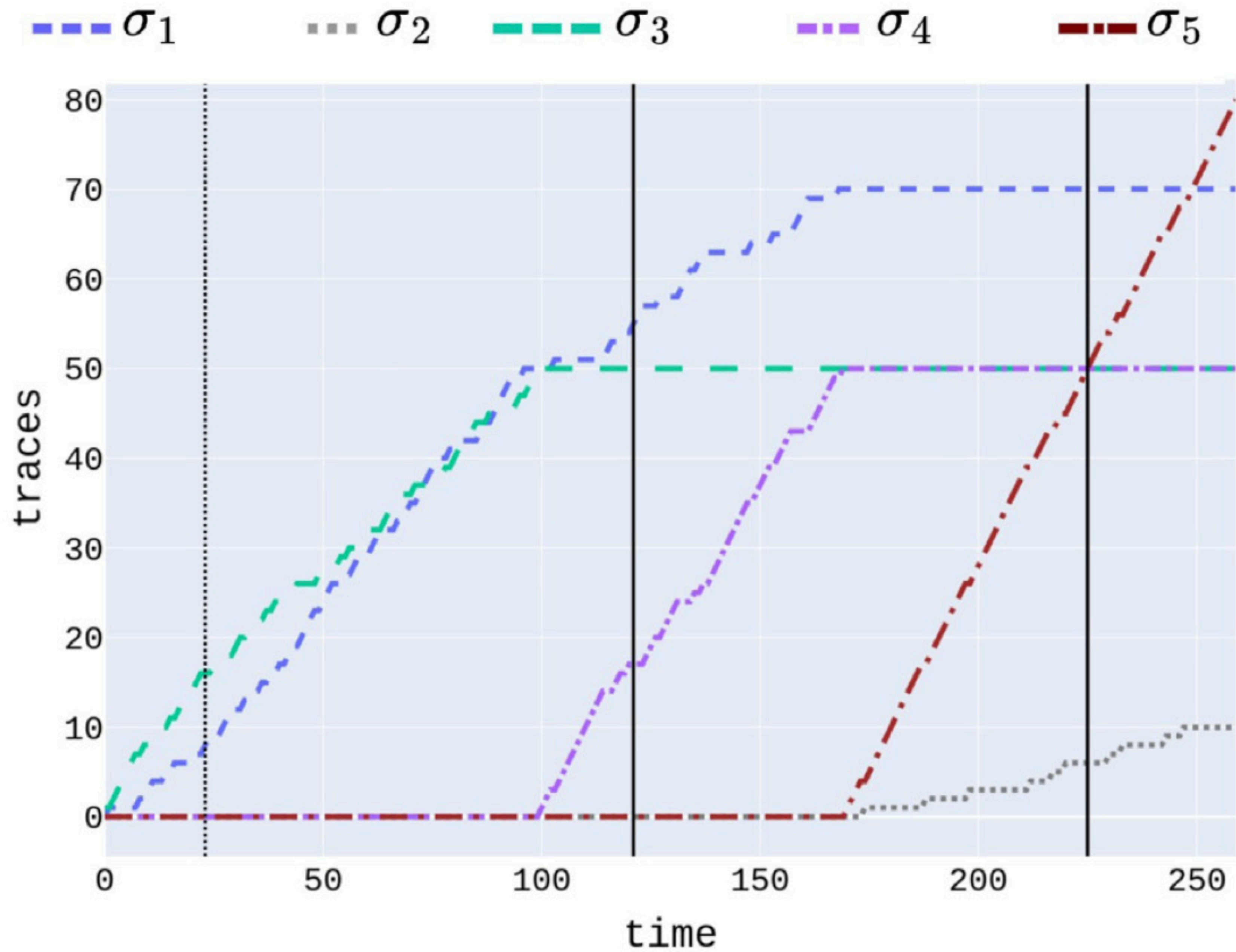
$$\sigma_2 : \langle A, B, C, D, E, F, G, \perp \rangle^{10}$$

$$\sigma_3 : \langle A, B, C, D, F, \perp \rangle^{50}$$

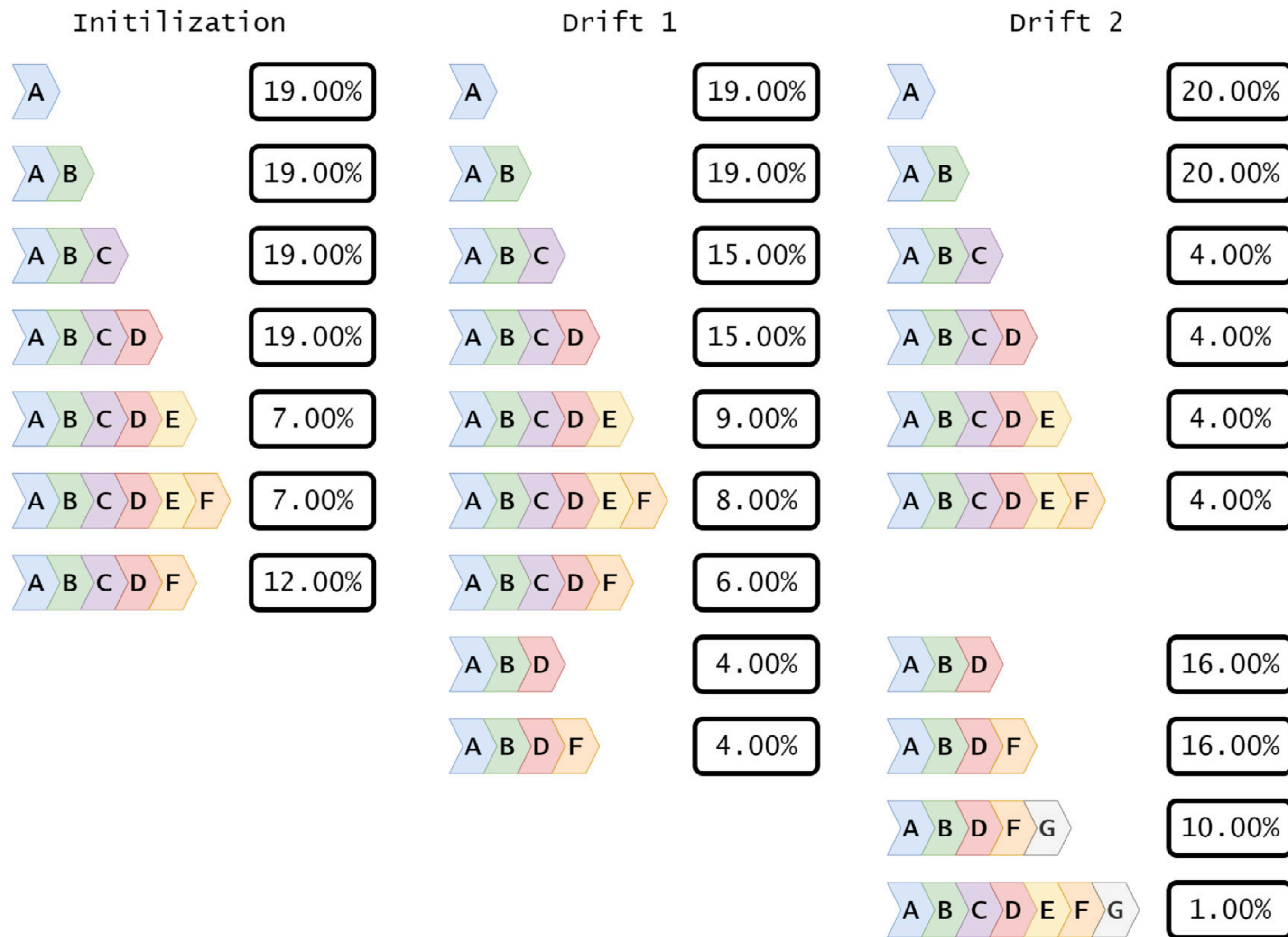
$$\sigma_4 : \langle A, B, D, F, \perp \rangle^{50}$$

$$\sigma_5 : \langle A, B, D, F, G, \perp \rangle^{80}$$

# Motivating Example



# Motivating Example

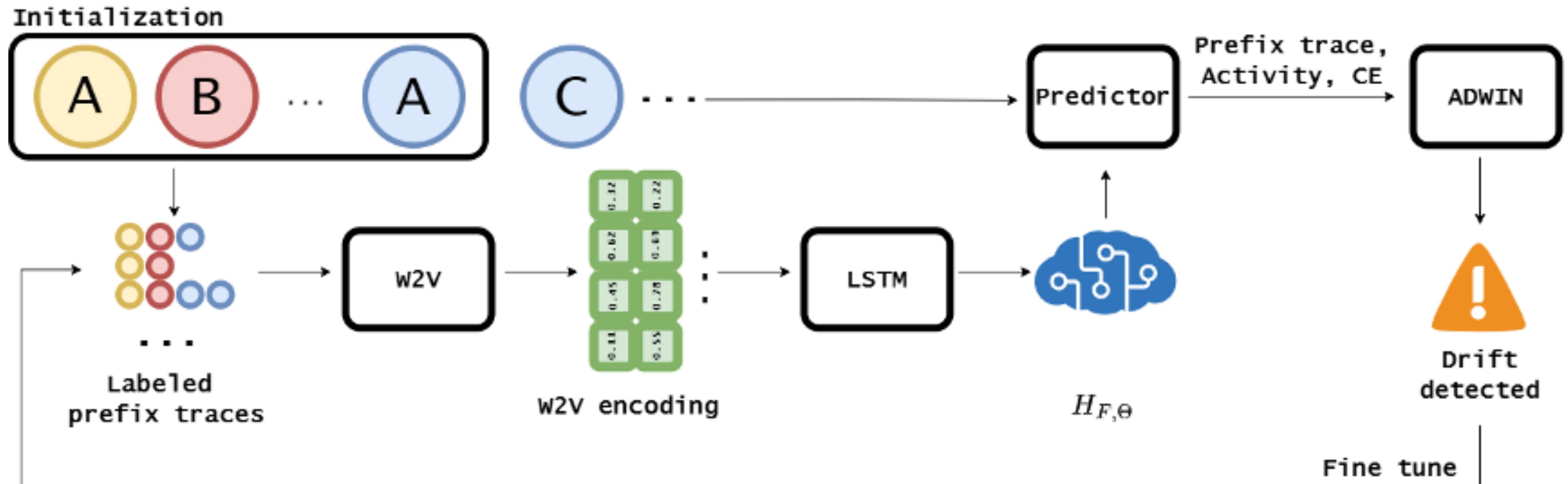


# Motivating Example

Activity	Static	DARWIN	Support
B	1.000	1.000	234
C	0.618	0.660	105
D	0.447	0.691	235
E	0.000	0.521	71
F	0.145	0.732	235
G	0.000	0.512	90
⊥	0.739	0.781	235



# DARWIN pipeline



# DARWIN - addressed challenges

Handling drifting data



**ADWIN** to monitor the performance of a next-activity predictive model along an event stream

# DARWIN - addressed challenges

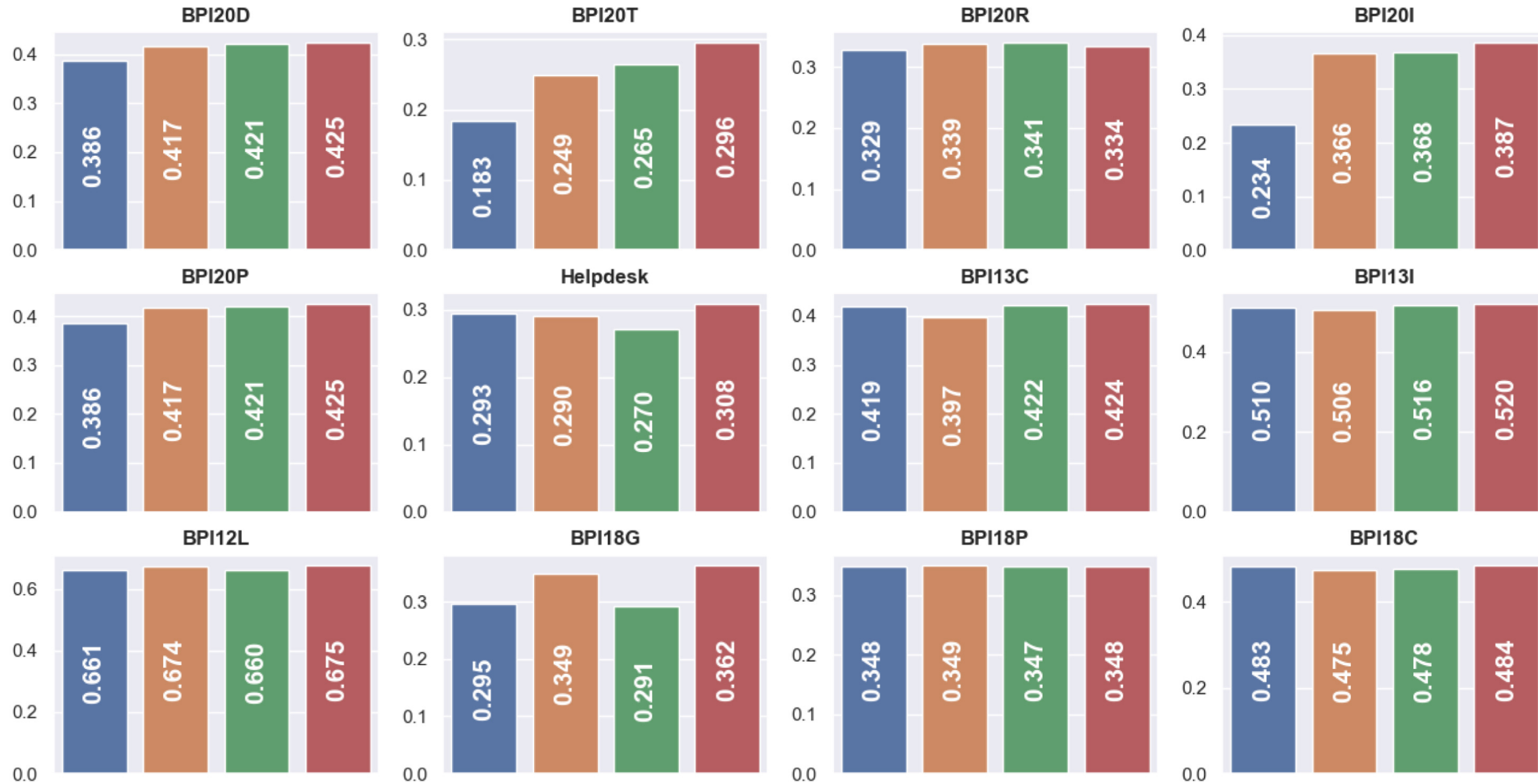
Extracting smart data from raw event data

**Word2Vec** embedding, to handle categorical data (i.e. sequence of activities)

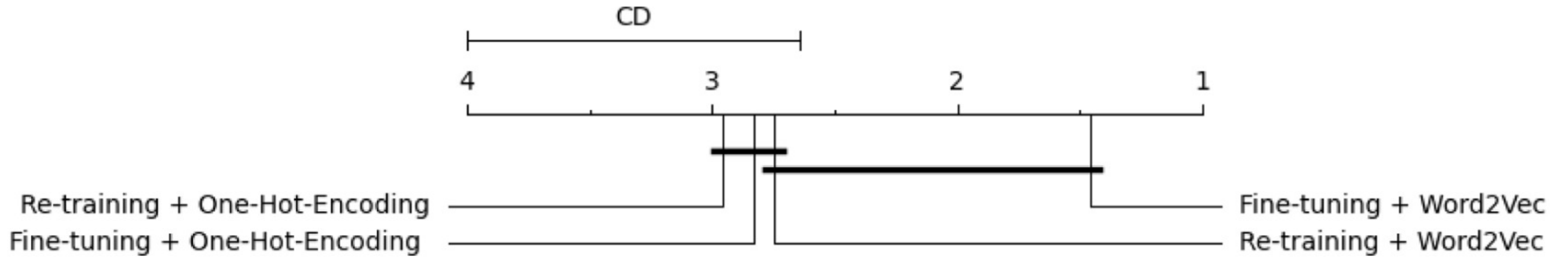


# W2V vs One-Hot

Re-training + One-Hot-Encoding   Re-training + Word2Vec   Fine-tuning + One-Hot-Encoding   Fine-tuning + Word2Vec



# W2V vs One-Hot



# DARWIN - addressed challenges

Keeping the model accurate



**Fine-tuning** to update the deep neural predictive model and the W2V model on the new data by mitigating the catastrophic forgetting

# DARWIN vs Baseline

Keeping the model accurate

Event stream	A	R	E	T	V	T/V	$T_{\text{avgL}}$	$T_{\text{avgD}}$ (days)	$\Sigma_{\text{totD}}$ (days)
<i>BPI20D</i> (van Dongen, 2020)	17	2	56437	10500	99	106.06	5	11.5	889
<i>BPI20T</i> (van Dongen, 2020)	51	2	86581	7065	1478	4.78	12	87.4	1792
<i>BPI20R</i> (van Dongen, 2020)	19	2	36796	6886	89	77.37	5	8.2	941
<i>BPI20I</i> (van Dongen, 2020)	34	2	72151	6449	753	8.56	11	86.5	1313
<i>BPI20P</i> (van Dongen, 2020)	29	2	18246	2099	202	10.39	12	36.8	772
<i>Helpdesk</i> (Polato, 2017)	14	22	21348	4580	226	20.26	5	40.9	1451
<i>BPI13C</i> (Steeman, 2013)	7	585	6660	1487	327	4.54	4	179.2	2332
<i>BPI13I</i> (Steeman, 2013)	13	1440	65533	7554	2278	3.31	9	12.1	784
<i>BPI12L</i> (van Dongen, 2012)	36	69	262200	13087	4366	2.99	20	8.6	165
<i>BPIC18G</i> (van Dongen and Borchert, 2018)	23	117	569209	29059	9372	19.58	20	143.5	576
<i>BPIC18P</i> (van Dongen and Borchert, 2018)	10	111	132963	14750	3615	9.01	9	196	976
<i>BPIC18C</i> (van Dongen and Borchert, 2018)	7	113	161296	43808	59	742.51	4	57.3	1051

# DARWIN vs Baseline

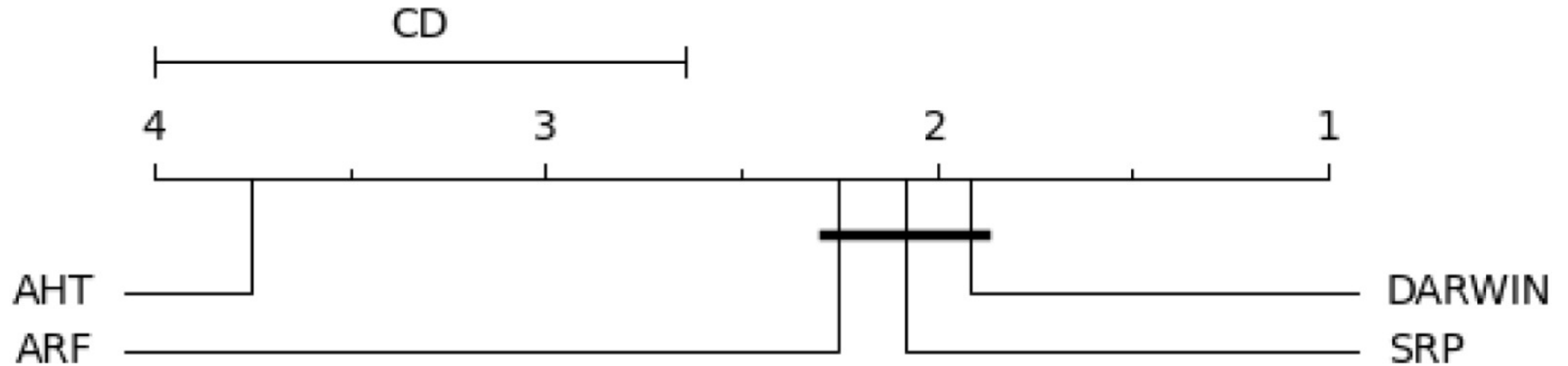
Keeping the model accurate

Stream	Fscore				TIME			
	DARWIN	AHT	ARF	SRP	DARWIN	AHT	ARF	SRP
<i>BPI20D</i>	<b>0.425</b>	0.397	0.402	0.415	5572.26	<b>77.02</b>	179.76	245.51
<i>BPI20T</i>	0.296	0.291	0.338	<b>0.341</b>	8036.72	<b>229.78</b>	582.37	667.84
<i>BPI20R</i>	0.334	0.353	0.351	<b>0.360</b>	2709.17	<b>33.86</b>	81.65	134.01
<i>BPI20I</i>	0.387	0.373	0.401	<b>0.414</b>	5977.03	<b>150.33</b>	359.09	482.28
<i>BPI20P</i>	0.411	0.403	0.451	<b>0.457</b>	1439.05	<b>11.64</b>	31.56	63.73
<i>Helpdesk</i>	<b>0.308</b>	0.285	0.306	0.299	1819.20	<b>13.77</b>	32.93	69.70
<i>BPI13C</i>	<b>0.424</b>	0.234	0.371	0.397	762.55	<b>2.19</b>	7.72	17.79
<i>BPI13I</i>	<b>0.520</b>	0.419	0.453	0.391	4374.57	<b>153.34</b>	243.25	392.78
<i>BPI12L</i>	<b>0.675</b>	0.452	0.637	0.644	22952.66	<b>1921.17</b>	3235.36	2942.48
<i>BPIC18G</i>	0.362	0.361	<b>0.402</b>	0.390	53934.60	<b>9746.56</b>	14453.67	14567.99
<i>BPIC18P</i>	<b>0.348</b>	0.304	0.341	0.336	6230.80	<b>612.04</b>	855.52	1043.50
<i>BPIC18C</i>	<b>0.484</b>	0.446	0.482	0.469	10117.42	<b>929.35</b>	934.17	1254.31



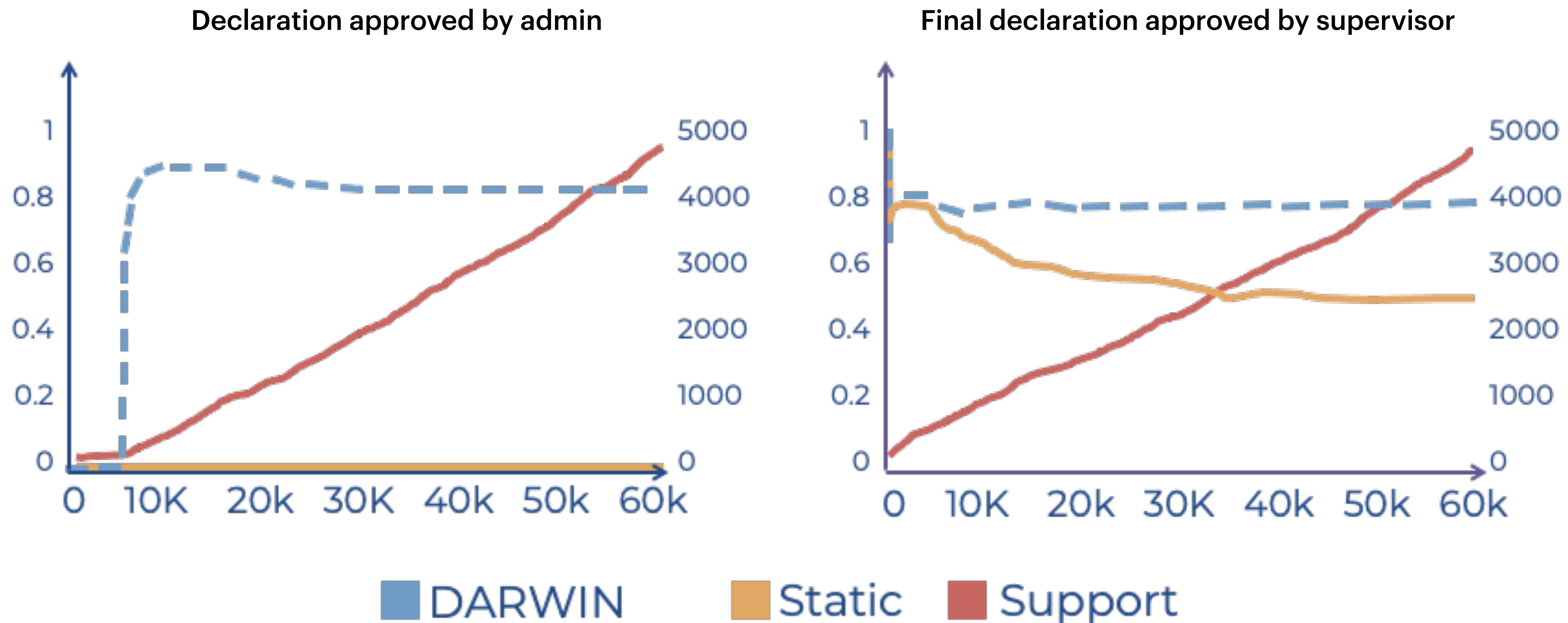
# DARWIN vs Baseline

Keeping the model accurate



# DARWIN - addressed challenges

## Keeping the model accurate

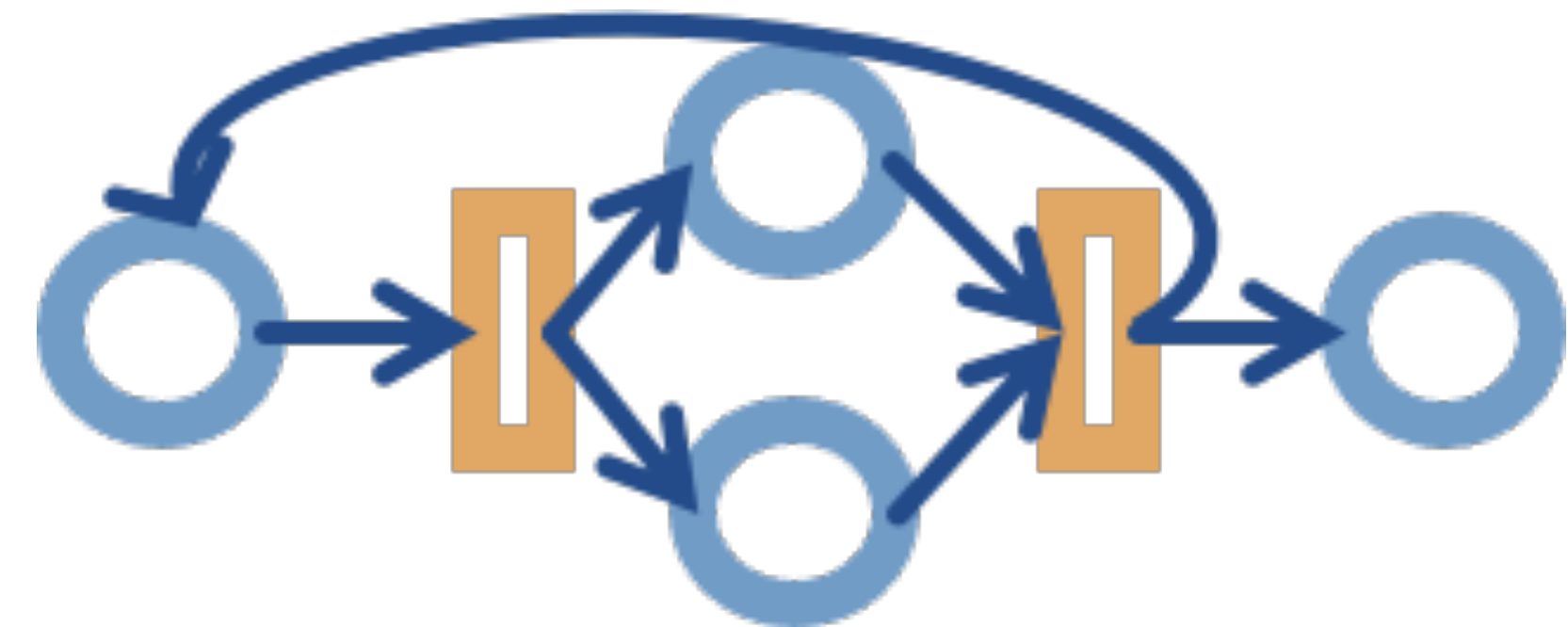


# DARWIN - addressed challenges

## Concept drift understanding

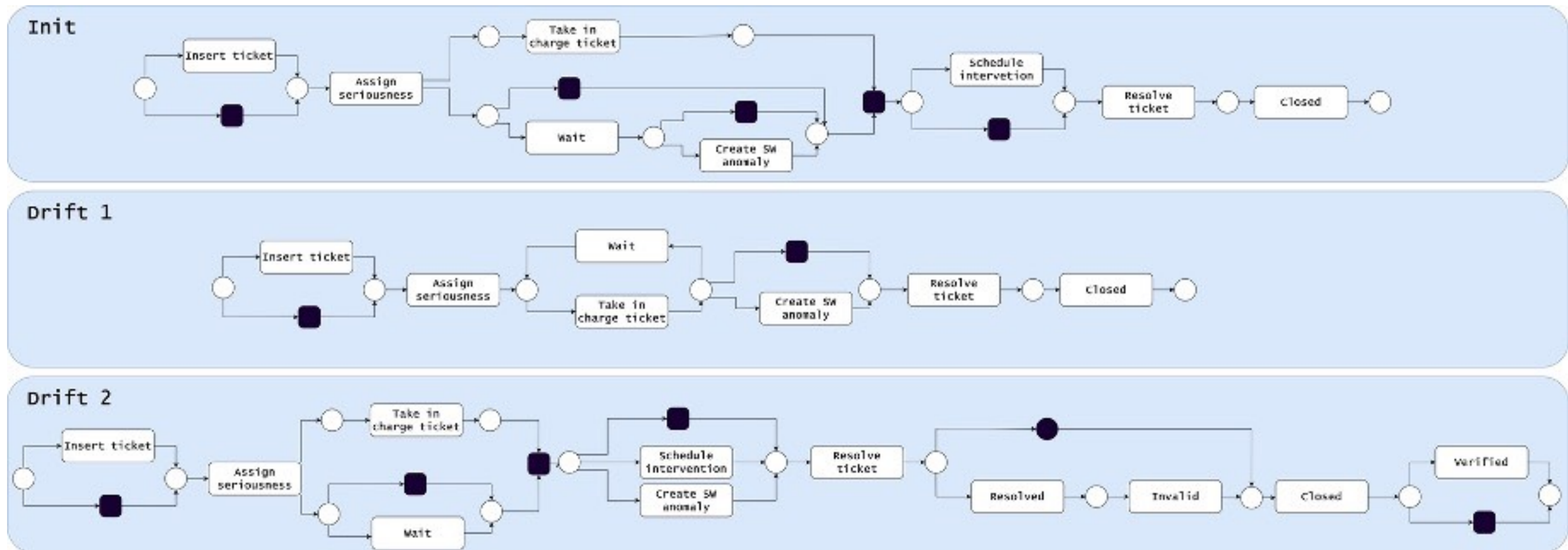


To **understand** how the process model changes by causing the concept drift



# DARWIN - addressed challenges

## Concept drift understanding



# Unlocking Data Insights - Introduction to Data-Centric AI

## Self-Supervised Learning



**UniBa**

UNIVERSITÀ  
DEGLI STUDI  
DI BARI  
ALDO MORO



# Self-Supervised Learning

## Executive Summary

- Getting started with Self-Supervised Learning
- What is Contrastive Learning?
- SimCLR architecture

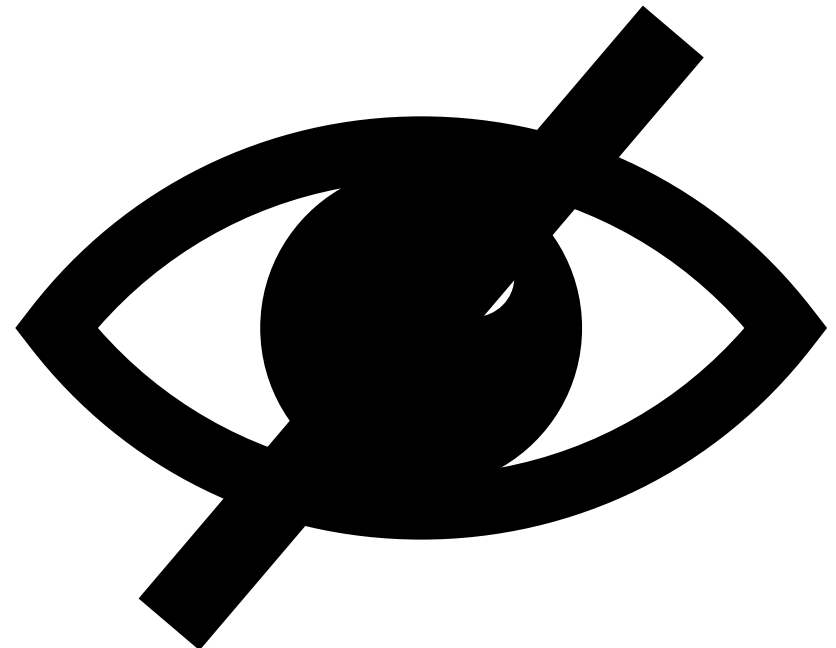
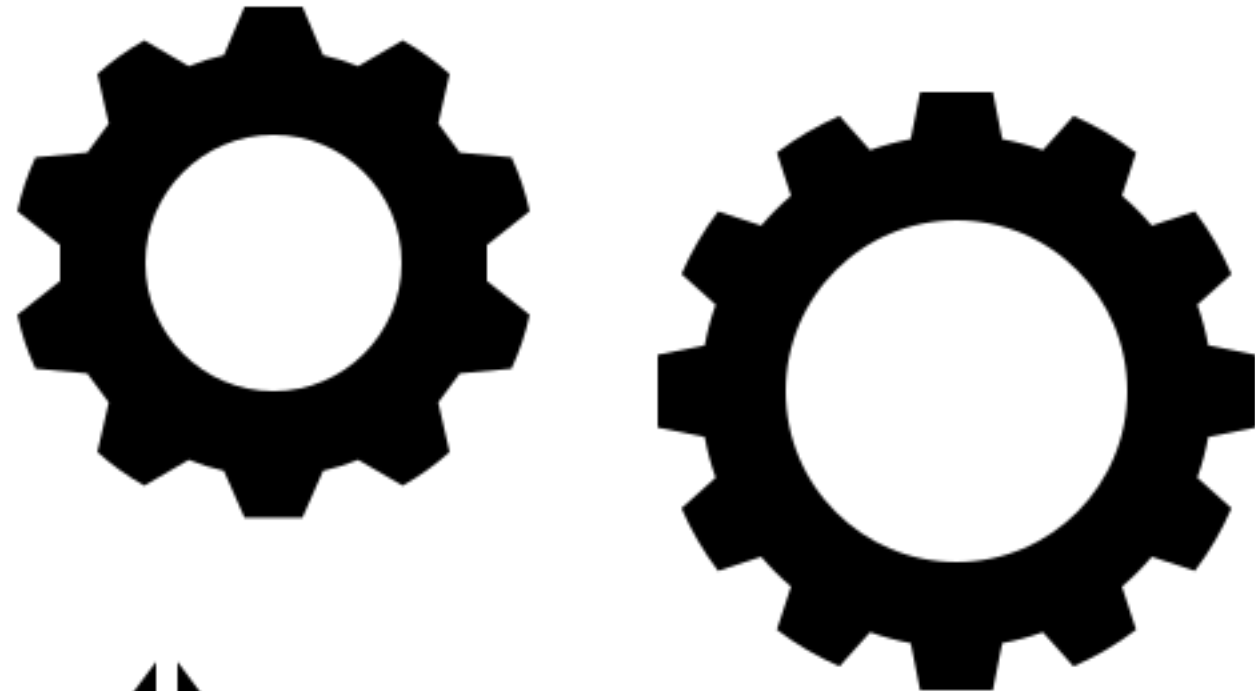


# What's problem



Supervised

Machine Learning



Unsupervised



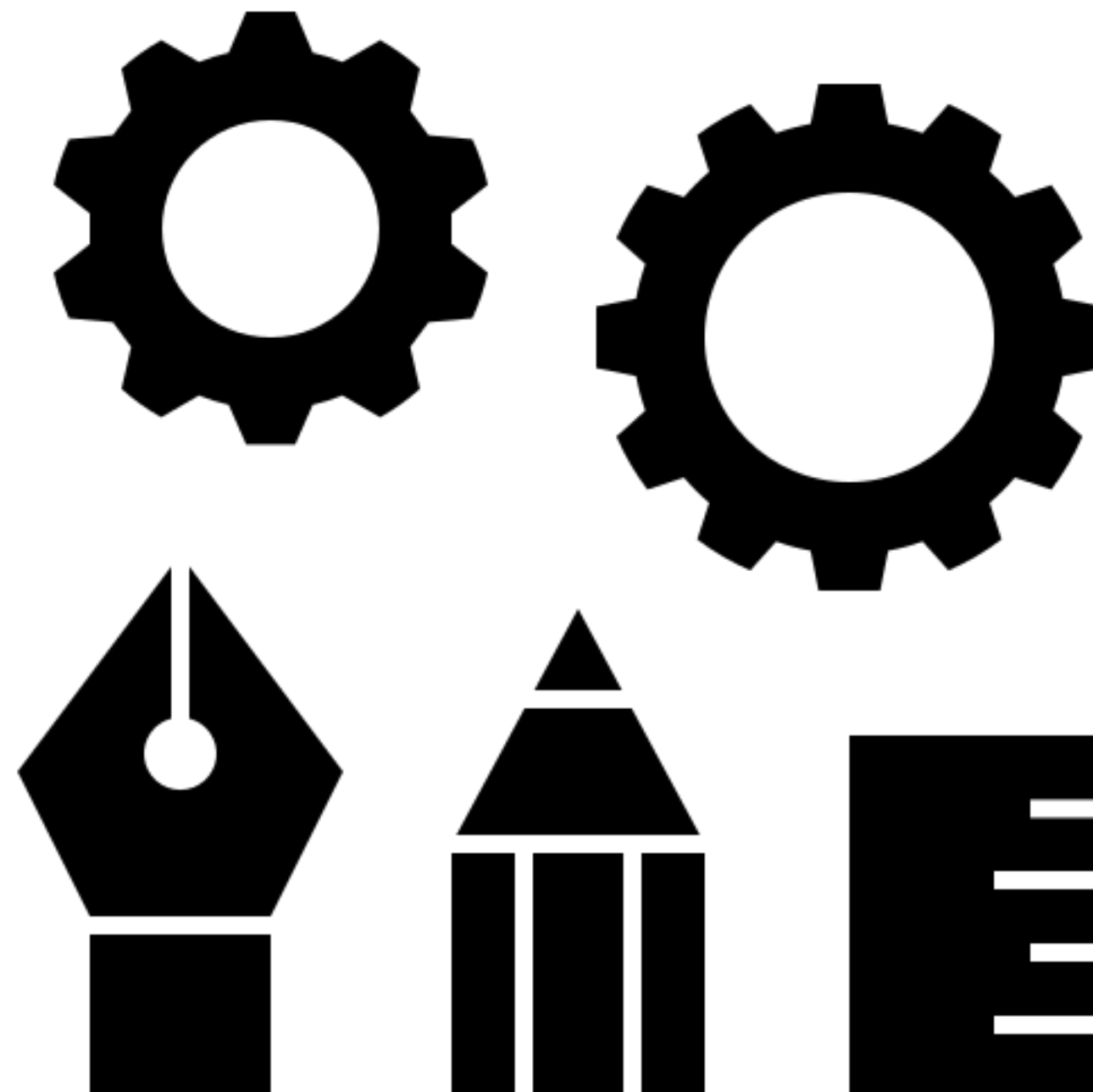
# What's problem

## Supervised

Labels cost time and money

## Unsupervised

A lot of unlabelled data





# What's problem

ImageNet dataset

**Over 14 million  
images**

But...

**+ workers**

**+ times**



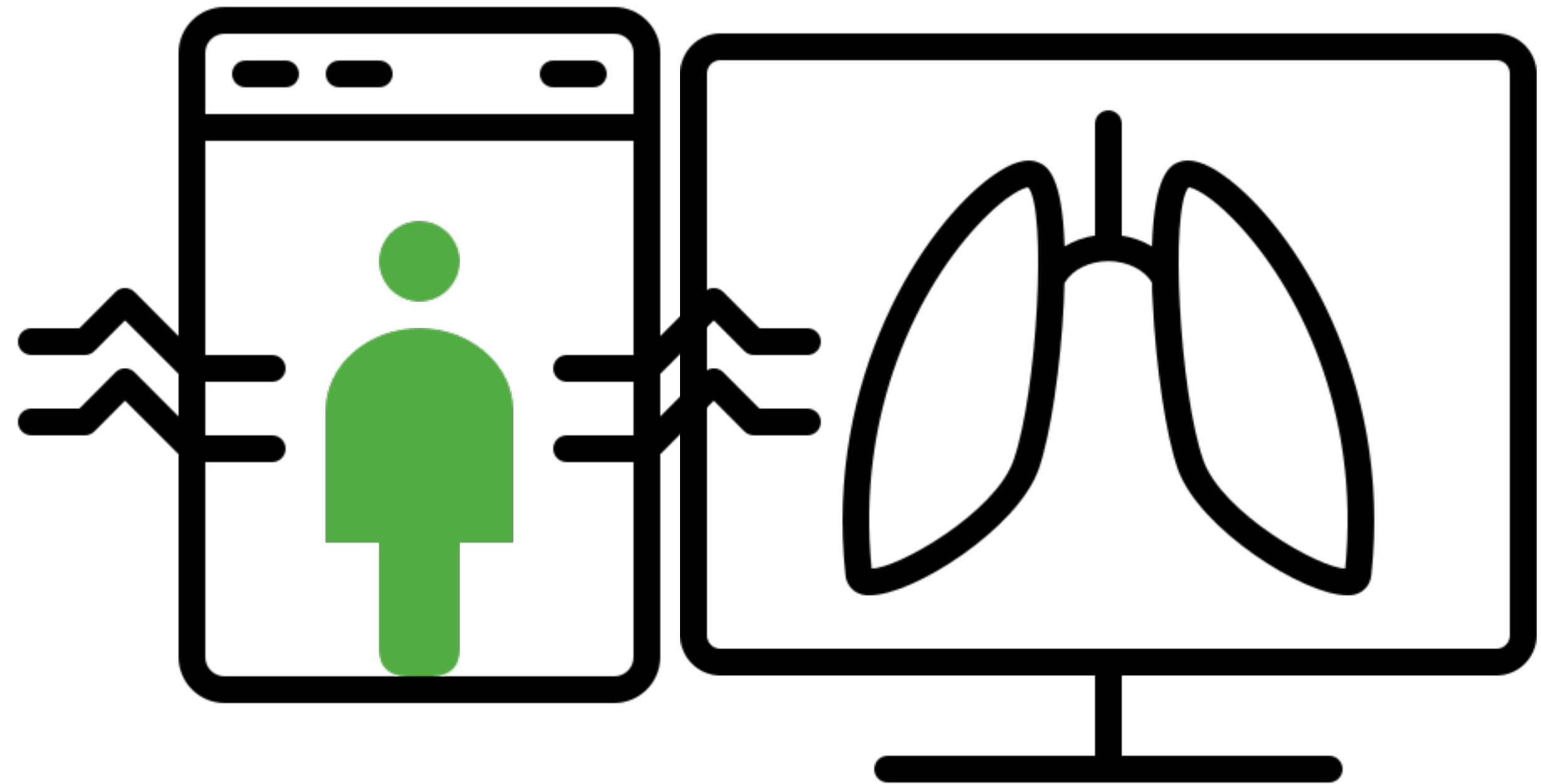
# What's problem

Medical dataset

**A lot of images  
and scans**

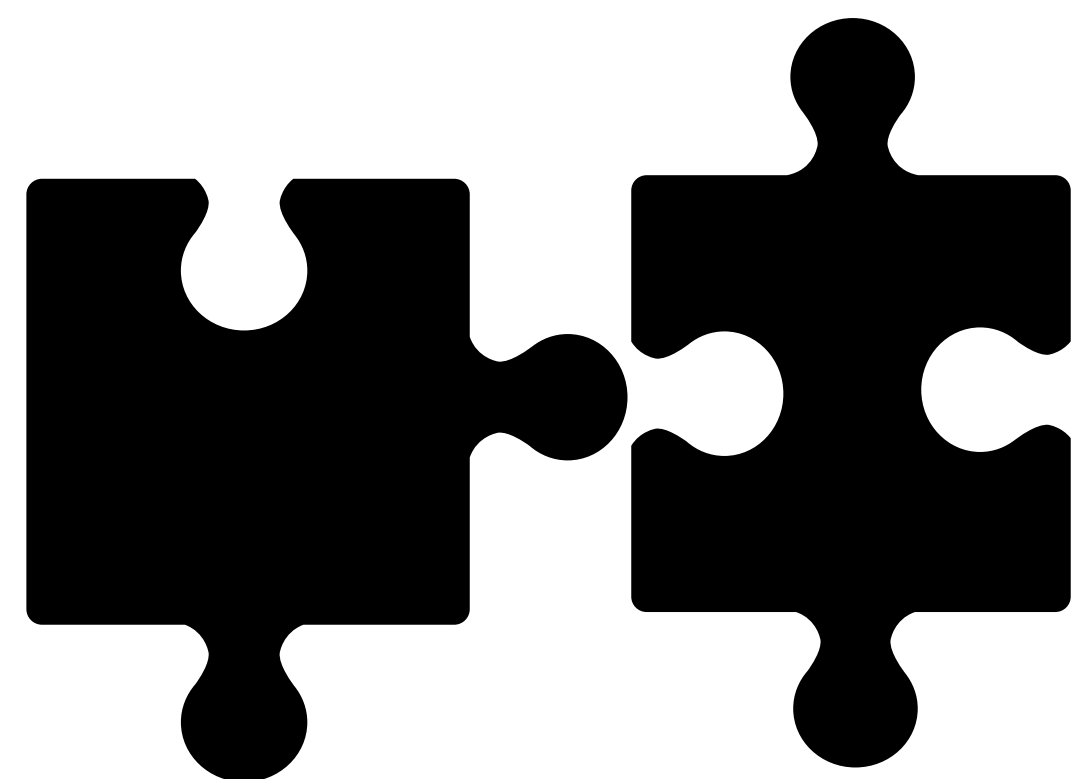
But...

**labeling  
very hard**



**The question is**

**What if we can come up with a new method that can work without needing so many labels, such as unsupervised learning, but gives output that is as high-impact as supervised learning?**



**Self-supervised  
learning**

# Self-supervised learning

**Self-Supervised Learning is the latest paradigm in Machine Learning and is the most advanced frontier. While it has been theorized for a few years, it's only in the last year that it has been able to show results comparable to supervised learning and has become touted as the future of Machine Learning.**

# Self-supervised learning

- The foundation of Self-Supervised Learning for images is that we can make machines learn a true representation even without labels
- With a minuscule number of labels (as low as 1% of the dataset), we can achieve as good results as supervised models can
- This unlocks the untapped potential in millions of datasets that are sitting unused due to the lack of high-quality labels



# Getting started with Self-Supervised Learning



The **future** of Machine Learning has been hotly contested given the spectacular success of **Deep Learning** methods such as CNN and RNN in recent years

# Getting started with Self-Supervised Learning



They don't compare very well to humans on tasks such as **reasoning, deduction,** and **comprehension**



They require an **enormous amount of well-labeled** training data to learn even something as simple as image recognition

# Getting started with Self-Supervised Learning



Unsurprisingly, that is not the way humans learn. A child does not need millions of labeled images as input before it can recognize objects. The incredible ability of the human brain to generate its own new labels based on a minuscule amount of initial information is unparalleled when compared to Machine Learning



# Getting started with Self-Supervised Learning

Solutions for AI

## **Reinforcement Learning**

The focus is on constructing a game-like environment and making a machine learn how to navigate through the environment without explicit directions

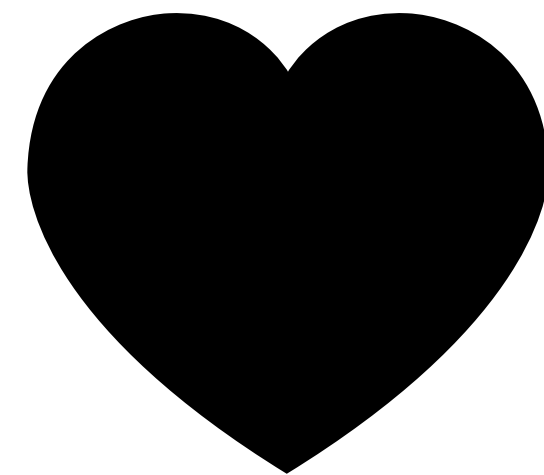
## **Self-Supervised Learning**

The focus is on making the machine learn a bit like a human by trying to create its own labels and continue to learn adaptively

*Self-Supervised Learning is the brainchild of Yann LeCun*

# Getting started with Self-Supervised Learning

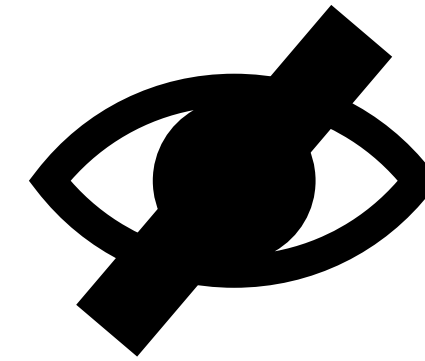
**The core concept is that we can learn in multiple dimensions of data**



# Getting started with Self-Supervised Learning



In supervised learning, we have data ( $x$ ) and labels ( $y$ ), and we can do a lot of things, such as prediction, classification, and object detection



In unsupervised learning, we only have data ( $x$ ), and we can only do clustering types of models. In unsupervised learning, we have the advantage that we don't need costly labels, but the kinds of models we can build are limited

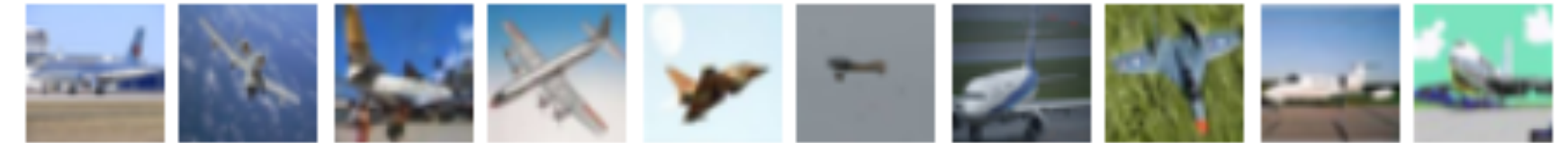
# Getting started with Self-Supervised Learning

**What if we start in an unsupervised manner and then move on to supervised learning?**

# Getting started with Self-Supervised Learning

Suppose we have an image dataset such as CIFAR-10 that consists of 10 image classes (classes such as bird, plane, dog and cat) distributed over 65.000 labels

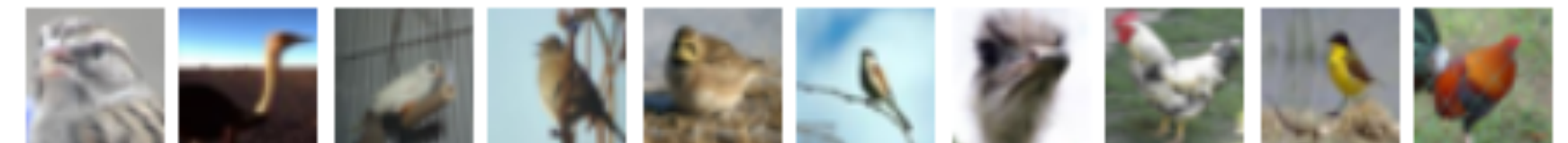
**airplane**



**automobile**



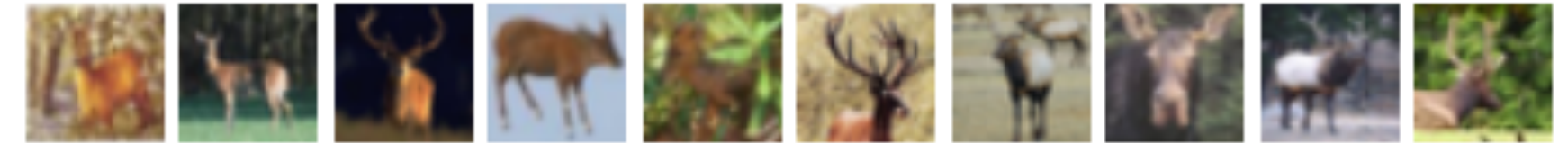
**bird**



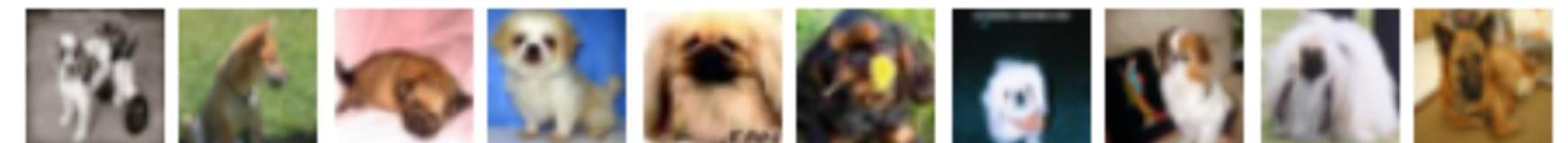
**cat**



**deer**



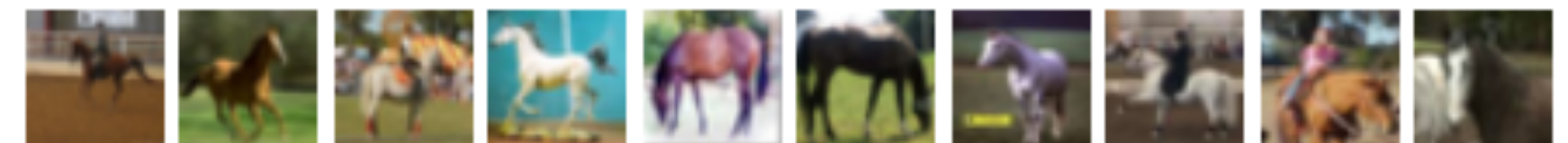
**dog**



**frog**



**horse**



**ship**



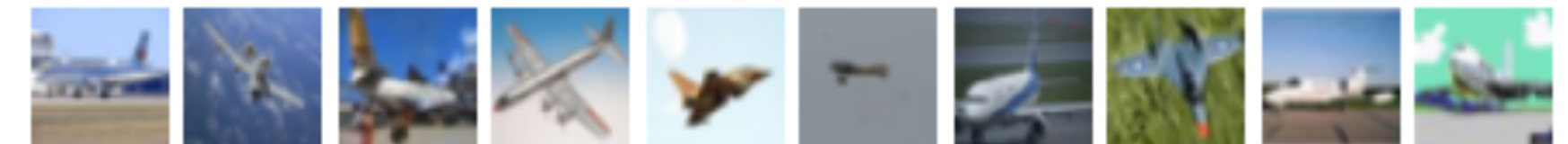
**truck**



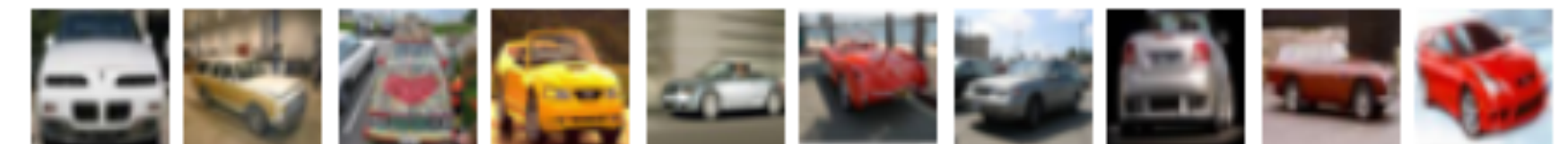
# Getting started with Self-Supervised Learning

The machine must learn to recognize these 10 classes. What if instead of providing 65.000 labels, as we did for this dataset, We only provide **10 labels (one for each class)** and the machine finds images similar to those classes and adds labels to them?

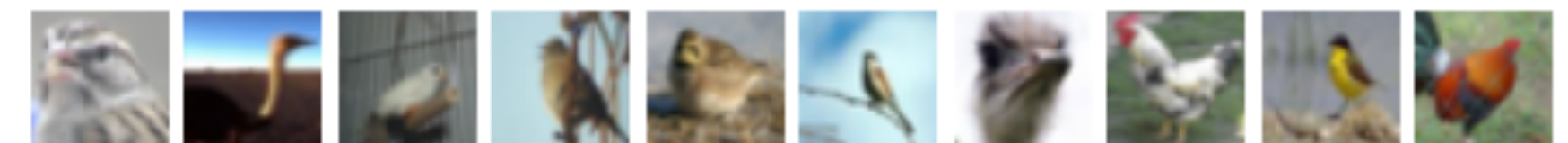
airplane



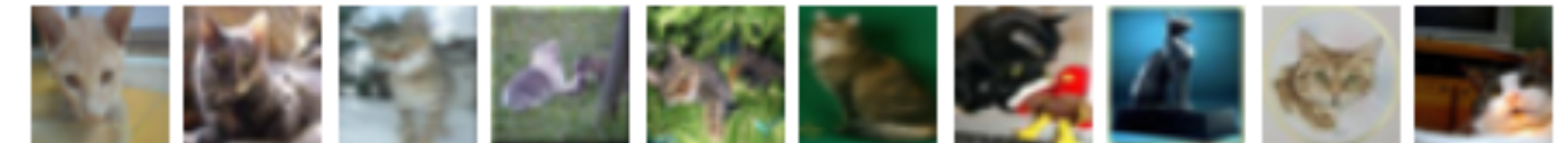
automobile



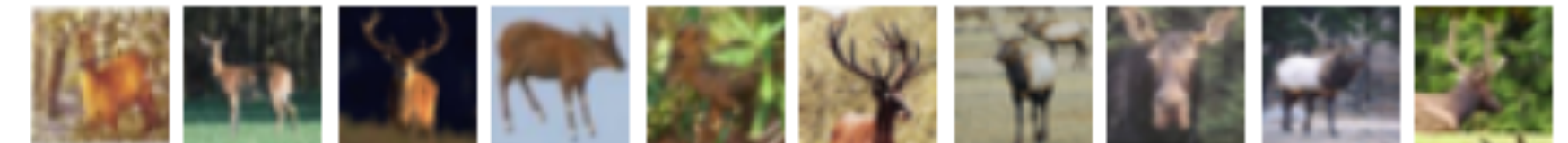
bird



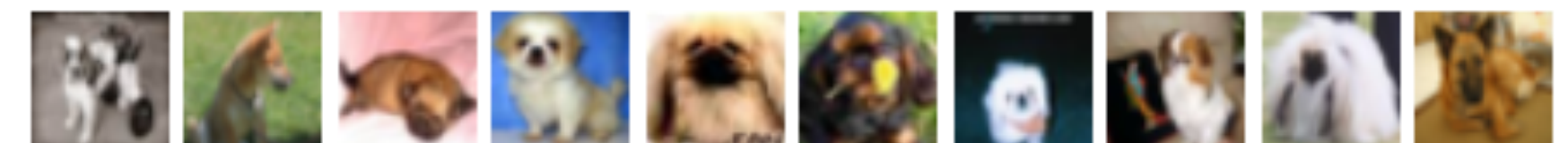
cat



deer



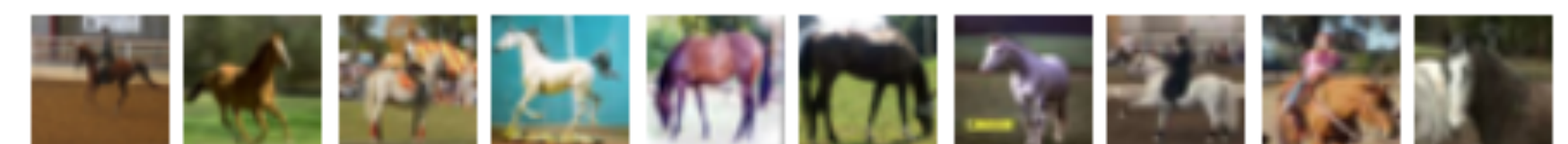
dog



frog



horse



ship



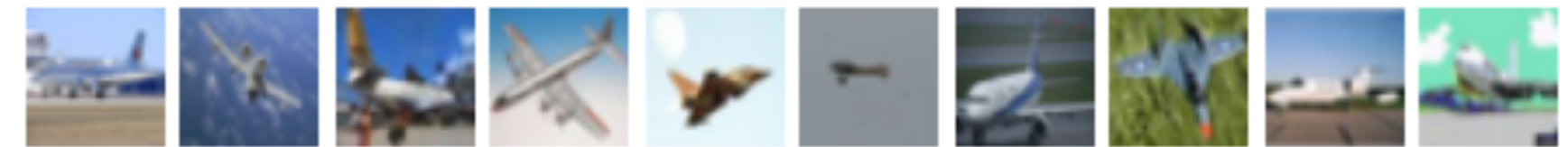
truck



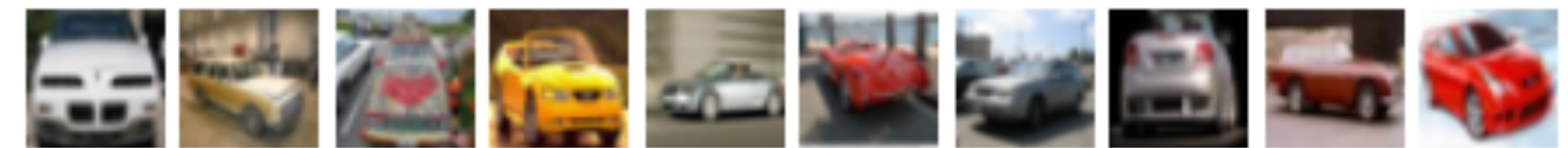
# Getting started with Self-Supervised Learning

If we can do that,  
then the machine is  
self-supervising its  
learning process and  
will be able to solve  
previously unsolved  
problems

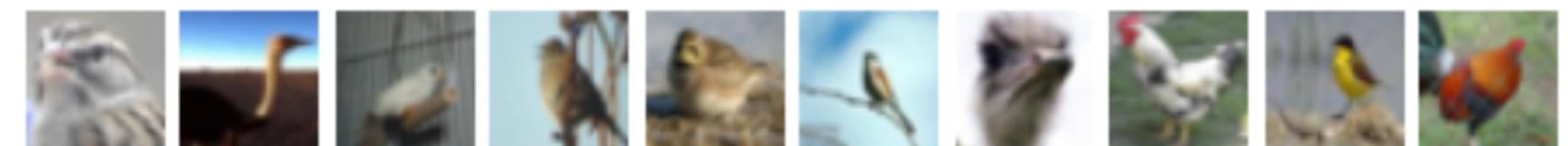
airplane



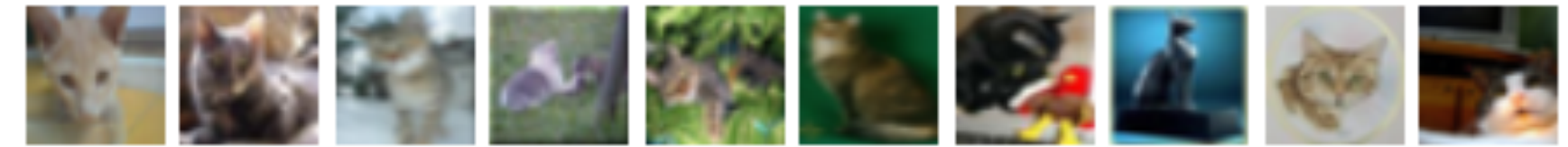
automobile



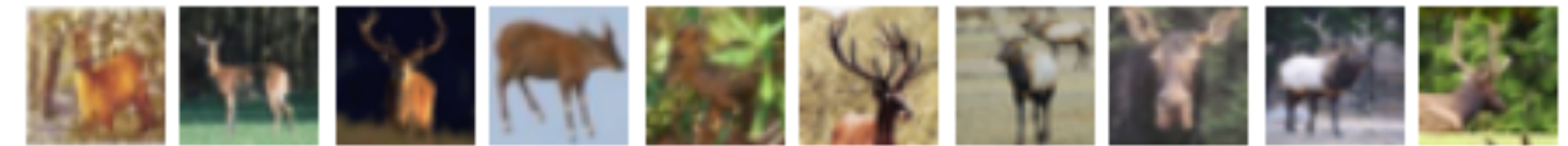
bird



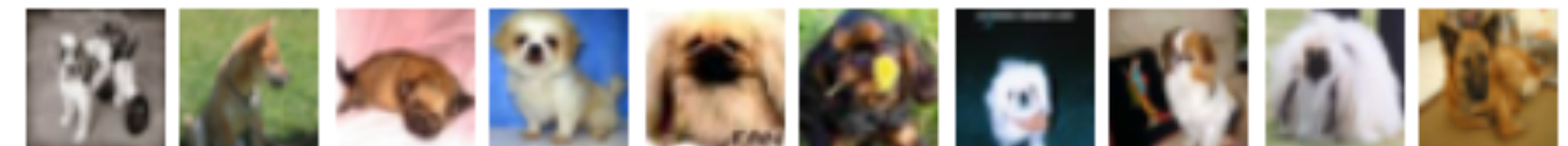
cat



deer



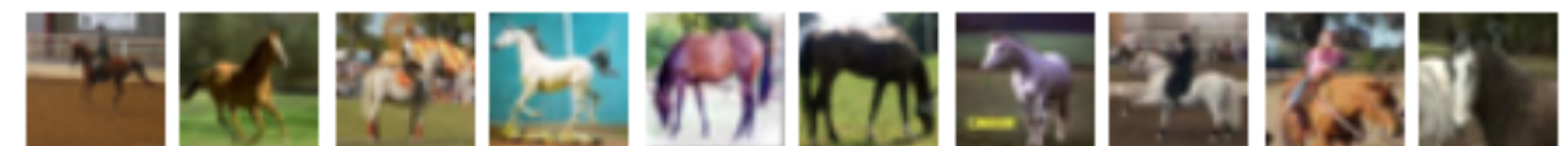
dog



frog



horse



ship

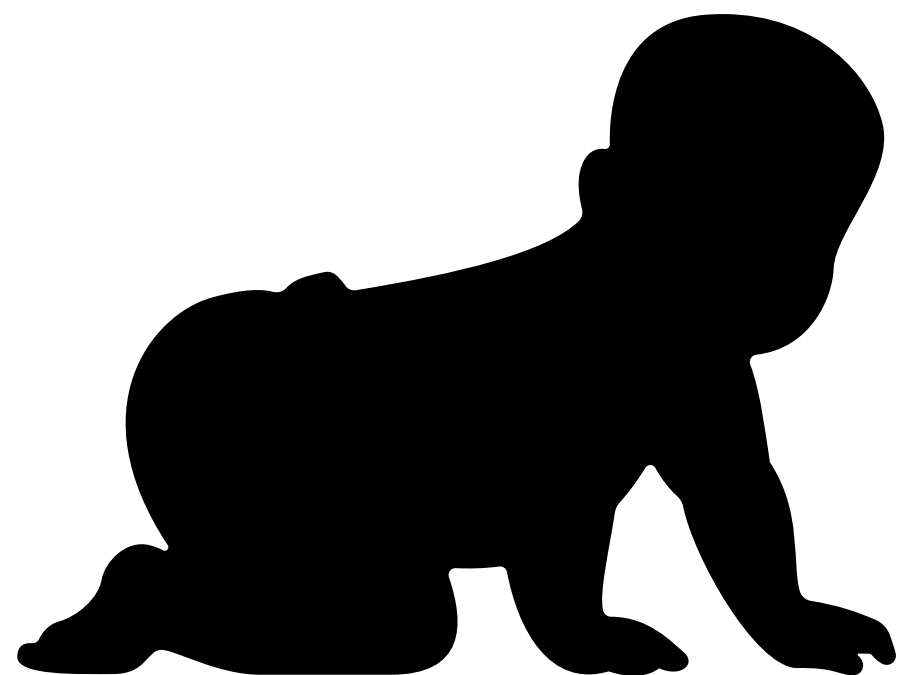
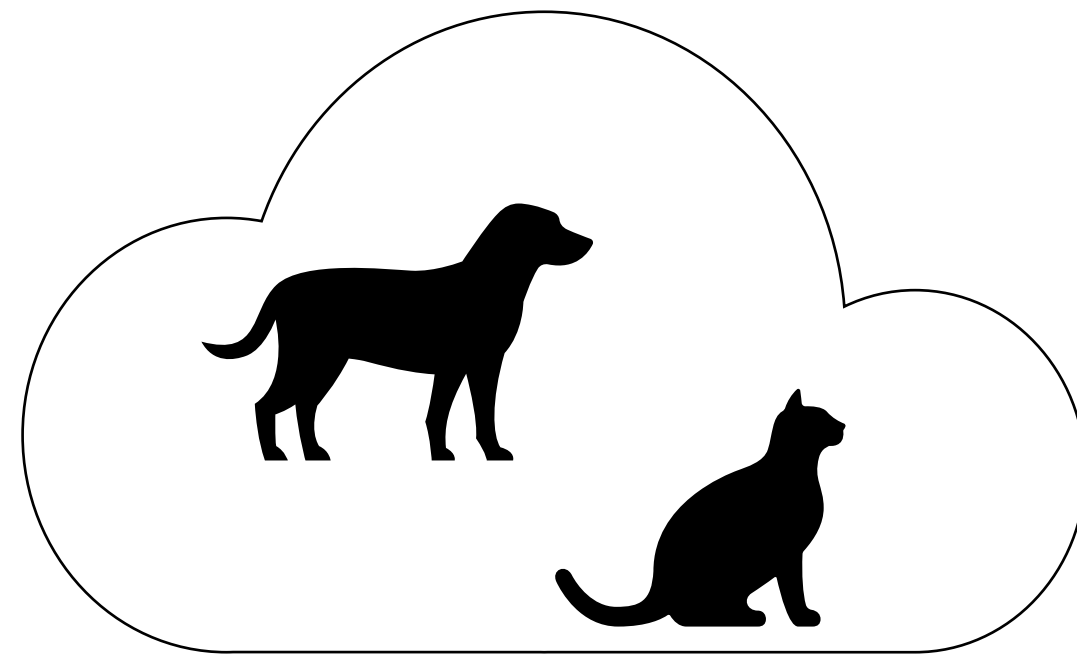


truck



# Contrastive Learning

- The idea of understanding an image is to get an image of a particular kind (say a dog) and then we can recognize all other dogs by reasoning that they share the same representation or structure
- For example, if you show a child who is not yet able to talk or understand language (say, less than 2 years old) a picture of a dog (or a real dog for that matter) and then give them a pack of cards with a collection of animals, which includes dogs, cats, elephants, and birds, and ask the child which picture is similar to the first one, it is most likely that the child could easily pick the card with a dog on it
- And the child would be able to do so even without you explaining that this picture equals "dog" (in other words, without supplying any new labels)





# Contrastive Learning

There have been various proposed architectures for contrastive learning that have had spectacular results. Some popular ones are **SimCLR, CPC, YADIM, and NOLO**. In next slides, we will see the architecture that is fast becoming a de facto standard for contrastive learning – **SimCLR**

# SimCLR architecture

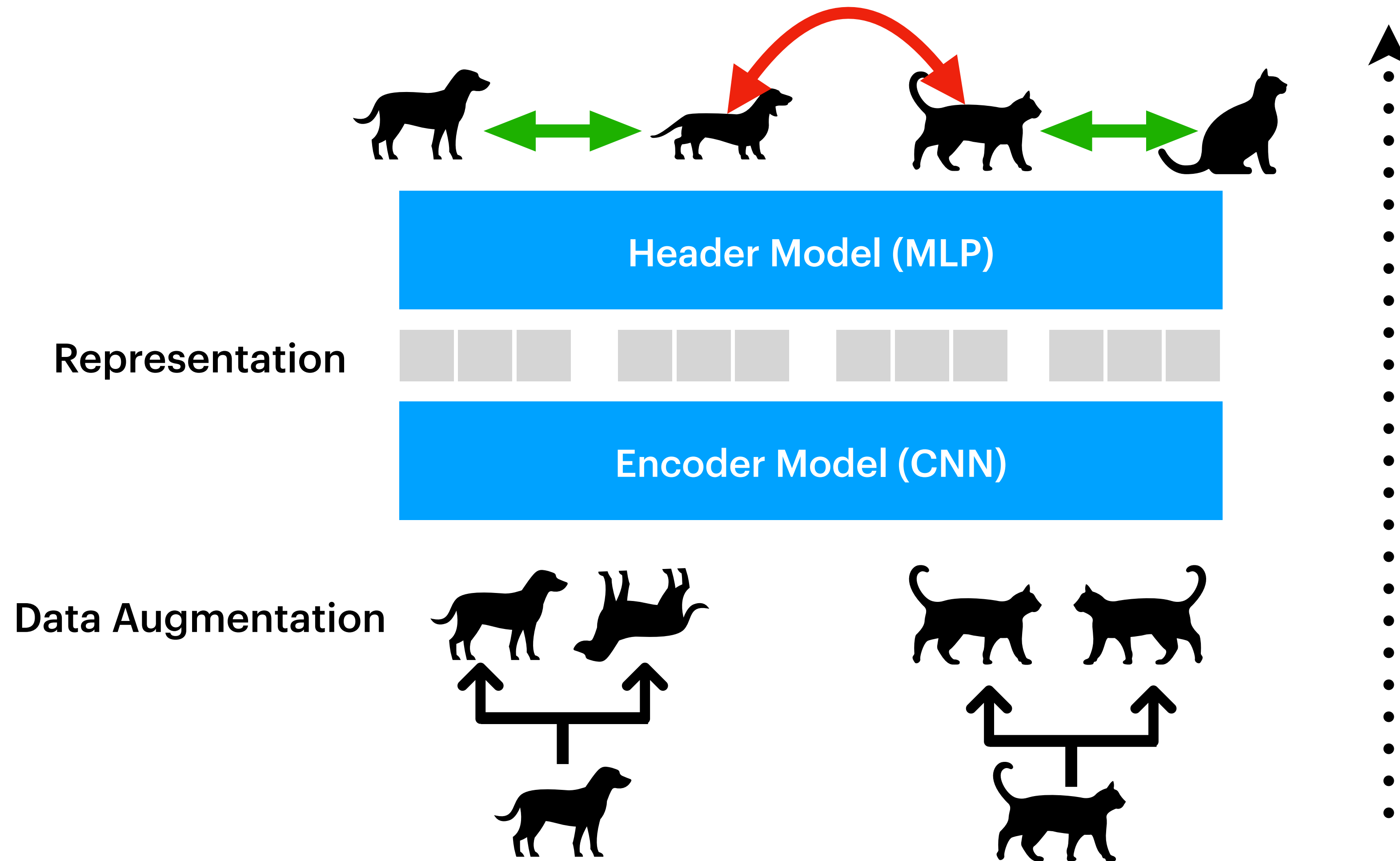
**SimCLR stands for Simple  
Contrastive Learning Architecture\***

**The architecture has shown in relation to the ImageNet dataset that we can achieve  
93% accuracy with just 1% of labels**

*\*Chen, Ting, et al. "A simple framework for contrastive learning of visual representations." International conference on machine learning. PMLR, 2020.*

# SimCLR architecture

## How does SimCLR work?



# SimCLR architecture

## How does SimCLR work?

The architecture consists of the following building blocks:

1. As a first step, **data augmentation** is performed on the group of random images. Various data augmentation tasks are performed. Some of them are standard ones, such as rotating the images, cropping them, and changing the color by making them grayscale. Other more complex data augmentation tasks, such as Gaussian Blur, are also performed

# SimCLR architecture

## How does SimCLR work?

The architecture consists of the following building blocks:

This data augmentation step is very important since we want to make the model learn the true representation reliably and consistently. Another, and rather important, reason is that we don't have labels in the dataset. So, we have no way of knowing which images are actually similar to each other and which are dissimilar.

And thus, having various augmented images from a single image creates a "true" set of similar images for the model that we can be apriori sure of

# SimCLR architecture

## How does SimCLR work?

The architecture consists of the following building blocks:

- 
2. The next step is then to create a batch of images that contains similar and dissimilar images. As an analogy, this can be thought of as a batch that has some positive ions and some negative ions, and we want to isolate them by moving a magical magnet over them (SimCLR).

# SimCLR architecture

## How does SimCLR work?

The architecture consists of the following building blocks:

- 
- 
3. This process is followed by an encoder that is nothing but a CNN architecture. ResNet architectures such as ResNet-18 or ResNet-50 are most commonly used for this operation. However, we strip away the last layer and use the output after the last average pool layer. This encoder helps us learn the image representations

# SimCLR architecture

## How does SimCLR work?

The architecture consists of the following building blocks:

4. This is followed by the header module (also known as projection head), which is a Multi-Layer Perceptron (MLP) model. This is used to map contrastive loss to the space where the representations from the previous step are applied. Our MLP can be a single hidden layer neural network (as in SimCLR) or a 3-layer network (as it is in SimCLR2). You can even experiment with larger neural networks. This step is used to balance alignment (keeping similar images together) and uniformity (preserve the maximum amount of information)



# SimCLR architecture

## How does SimCLR work?

The architecture consists of the following building blocks:

5. The key in this step is the contrastive loss function that is used for contrastive prediction. Its job is to identify other positive images in a dataset. The specialized loss function used for this is **NT-Xent (the normalized temperature-scaled, cross-entropy loss)**. This loss function helps us measure how the system is learning in subsequent epochs

# SimCLR architecture

## How does SimCLR work?

The architecture consists of the following building blocks:

These steps describe the SimCLR architecture and, as you may have noted, it works purely on unlabeled images. The magic of SimCLR is realized when you fine-tune it for a downstream task such as image classification. This architecture can learn features for you, and then you can use those features for any task

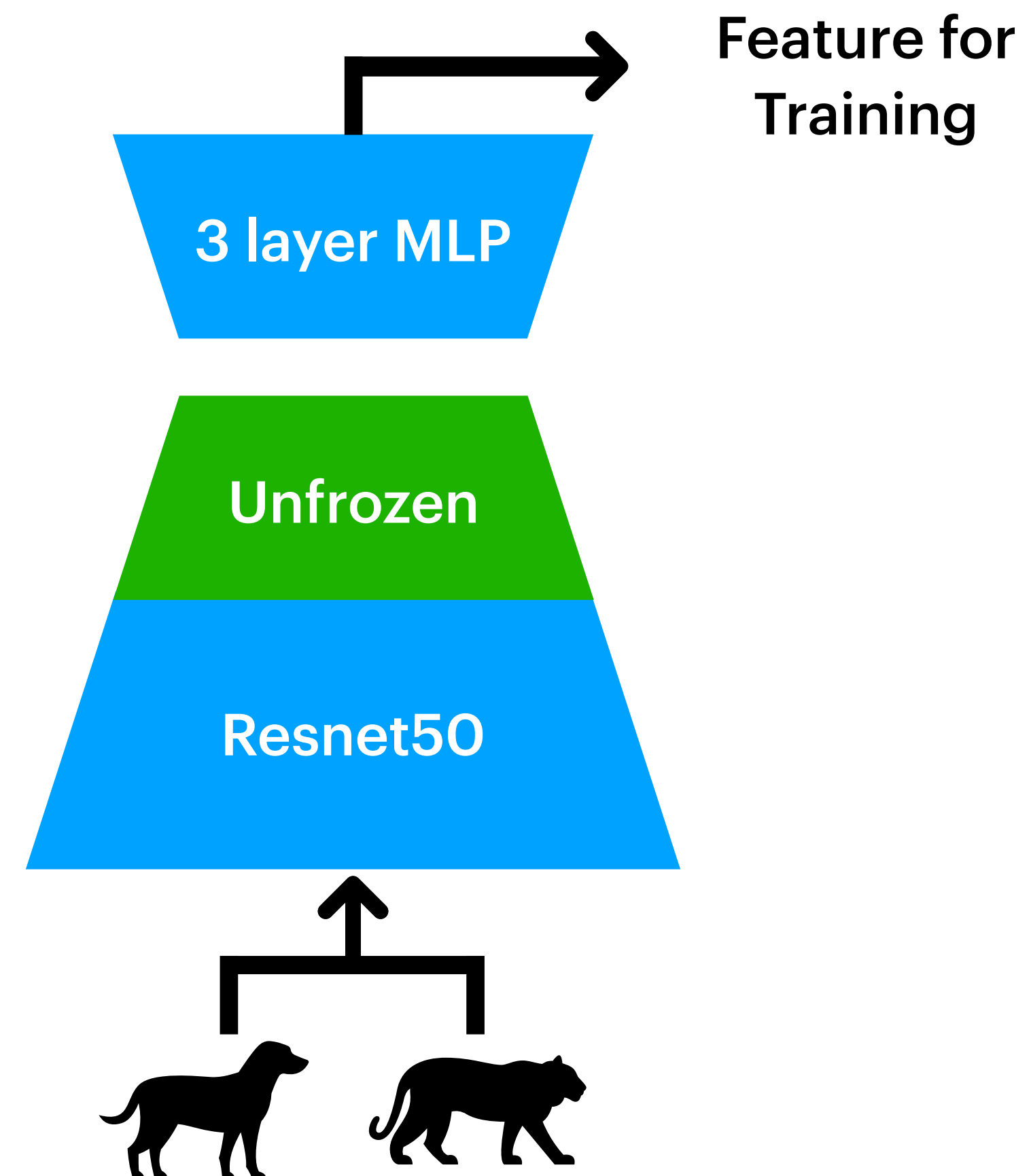
# SimCLR architecture

## SimCLR model for image recognition

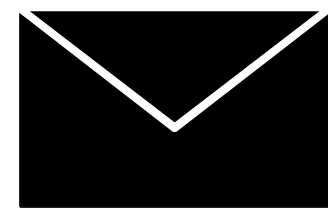
We have seen that SimCLR can do the following:

The SimCLR architecture involves the following steps, which we implement in code:

1. Collecting the dataset
2. Setting up data augmentation
3. Loading the dataset
4. Configuring training
5. Training the SimCLR model
6. Evaluating the performance



# Thank for the attention



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