Deep Learning and Computer Vision for Surface Anomaly Detection

Danijel Skočaj

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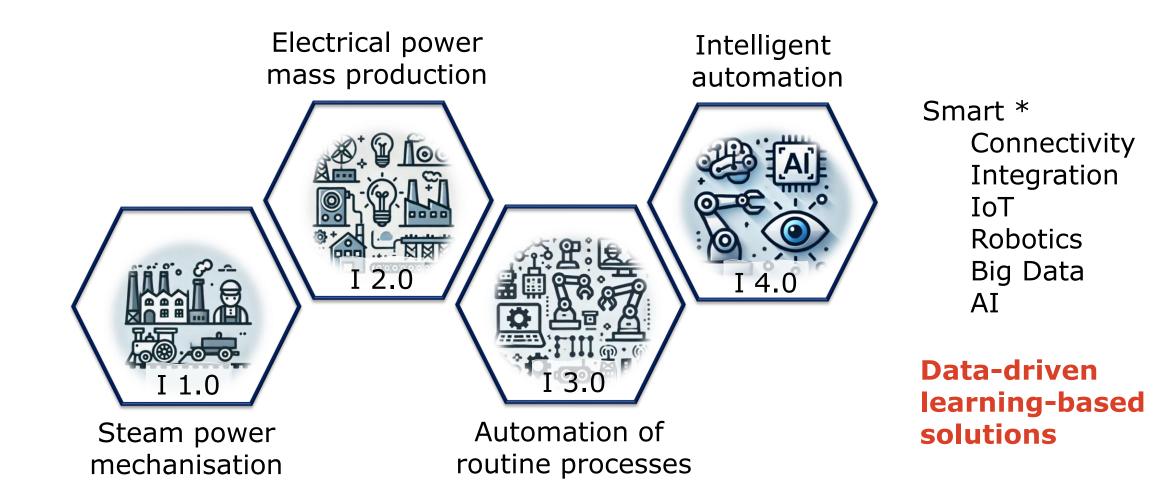
ACAI 2024, Athens, 15. 7. 2024



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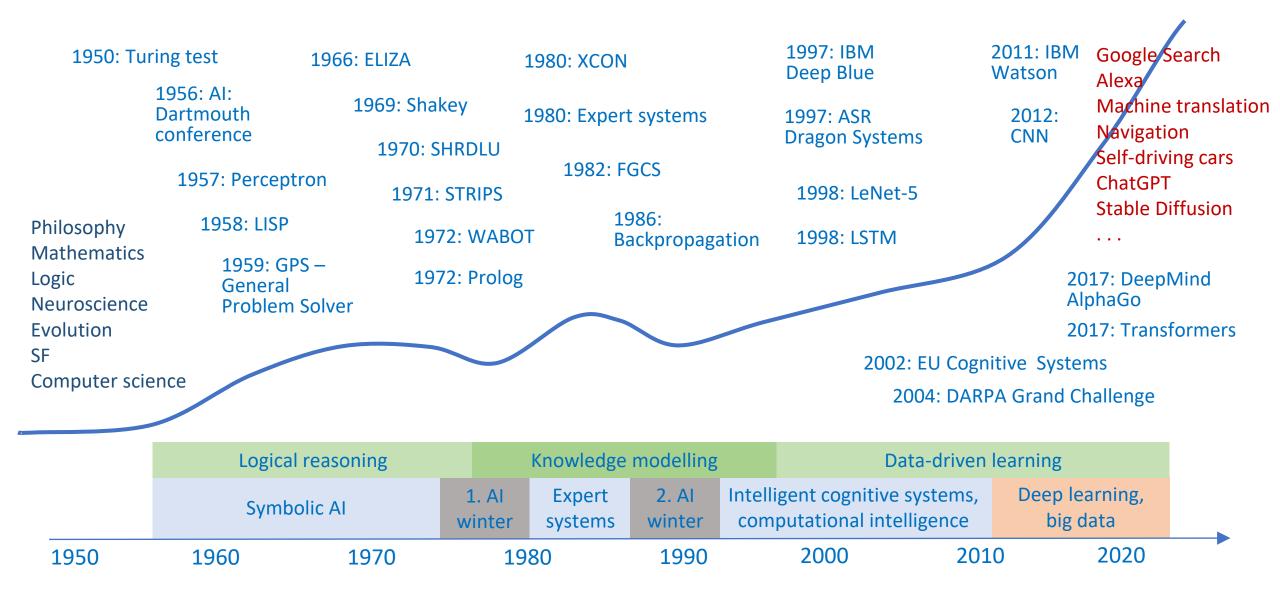






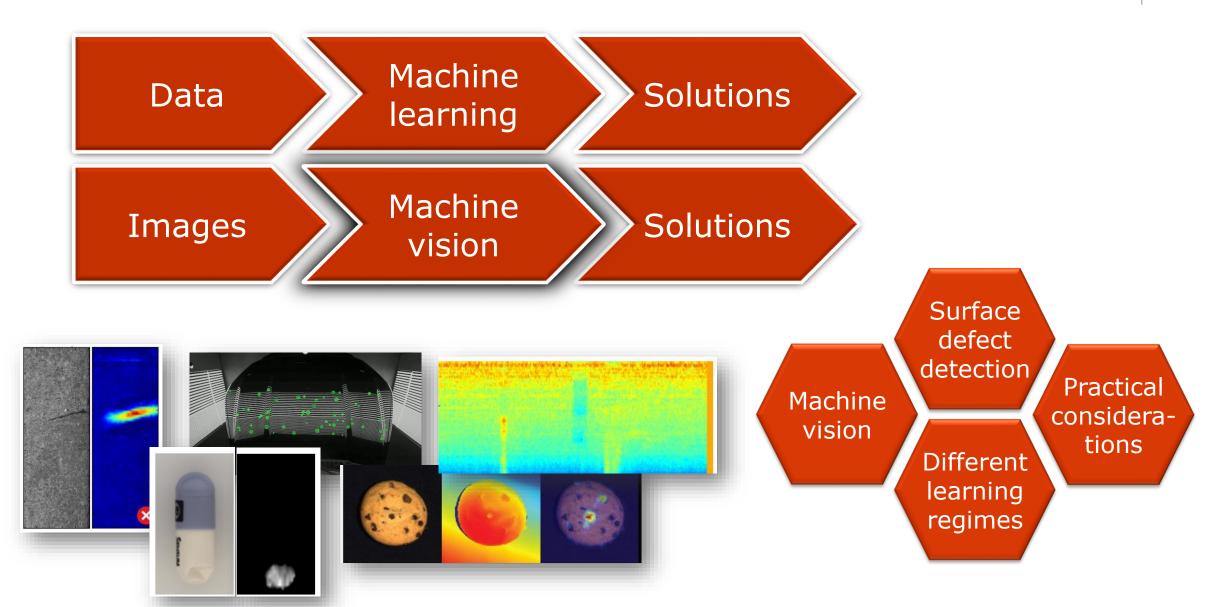
Development of artificial intellignce





Outline

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Machine vision

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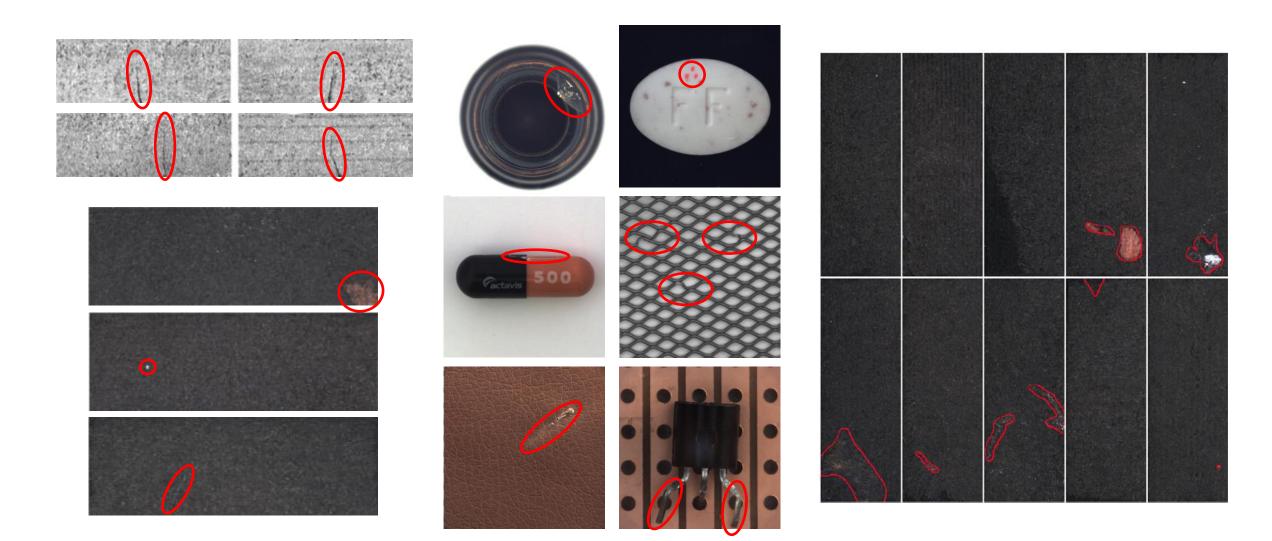
- Machine vision system
 - Environment (background)
 - Illumination
 - Camera and lenses
 - Computational power
 - (Manipulation)
 - Software

an engineering discipline that uses computer vision algorithms to develop systems for solving practical problems, especially in industrial production



Surface defect detection problem



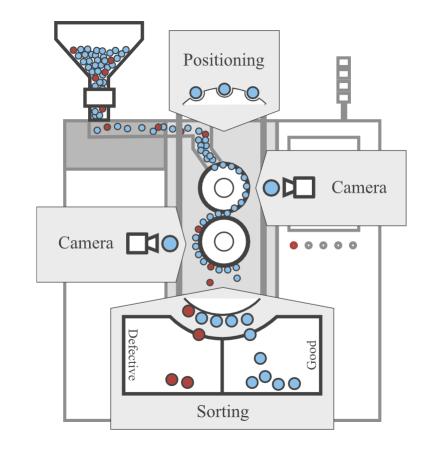


Example: Visual inspection of pharmaceutical products



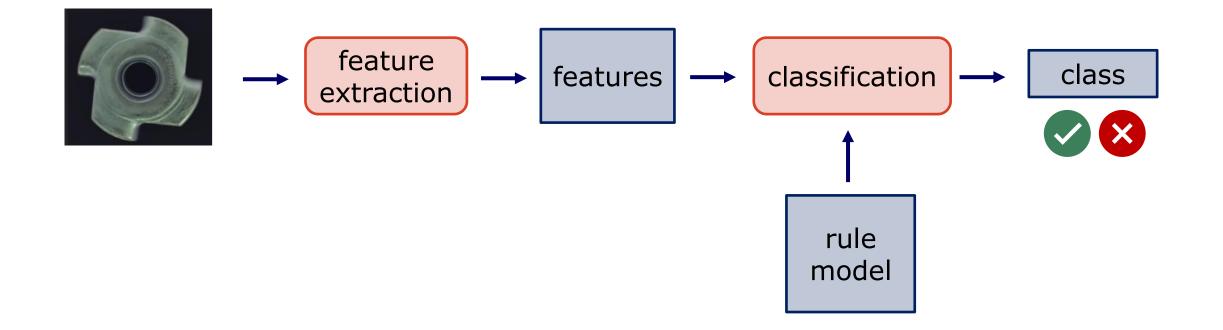








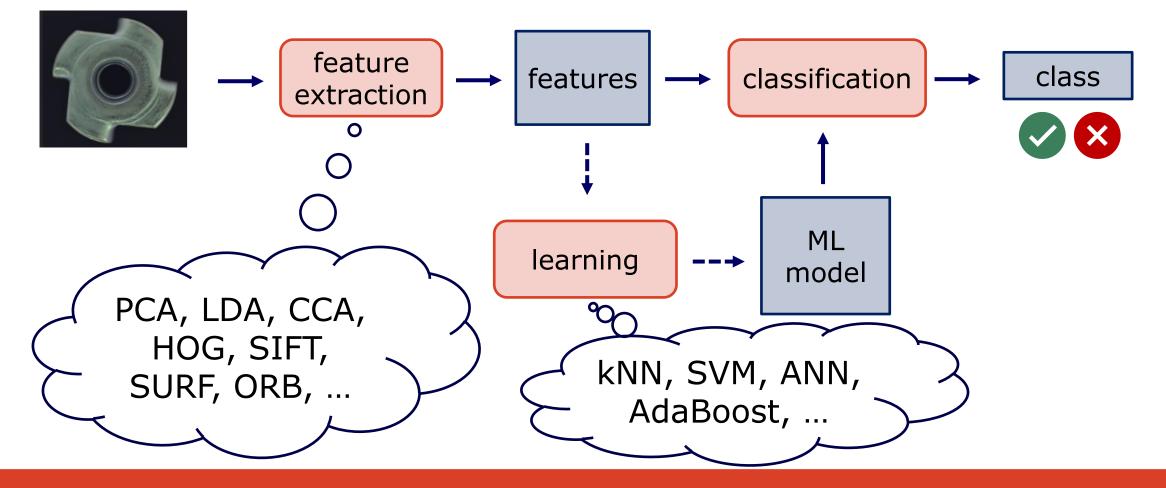
Rule-based approach



Machine learning in computer vision



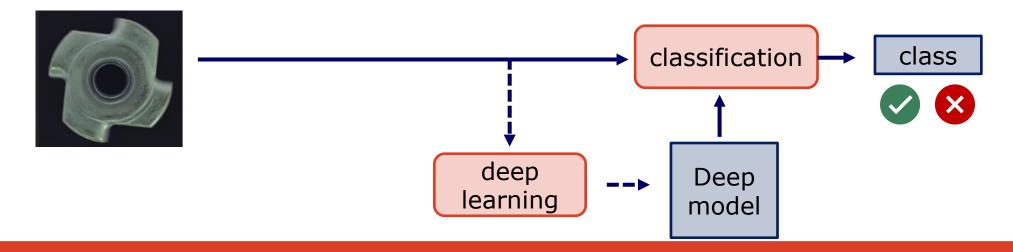
Conventional ML approach

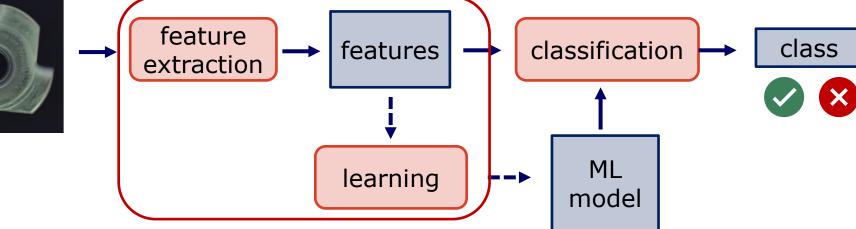


Deep learning in computer vision

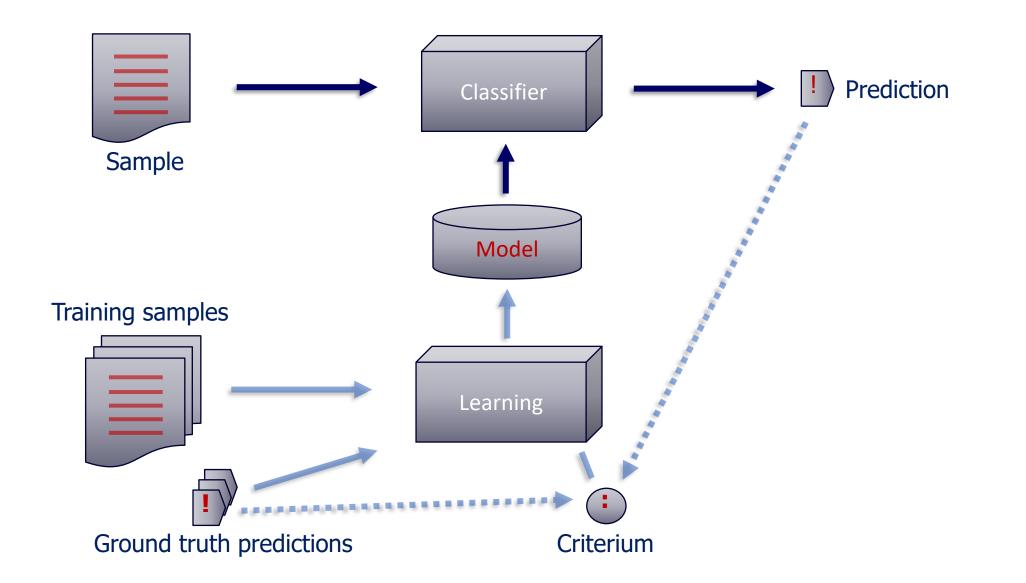
Conventional machine learning approach in computer vision





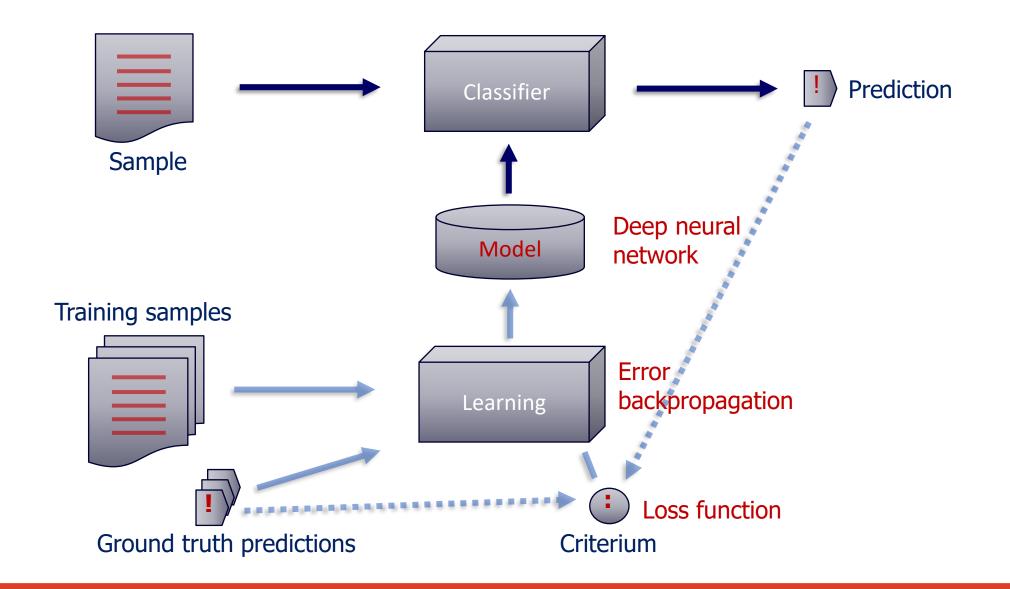


Machine learning



Deep learning

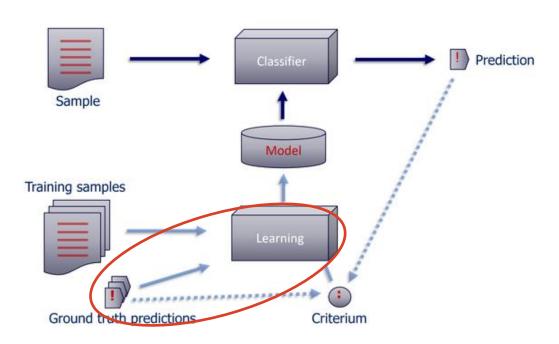
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Learning regimes

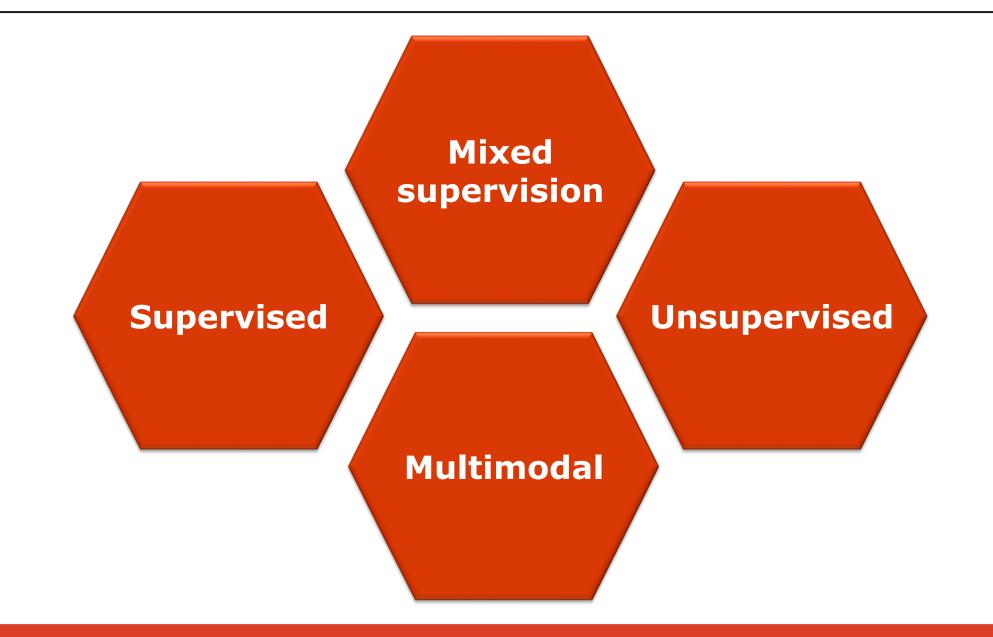
- Supervised learning
- Weakly supervised learning
- Semisupervised learning
- Unsupervised learning
- Self-supervised learning
- Reinforcement learning

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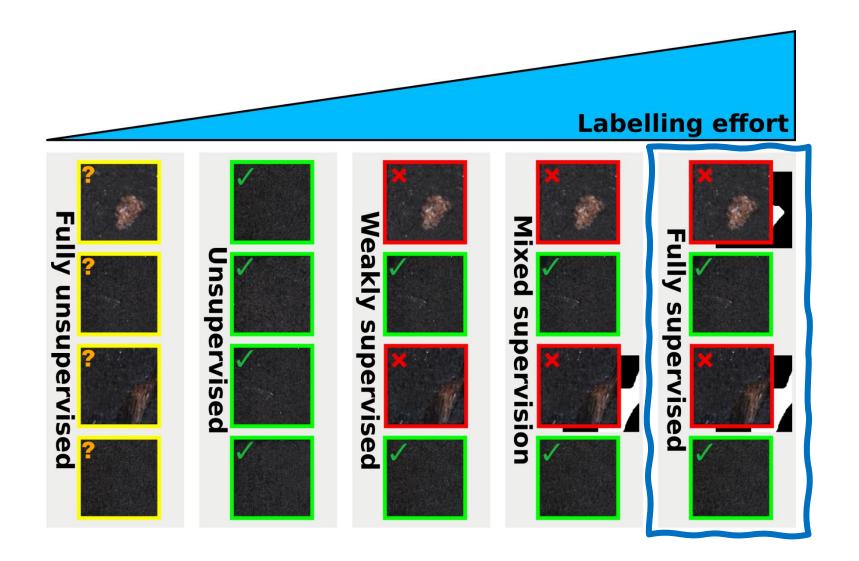
Surface defect detection

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Learning regimes

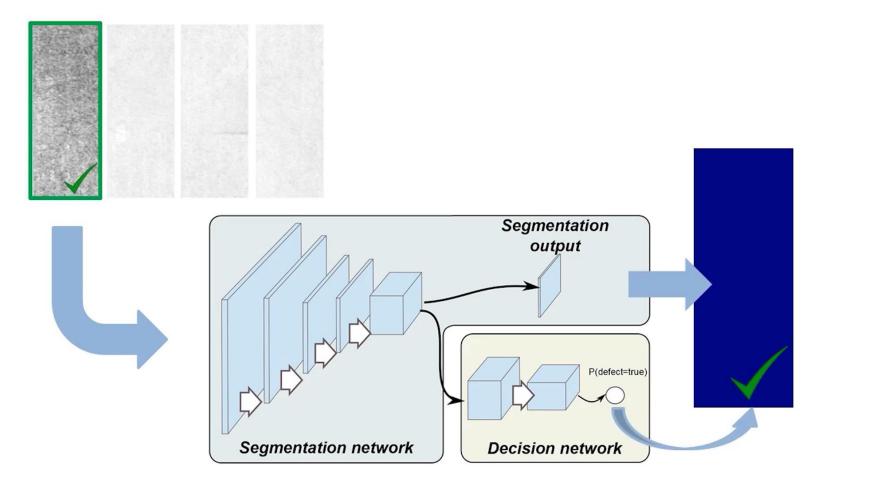




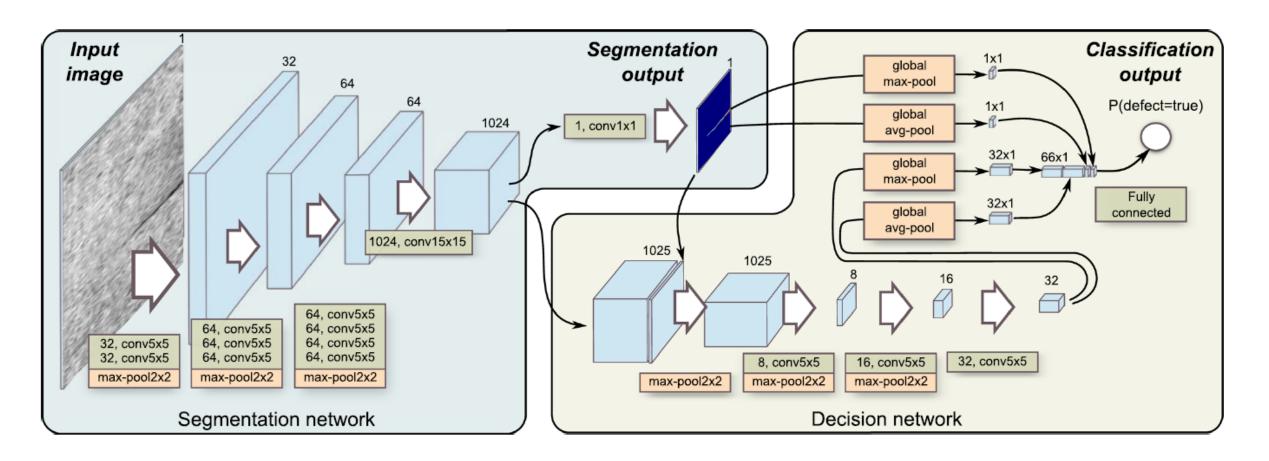
New paradigm

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- Conventional approach: programming specific solutions
- New paradigm: data-driven learning-based sloutions



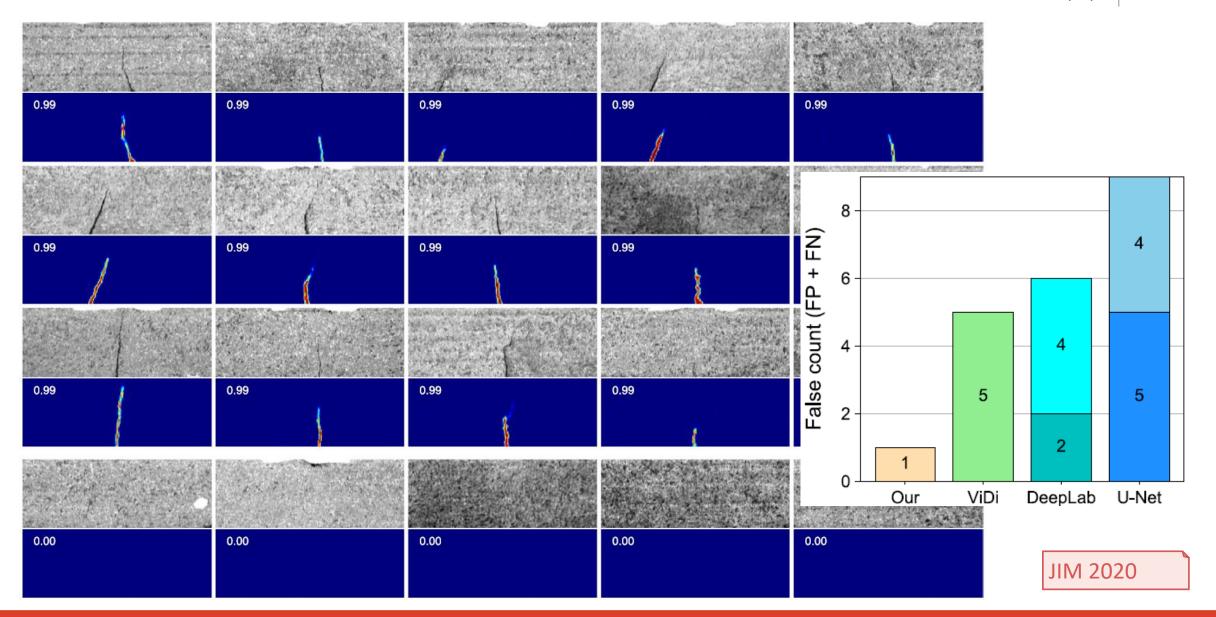


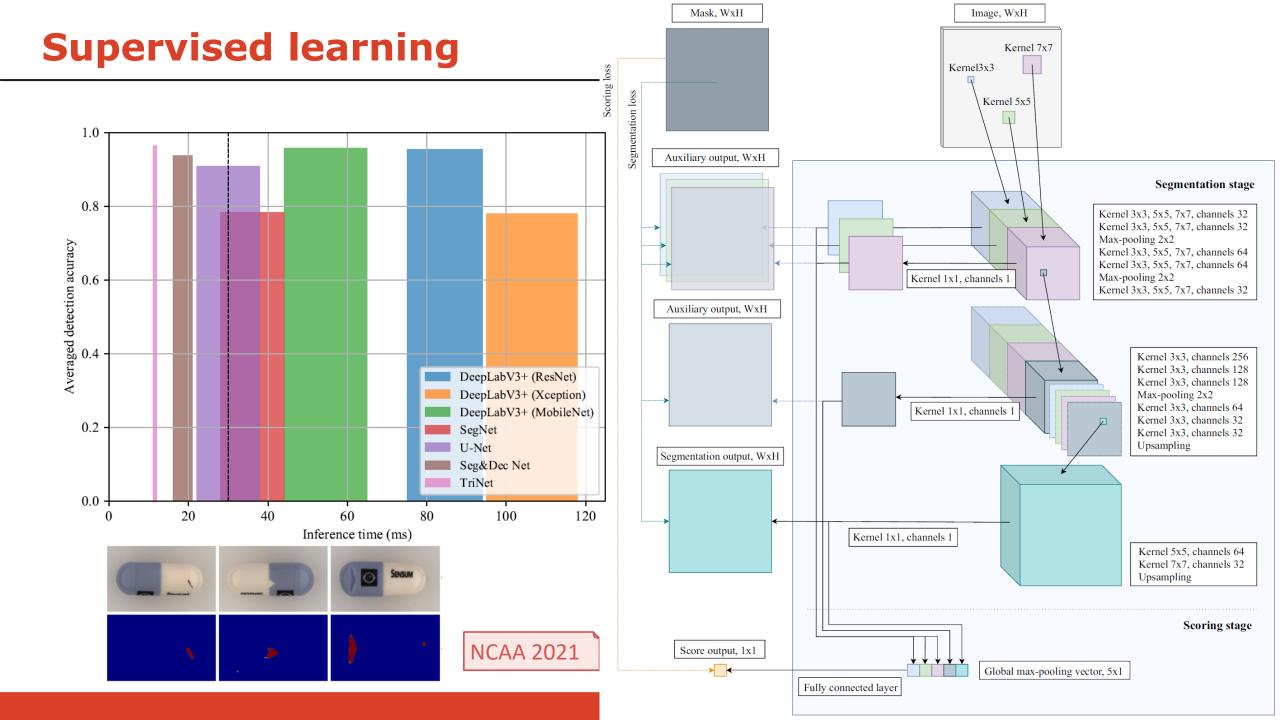




Supervised learning

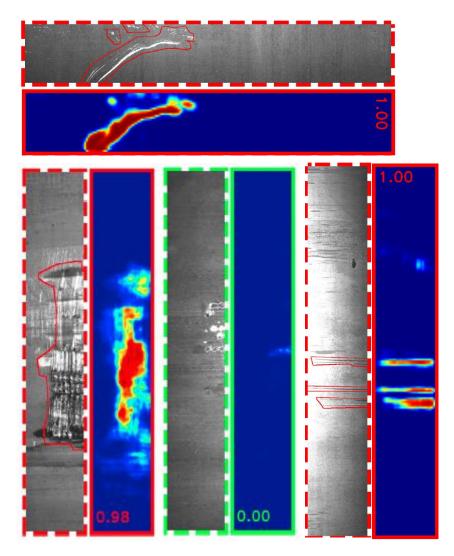
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Supervised learning applications

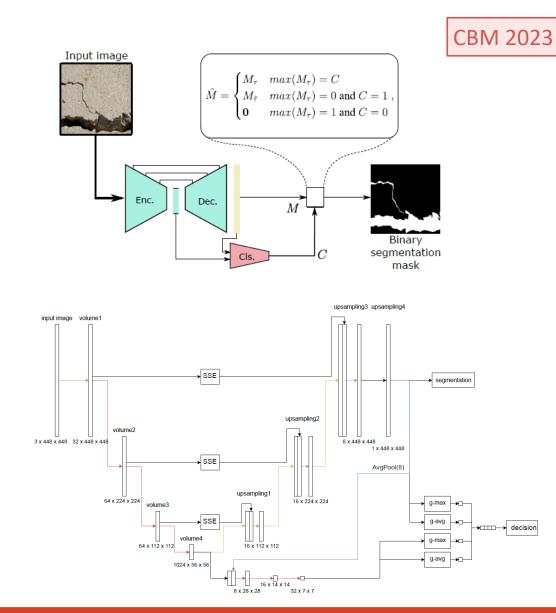


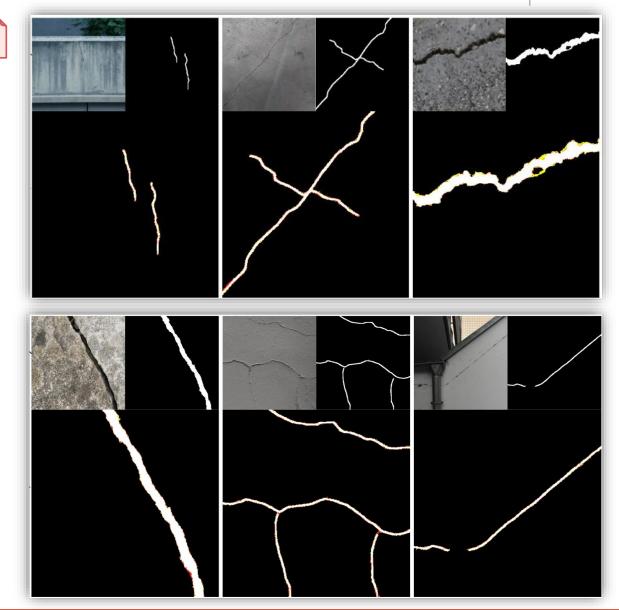




Supervised learning

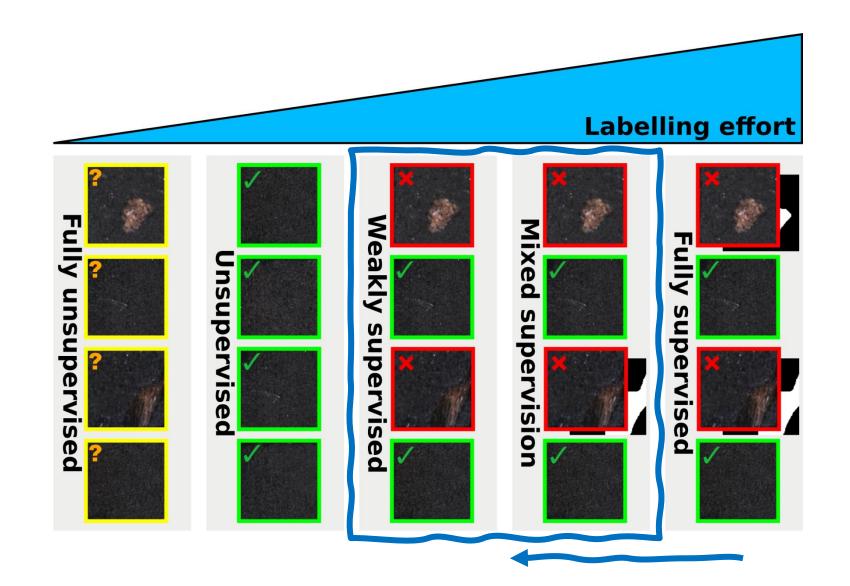
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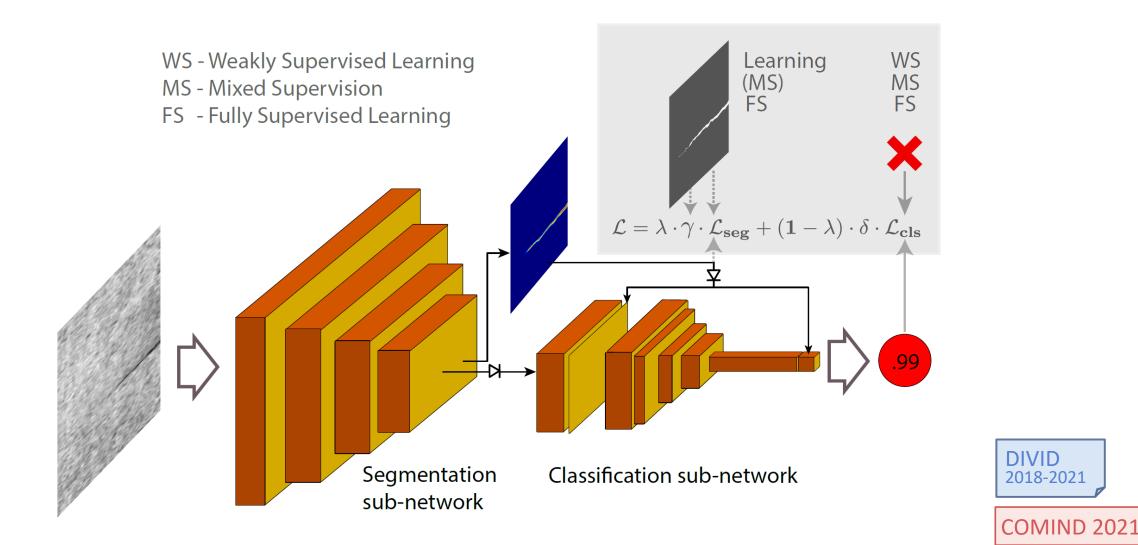


Learning regimes

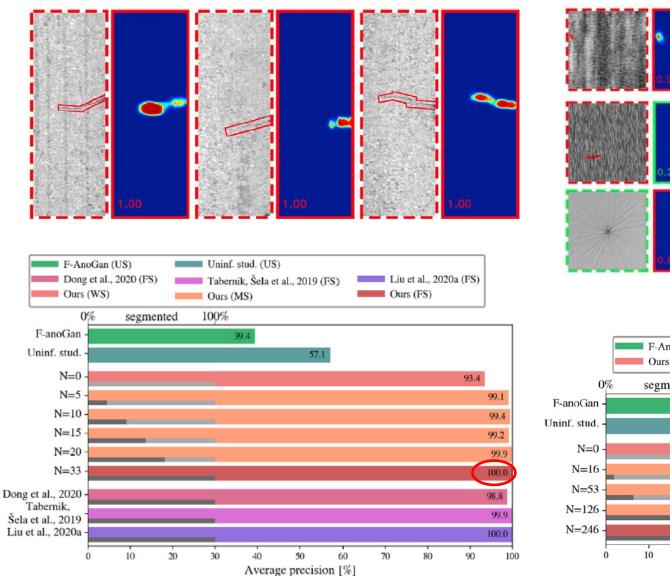


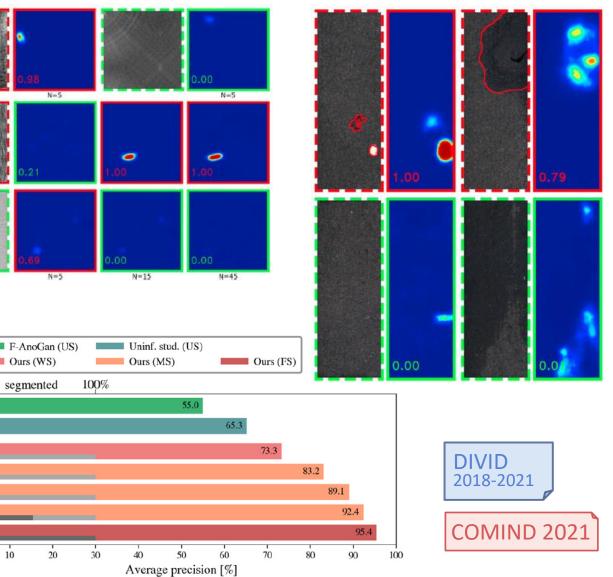


Learning with mixed supervision



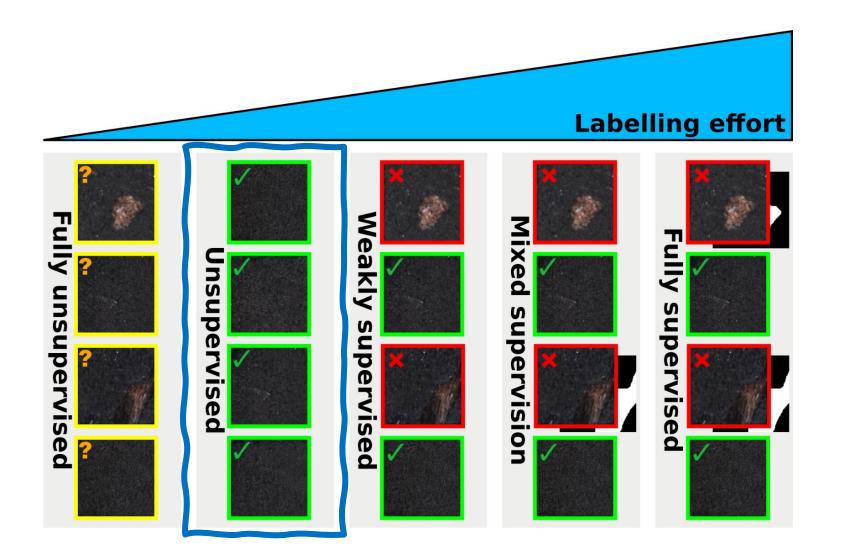
Learning with mixed supervision





Learning regimes





Unsupervised learning

- Only defect-free images required
- Negative-class-only learning

100

DETECTION AUROC

Detection AUROC on MVTec AD:

[paperswithcode.com]

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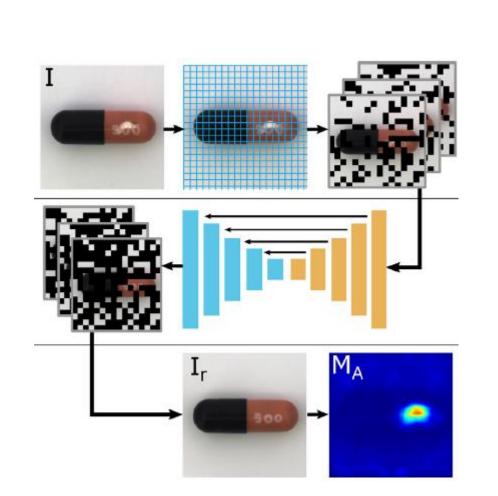


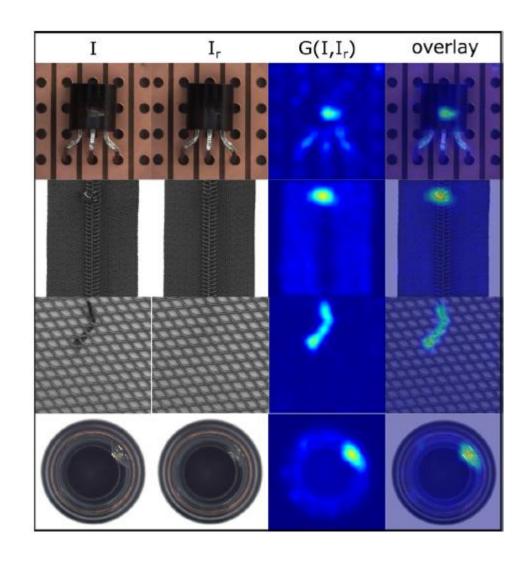
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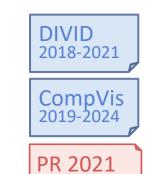
Unsupervised learning - RIAD

Reconstructive approach









Unsupervised learning - RIAD

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	Class	GeoTrans [6]	GANomaly [1]	ITAE [4]	US [16]	RIAD		10				-		
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	grid	61.9	70.8	88.3	81.0	99.6		100	States and					A REAL PROPERTY OF THE PARTY OF T
	leather	84.1	84.2	86.2	88.2	100					100	H		
	pill	63.0	74.3	78.6	87.9	83.8						Ħ	1000	
	tile	41.7	79.4	73.5	99.1	98.7					5	1		
	transistor	86.9	79.2	84.3	81.8	90.9		100000	INCOMPANY AND			-	¥.	II PARANYA KONDULI
	zipper	82.0	74.5	87.6	91.9	98.1		A			S.	4		
	cable	78.3 43.7	75.7 69.9	83.2	86.2 91.6	81.9 84.2		(Cata				H		
	carpet hazelnut	43.7 35.9	78.5	70.6 85.5	91.6 93.1	84.2 83.3							4457	A CARDINAL PROPERTY.
	metal nut	81.3	70.0	66.7	82.0	88.5						100		
	screw	50.0	74.6	100.7	54.9	84.5								
	toothbrush	97.2	65.3	100	95.3	100								
	wood	61.1	83.4	92.3	97.7	93.0								
	avg _{tex}	58.5	76.5	82.2	91.5	95.0 95.1								
	avg _{obj}	71.6	75.4	84.8	85.8	80.9					IVID	Com	pVis	
	avg	67.2	76.2	83.9	87.7	91.7				20	018-2021	2019-	pVis 2024	PR 202
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Generative models

generative model

model built with machine learning that models the distribution of training examples, thereby predicting the probability of occurrence for each individual sample, it is also used for generating new samples similar to the training examples. P(x), P(x, y)

Discriminative models

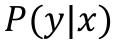
discriminative model

model, typically built with supervised learning, that models the conditional probability distribution of the target predictive value given the input instance, for example by finding a decision boundary between different classes, it is also used for classification or regression. P(y|x)

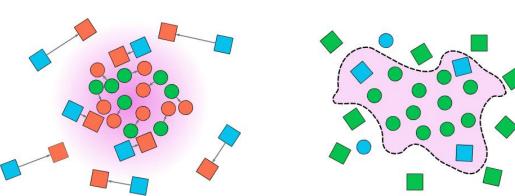
Unsupervised learning - DRAEM

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- Reconstructive models
 - Good approximation of data
 - Unsupervised learning
 - General, task-independent
 - Enable reconstruction and outlier detection
- Discriminative models
 - Supervised learning
 - Task-dependent
 - Compact representations
 - No reconstruction
 - Outlier detection as classification
- Combine reconstructive model and discriminative classifier

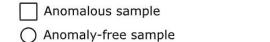


"P(x)"



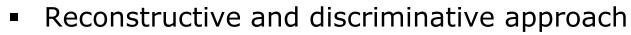
Auto-encoder

Discriminative segmentation

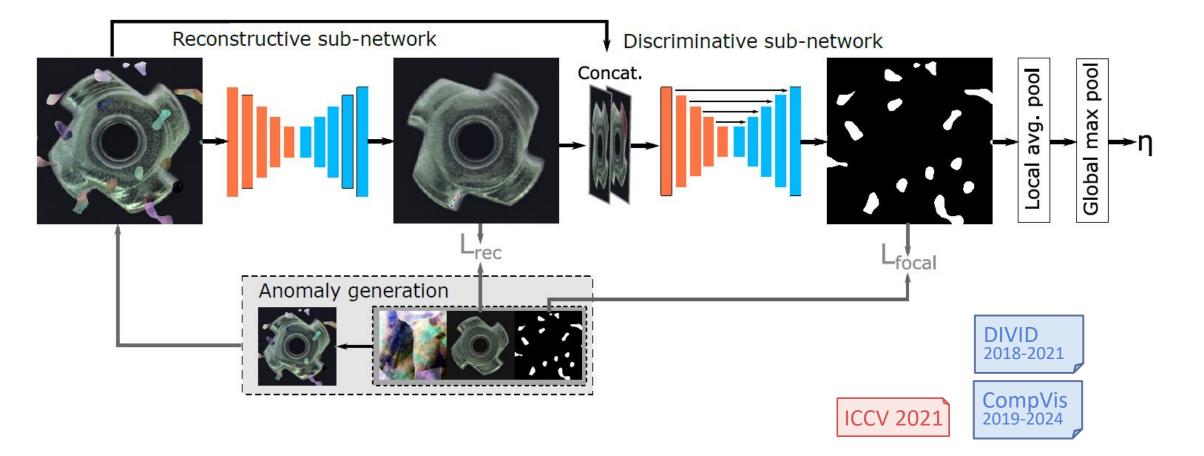


Training time input sample
Test time sample
Reconstructed sample

Unsupervised learning - DRAEM



Generate synthetic anomalies



Unsupervised learning - DRAEM

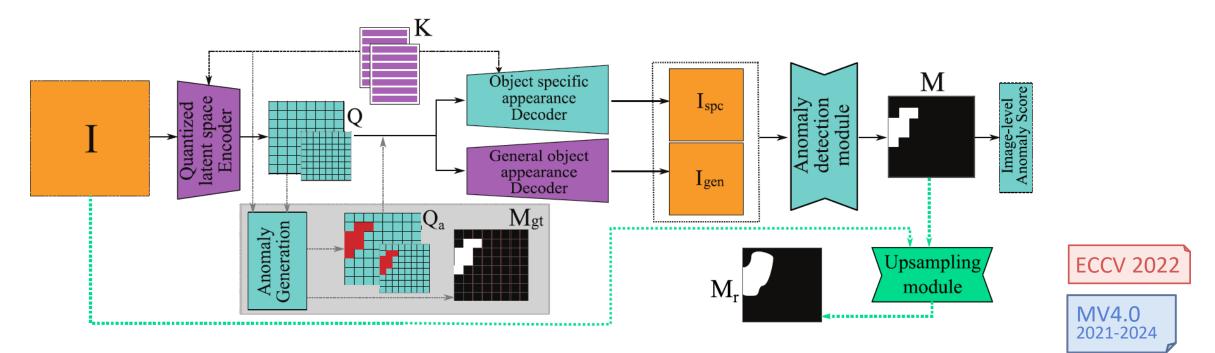


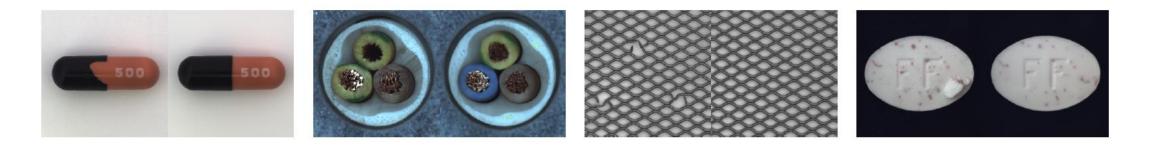
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leather	80.8	94.4	88.2	100	100	100	100				P								
pill	67.1	76.8	87.9	83.8	83.4	93.3	98.9	_		Mathe			TND						-
tile	72.0	96.1	99.1	98.7	97.4	98.1	99.6	_		Methods RIAD [31]	AUR 78.		TNR 69.1	CA 70.4	0	0		C	
transistor	80.8	79.4	81.8	90.9	95.9	97.4	93.1		dns	US [4]	78. 72.			70.4 66.2			٨	1	
zipper	74.4	78.1	91.9	98.1	97.9	90.3	100		Unsup.	MAD [20]	82.		85.7	66.2			V		
cable	71.1	66.5	86.2	81.9	94.0	92.7	91.8			PaDim [11]				95.7					
carpet	82.1	90.3	91.6	84.2	95.5 08.7	99.8	97.0			DRÆM	99.			98.5					
hazelnut	87.4	100	93.1	83.3	98.7 02.1	92.0	100.0	_		CADN [32]		-	-	89.1				1	the ast the plane of the set
metal nut	69.4 100	81.5 100	82.0 54.9	88.5 84.5	93.1 81.2	98.7 85.8	98.7 93.9		p.	Rački et al. [19		6 99.9	99.5	-				X	
screw toothbrush	70.0	95.0	54.9 95.3	84.5 100	81.2 95.8	85.8 96.1	93.9 100		Sup.	Lin <i>et al</i> . [15]	-	0 99.4	99.9	-					
wood	92.0	95.0 97.9	95.5 97.7	93.0	95.8 97.6	90.1 99.2	<u>99.</u> 1			Božič <i>et al</i> . [6	5] [10	0 100	100	100					
avg	78.2	87.3	87.7	91.7	94.4	95.5	98.0										2		

Unsupervised learning - DSR

Generate syntetic anomalies in the quantized feature space

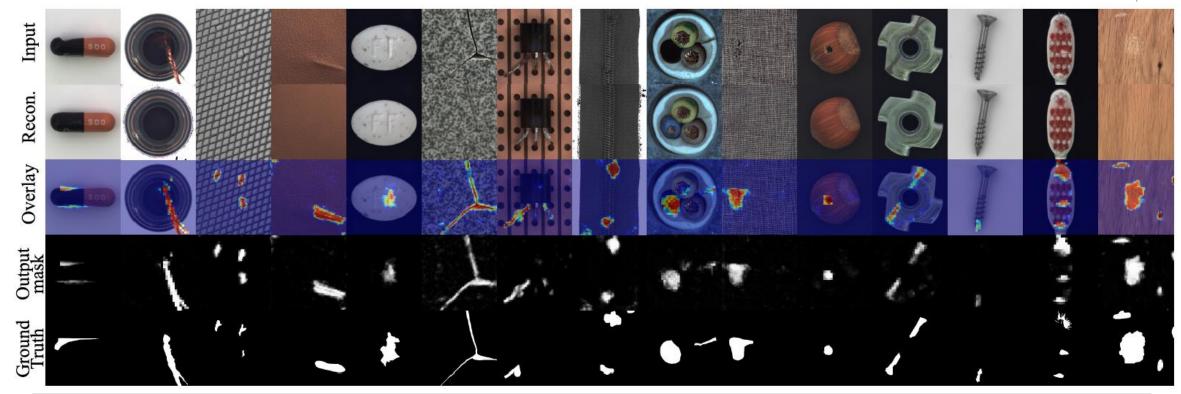




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Unsupervised learning - DSR



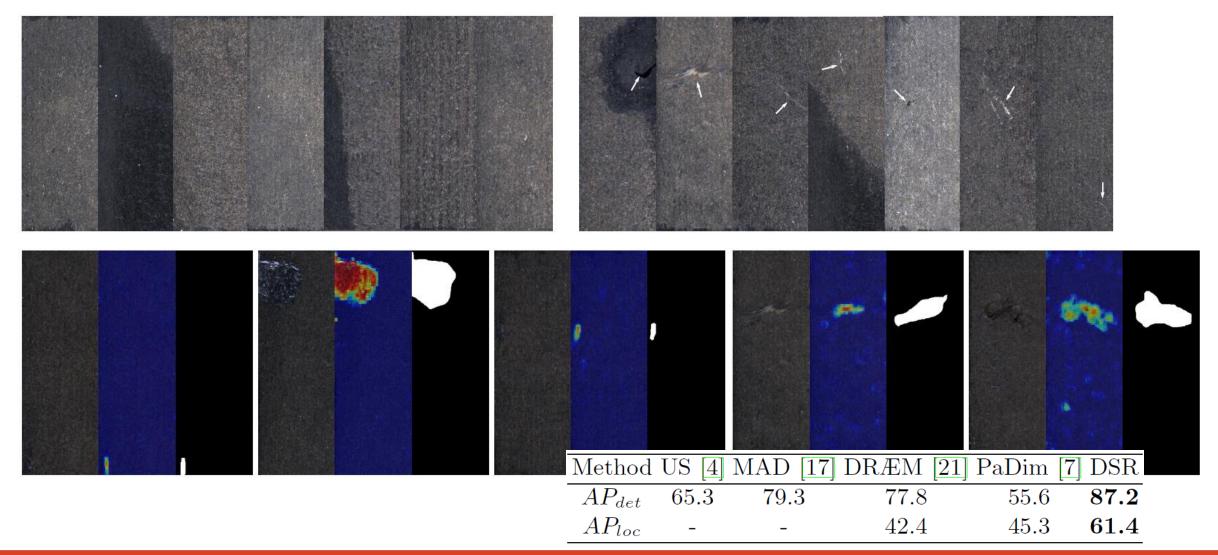


Method bottle capsule grid leather pill tile trans. zipper cable carpet hazelnut m. nut screw toothbrush wood average

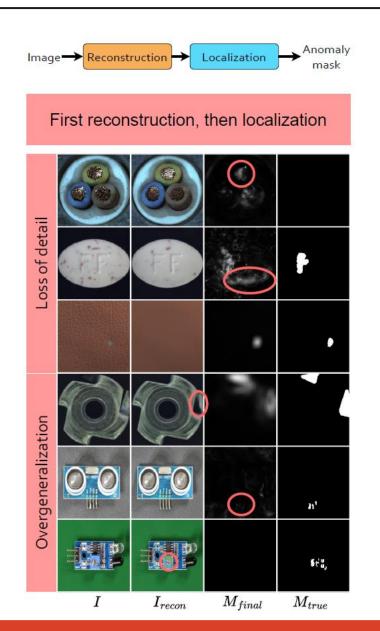
97.7 87.7
93.0 91.7
97.6 94.4
98.8 95.5
99.1 96.1
99.1 98.0
96.3 98.2

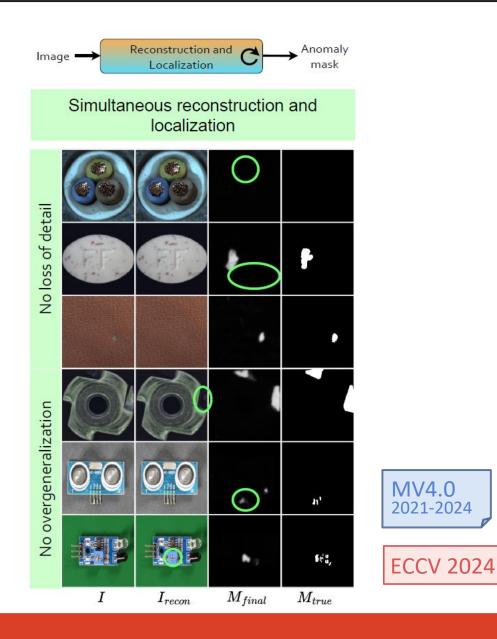
Unsupervised learning - DSR

Results on KSDD2



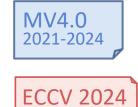


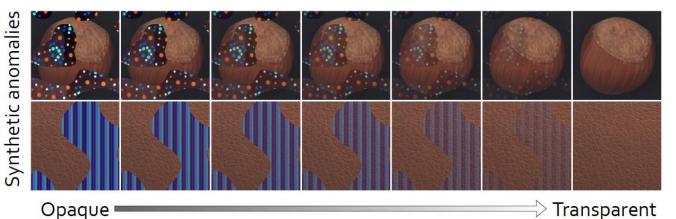




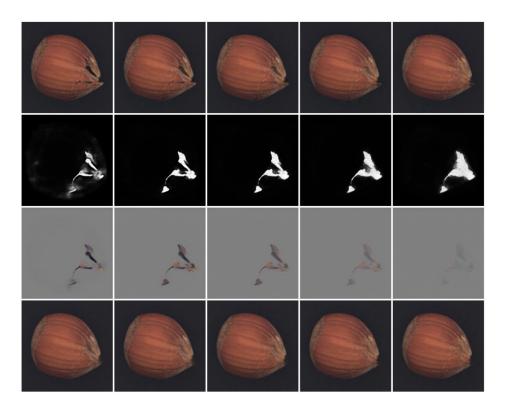


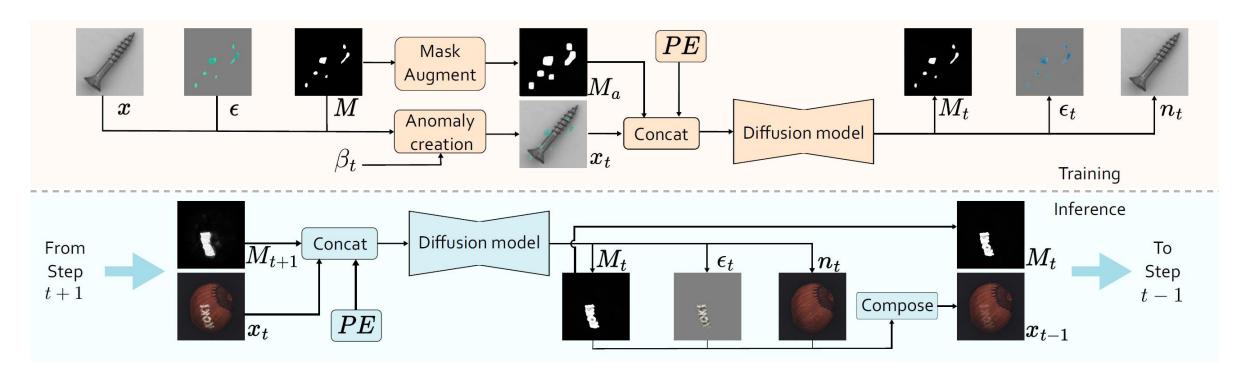
- TRANSparent difFUSION
- Using Diffusion model estimate
 - Anomaly mask
 - Anomaly
 - Normal image

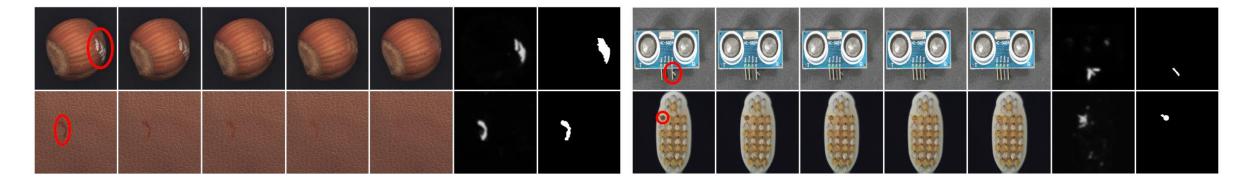










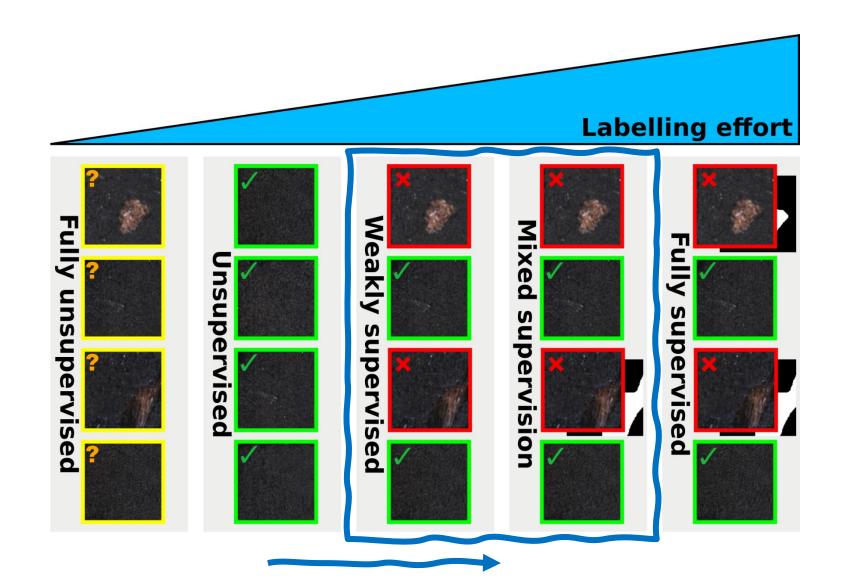




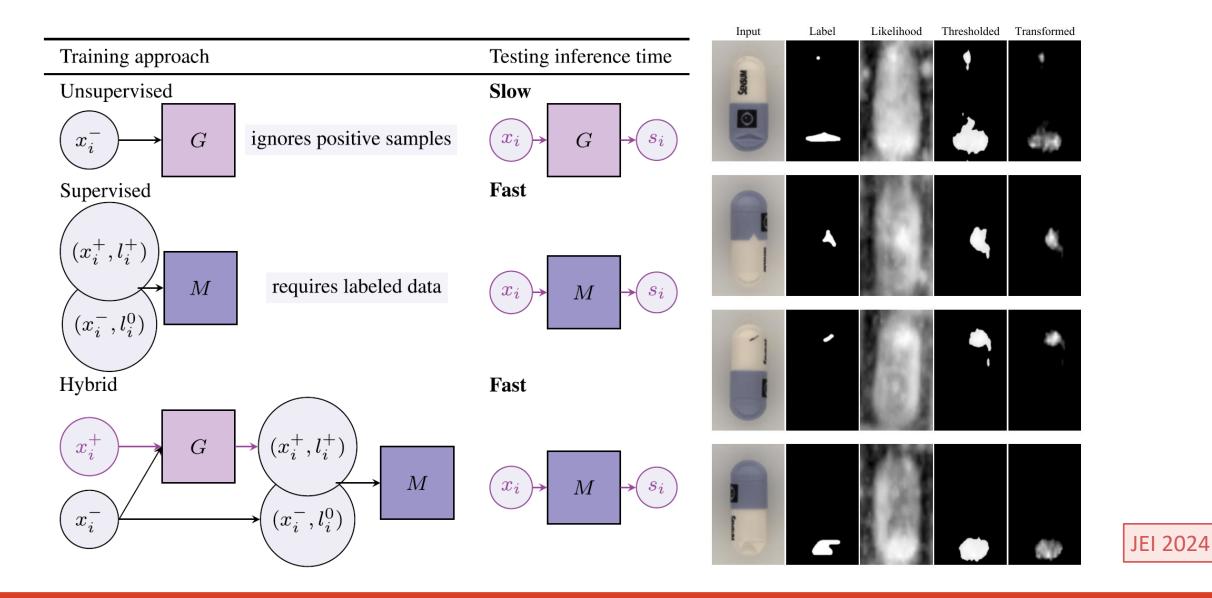
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Ι				500	101931	Anc	DDPM	CVPR	W'22	78.2	60.5	83.5	50.7	80.9	55.6
					00%01	DR	ÆΜ	ICCV	/'21	88.7	73.1	98.0	92.8	93.3	83.0
VD					1284.1	Sim	pleNet	CVPI	R'23	87.9	68.9	99.6	89.6	93.8	79.3
RD4/				500		Diff	FAD	ICCV	/'23	89.5	71.2	98.7	84.8	94.1	78.0
I						DSF	R	ECC	V'22	91.6	68.1	98.2	90.8	94.9	79.5
EM	1				1383	Fast	Flow	ArXi	v'21	93.9	86.9	99.4	92.5	96.7	89.7
DRÆM						Pate	chcore	CVPI	R'22	94.3	79.7	99.1	92.7	97.0	86.2
e U					NERE	AST	Γ	WAC	V'23	94.9	81.5	99.2	81.2	97.1	81.4
chcor				500	13851	RD4	4AD	CVPI	R'22	96.0	70.9	98.5	93.9	97.3	82.4
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Learning regimes



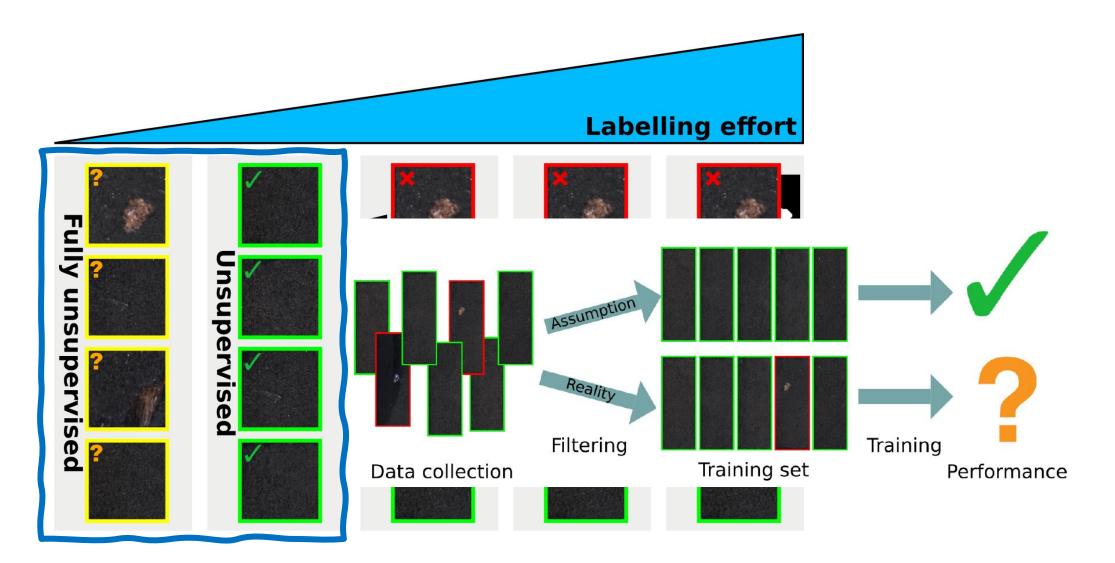


Learning with mixed supervision



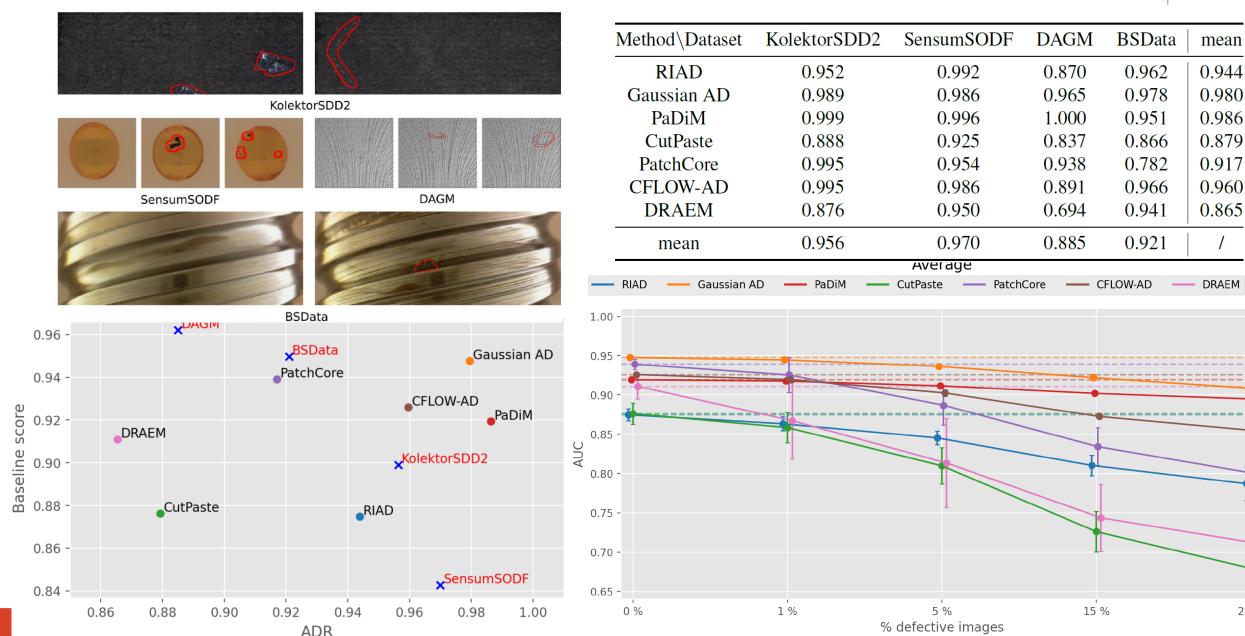
Learning regimes





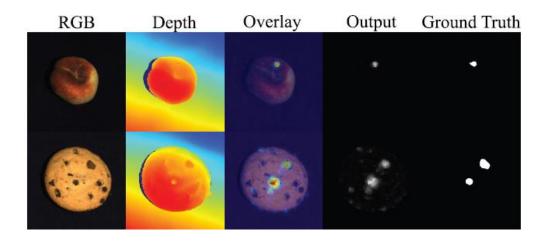
Robustness of unsupervised methods

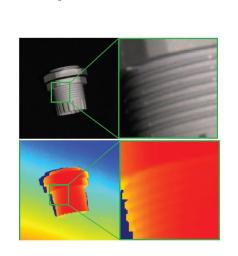
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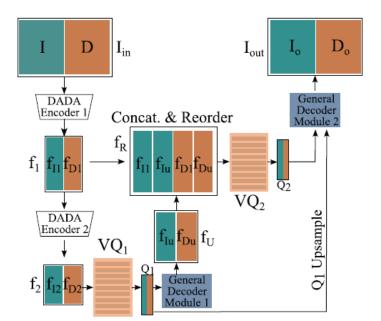


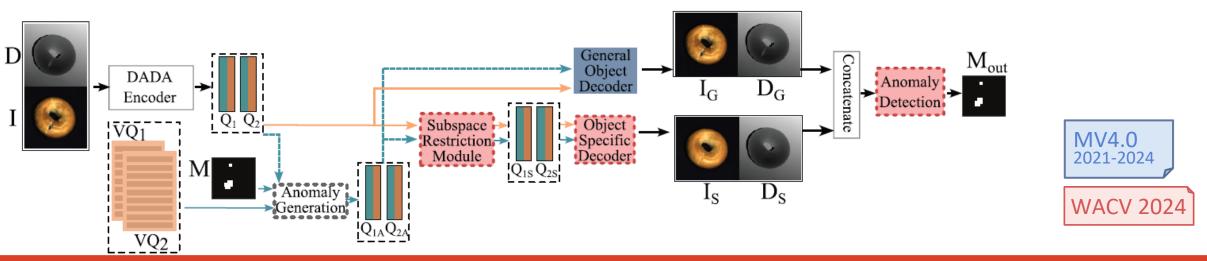
Beyond images – 3D: 3DSR

- RGB + D data
- Depth-aware descrete autoencoder (DADA)







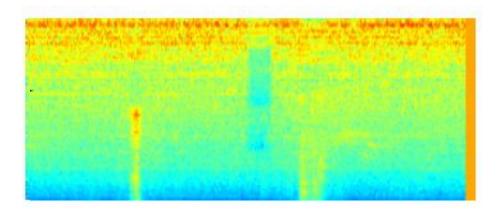


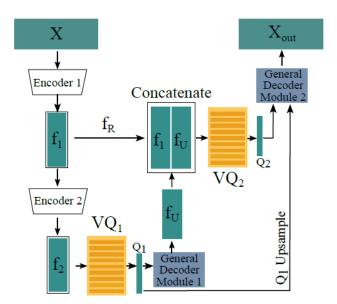
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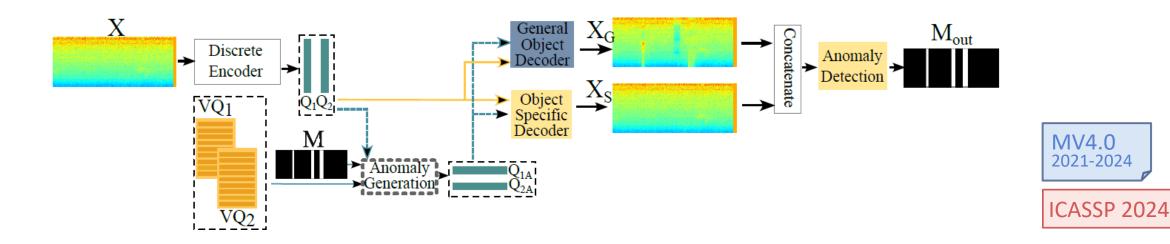
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	~		pth GAN [2 epth AE [2]	_	53.8 64.8			58.0 65.0	60.3 48.8	43.0 80.5	53.4 52.2	64.2 71.2	60.1 52.9	44.3 54.0	57.7 55.2	53.2 59.5
	3D+RGB	Patch(PatchCore+FPFH [9]		91.8	74.8	3	96.7	88.3	93.2	58.2	89.6	91.23	92.1	88.63	86.5
	D+I		AST [17]		98.30			97.62	97.13 07.60	93.23	88.53	97.42	98.1①	100①	79.7	93.73
	(1) (1)	IV	13DM [19] 3DSR		99.40 98.10			97.2③ 99.6①	97.6② 98.1①	96.0② 100①	94.2② 99.4①	97.3③ 98.6①	89.9 97.8©	97.2③ 100①	85.03 99.51	94.52 97.81

Beyond images – audio: AudDSR

- Unsupervised anomaly detection in audio
- Processing MEL spectrogram



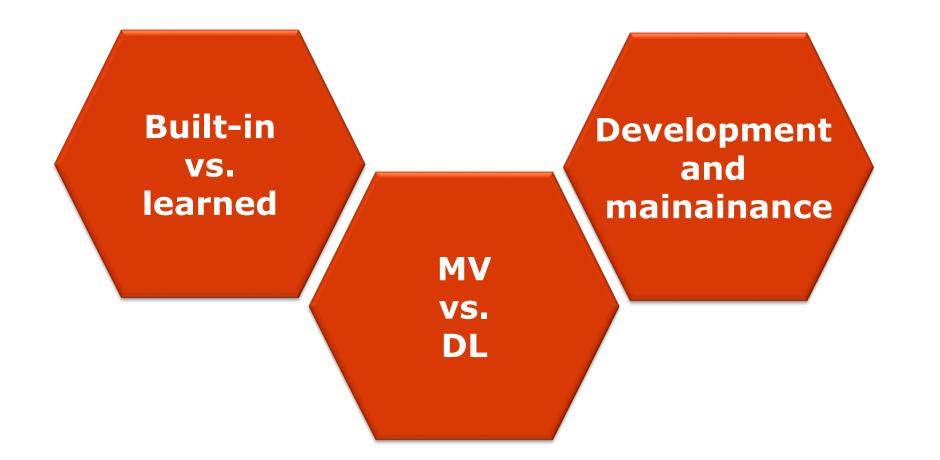




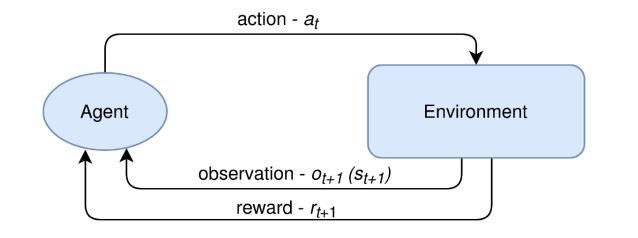
Mathada	Тоу	/Car	ToyCo	onveyor	F	an	Pu	mp	Sli	der	Va	lve	Ave	erage
Methods	AUC	pAUC	AUC	pAUC	AUC	pAUC	AUC	pAUC	AUC	pAUC	AUC	pAUC	AUC	pAUC
Annotation-free														
AE [1]	80.90	69.90	73.40	61.10	66.20	53.20	72.90	60.30	85.50	67.80	66.30	51.20	74.20	60.58
IDNN [13]	80.19	71.87	75.74	61.26	69.15	53.53	74.06	61.26	88.32	69.07	88.31	65.67	79.30	63.78
ANP [16]	72.50	67.30	67.00	54.50	69.20	54.40	72.80	61.80	90.70	74.20	86.90	70.70	76.52	63.82
PAE [5]	75.35	69.70	77.58	61.37	72.94	54.37	74.27	62.01	91.92	74.39	95.41	81.24	81.25	67.18
AudDSR	91.89	82.90	78.02	64.60	73.82	64.98	85.91	74.32	90.16	71.54	90.05	70.20	84.97	71.45
Annotation-reliant														
MobileNetV2 [11]	87.66	85.92	69.71	56.43	80.19	74.40	82.53	76.50	95.27	85.22	88.65	87.98	84.00	77.74
GlowAff [6]	92.20	84.10	71.50	59.00	74.90	65.30	83.40	73.80	94.60	82.80	91.40	75.00	85.20	73.90
STgram [12]	88.80	87.38	72.93	63.62	91.30	86.73	91.25	81.69	99.36	96.84	94.44	91.58	89.68	84.64
AudDSR _{annot}	93.60	90.65	81.57	71.23	77.46	75.39	88.52	79.16	98.56	93.00	98.90	94.76	90.12	84.59
GeCo [4]	96.62	89.33	74.69	65.82	92.73	85.19	93.09	86.89	98.61	95.26	99.06	95.52	92.47	86.34

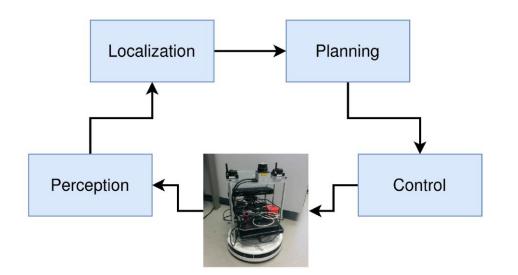
Use all data available!



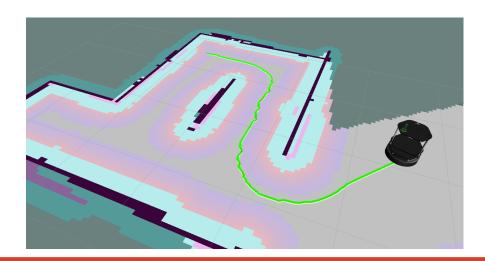


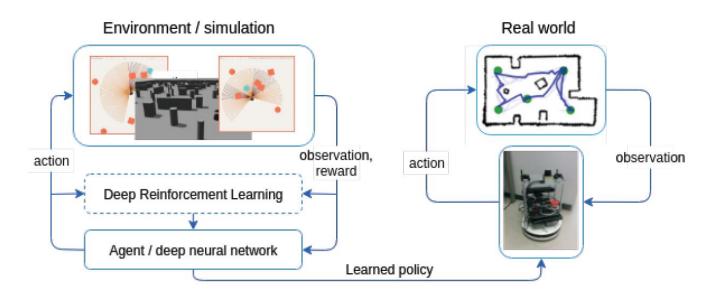
Deep reinforcement learning





for goal-driven mapless navigation

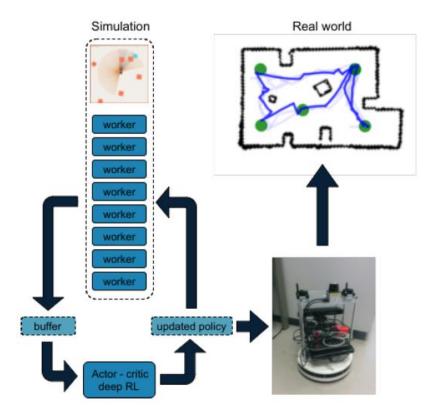


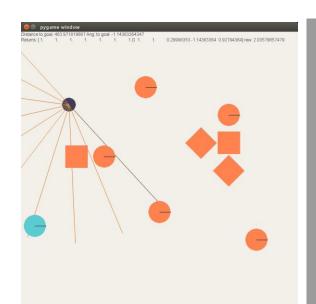


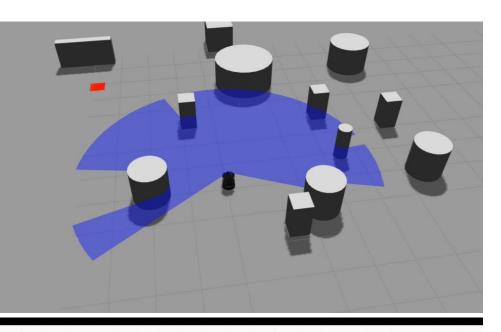
Deep reinforcement learning

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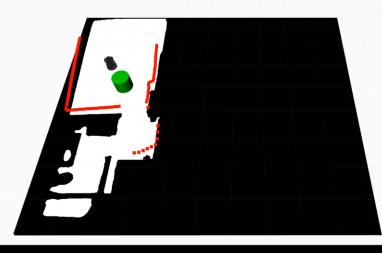
- Training in simulation
 - ~ 600 epochs, 3M steps
- Learned policy transferred to the real robot









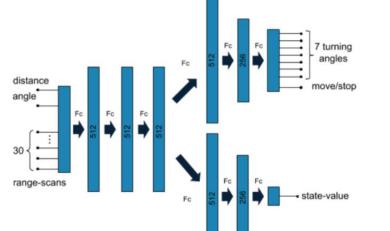


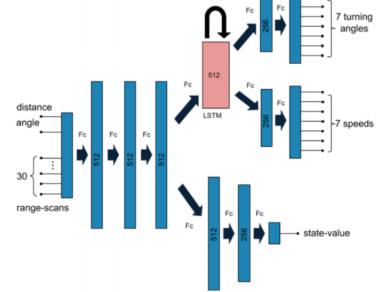
Learning only approach

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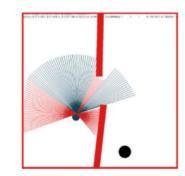
CompVis 2019-2027

- Navigation as POMDP
- Sensor readings -> actions

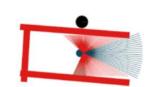


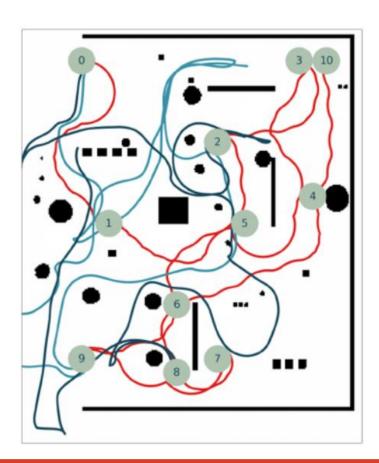












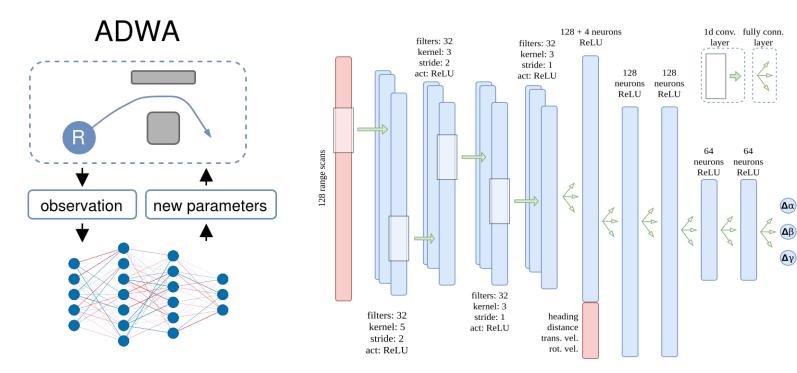
IJARS 2021

TOR 2024

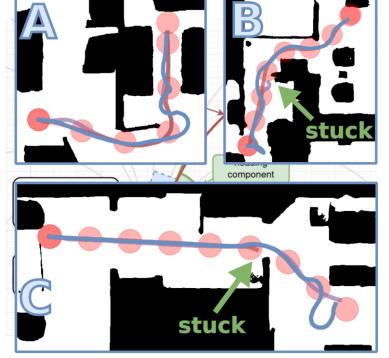
DRL for Adaptive DWA

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- Classic approaches (DWA)
 - Provide safety mechanisms, smooth trajectories
 - Are not optimised for specific situation
- Learning-based approaches
 - Require additional safety mechanisms
- => merry learning and DWA -> ADWA







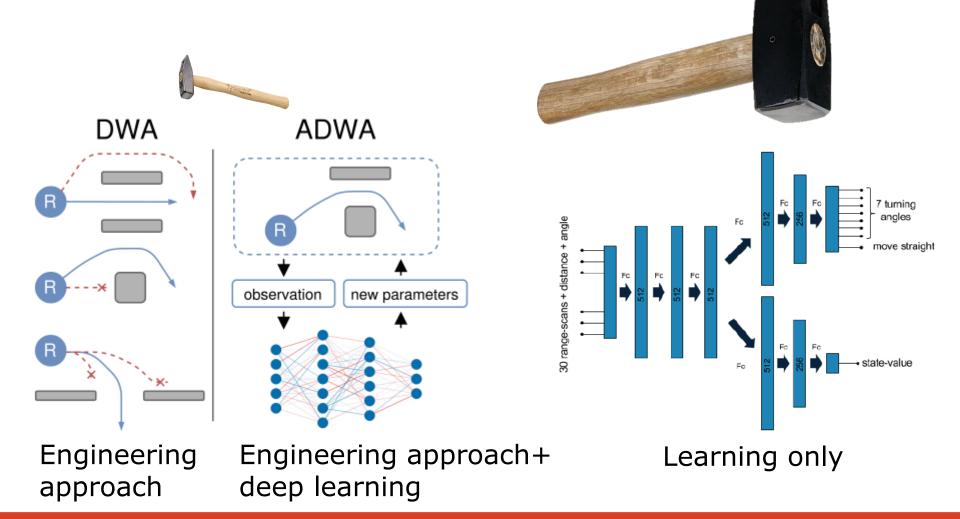
ADWA ANFIS DWA

method	# completed ep.
Best DWA[7]	294
ANFIS DWA[15]	340
Ours	520

Built-in vs. learned

Goal-driven mapless navgation

Constraining the problem with background knowledge





Function approximator

Deep model as a function approximator

Different training possibilities:

function	known	unknown
$f(x) \doteq y$	x_{tr} , y_{tr}	f
f(x)	x_{tr}	f
$f(x) \doteq \hat{f}(x)$	x_{tr} , \hat{f}	f
$f(f^{-1}(y)) \doteq y$	y_{tr} , f^{-1}	f
$f(g(x)) \doteq y$	g, x_{tr}, y_{tr}	f
$g(f(x)) \doteq y$	g, x_{tr}, y_{tr}	f

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Conventional MV vs. DL

- O: "Deep learning is just a hype and a nonunderstandable and nonreliable black box"
- Y: "Deep learning is all you need"
- Use adequate HW (camera, lenses, illumination, background) to constrain the problem
 - garbage in garbage out
- Use good old MV techniques when they suffice
 - for less challenging or well-defined problems
 - in controlled environments
- Use MV techniques to constrain the problem
 - and make DL learning easier
 - requiring less training images
- Use DL where the problem is data-driven or hard
 - in less-controlled environments for more general tasks
 - or to speed up the development cycle



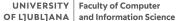
OF LJUBLJANA

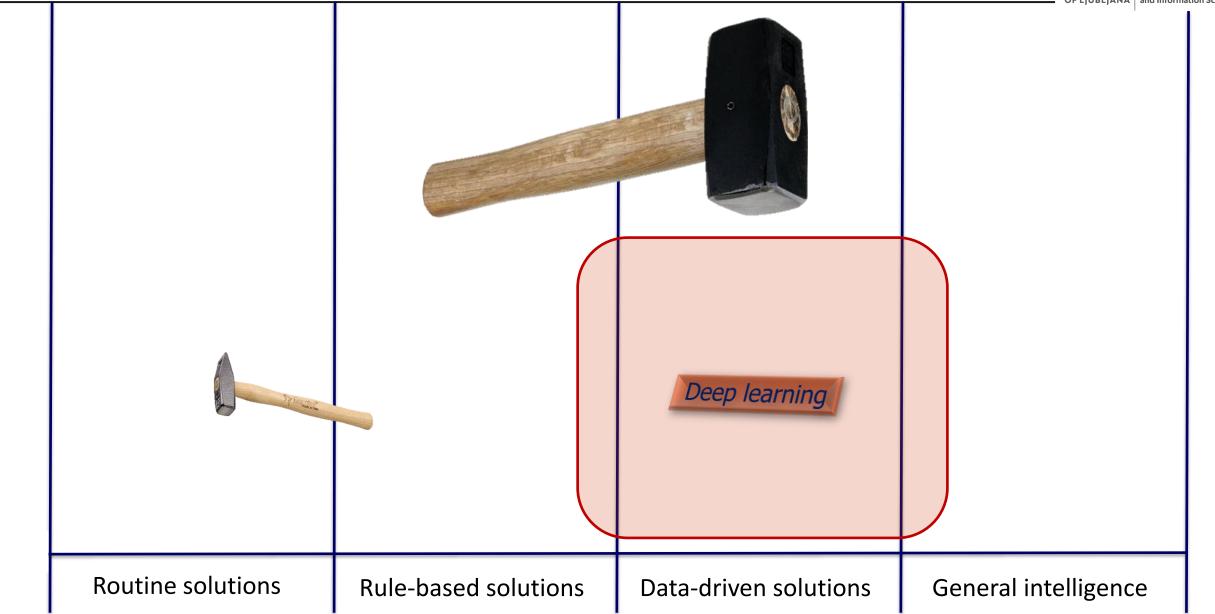
and Information Science

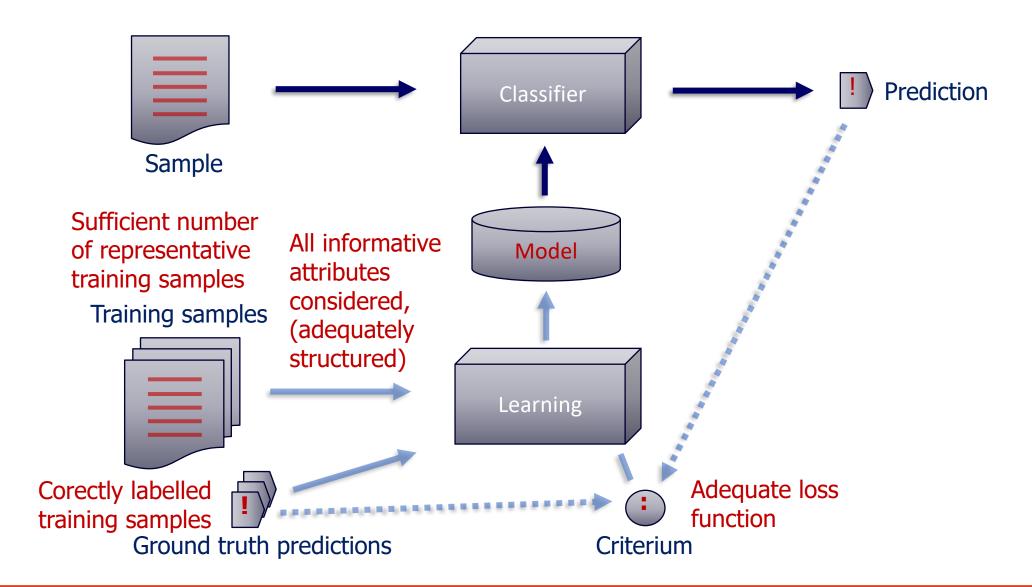


Adequate tools



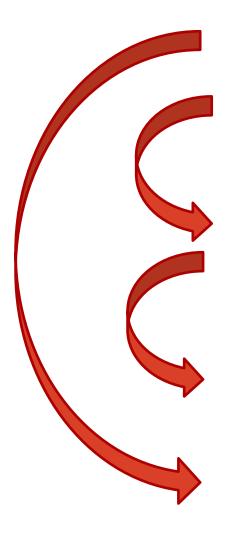




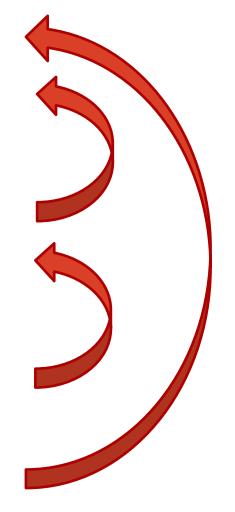


Development and maintainance

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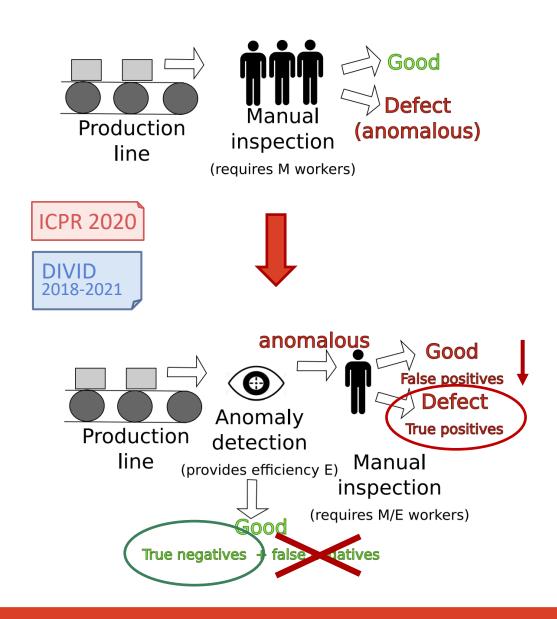


- Data, data, data!
 - Sufficient amount of representative data
 - Correctly labelled data
- Adequate design of deep architecture
 - Adequate backbone, architecture, loss function,...
 - Learning, parameter optimisation
- Efficient implementation
 - Exectution speed
 - Integration
- Development and maintainance
 - Incremental improvement of the learned model
 - Adaptation to the changes in the environment



Real world considerations

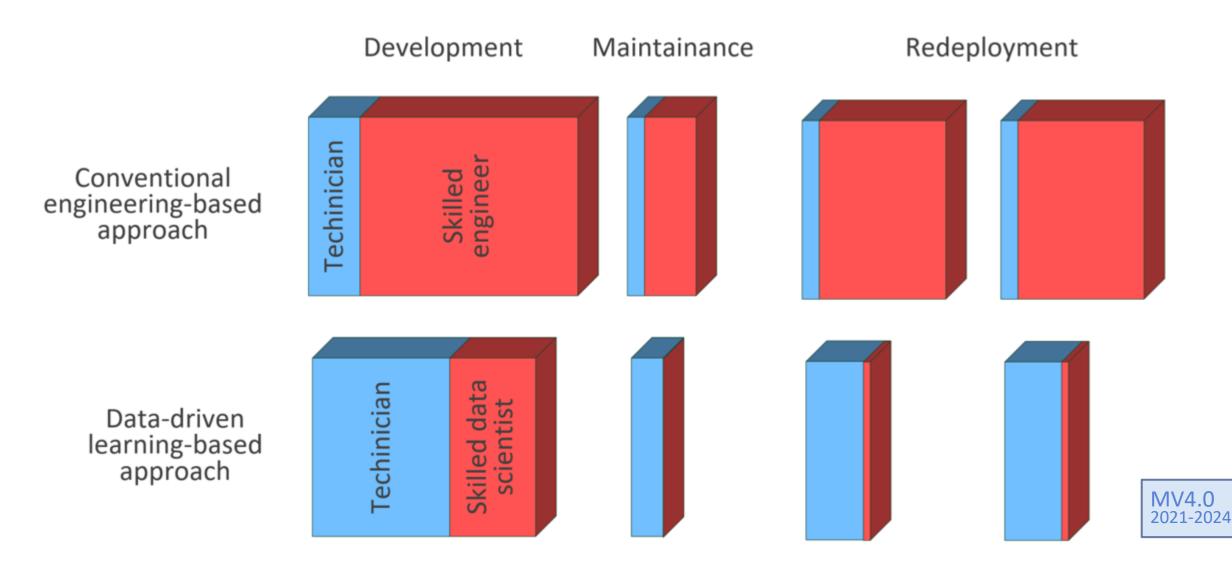
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- Human in the loop
 - at least for some time
- Challenges
 - Robustness
 - Dependency on the training set
 - Domain shift
 - Non-adaptability
 - Non-interpretability
- Opportunities
 - Learning under mixed supervision
 - Explainability
 - Tunable parameters
 - Compability with conventional MV
 - Agility, quick adaptability

Development, maintainance and redeployment

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Conclusion

- Data-driven deep-learning-based solutions
- AI/DL/CV/MV key enabling technologies
- Wide applicability, interdisciplinarity
- Robustness
- Industry 4.0 and beyond
- New challenges, new opportunities
- Collaboration between academia and industrial partners
- Use all data available ;-)



